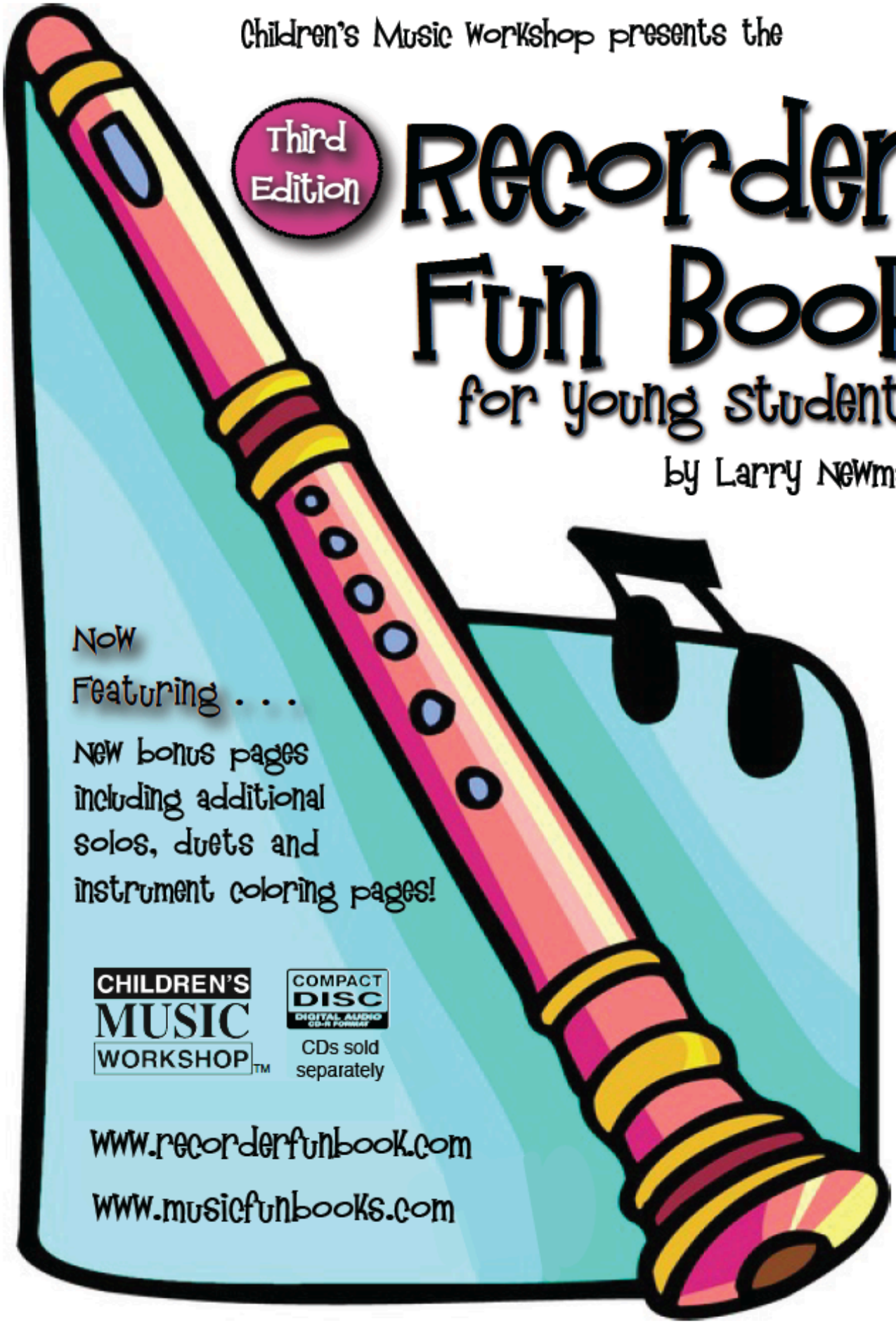
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Introductory Page

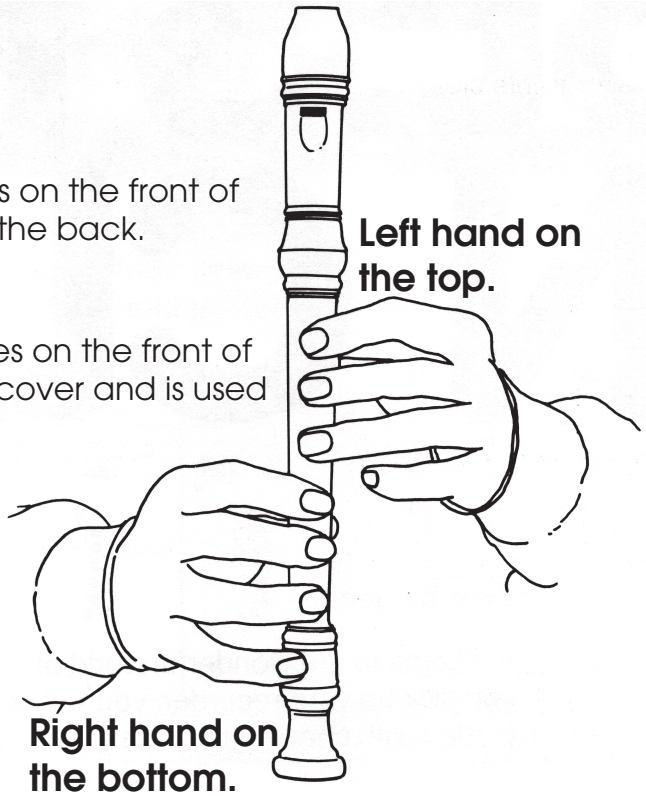
Welcome to the fun and wonderful world of recorder playing. By listenng, singing and playing carefully in class and practicing some at home, you will soon be able to play many famous melodies for your friends, family, and teachers. You may even have the chance to play in a concert!

Holding the Recorder

Left Hand on the Top!
Put your first three fingers on the top three holes on the front of the recorder. Your left thumb plays the hole in the back.

Right Hand on the Bottom!
Put your first three fingers on the next three holes on the front of the recorder. Your right thumb has no hole to cover and is used to steady the recorder while you play.

We don't use our little fingers on either hand to play the notes in this book.



Making a Sound

To make a sound on the recorder, place the mouthpiece on our lower lip. Just a little goes in your mouth - think about softly blowing bubbles with a straw.

Breathe in and very gently blow into your instrument. As you blow, whisper the word "too" very softly. Blow gently. Blowing too hard will cause a high squeak. High squeaks are not allowed in recorder class.

Cover the holes using the fat part - or pad - of your fingers. Don't use the finger tips.

Be careful of leaks. A tiny leak can cause a note to come out wrong or squeaky. Cover up tightly. Check your fingers for round marks that indicate you covered the holes completely. Your teacher will help you find the marks on your fingers.

Warm-Up with Echo Playing

Start each class by holding your instrument with the right hand only a the bottom or bell. Keep your left hand by your side. Listen to your teacher play a rhythm on his or her recorder and then you play it back. Remember all the rules about blowing gently and whispering the word "too". After the warm-up, follow your teacher's instructions and go on with the lesson.

Fingering Chart

Low D



B



Low E



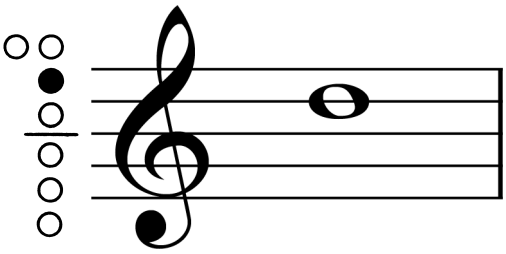
C



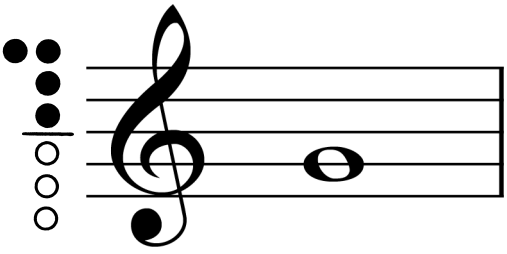
F♯



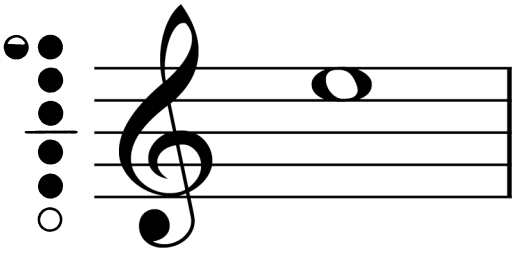
High D



G



High E



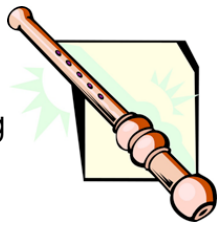
A



High F

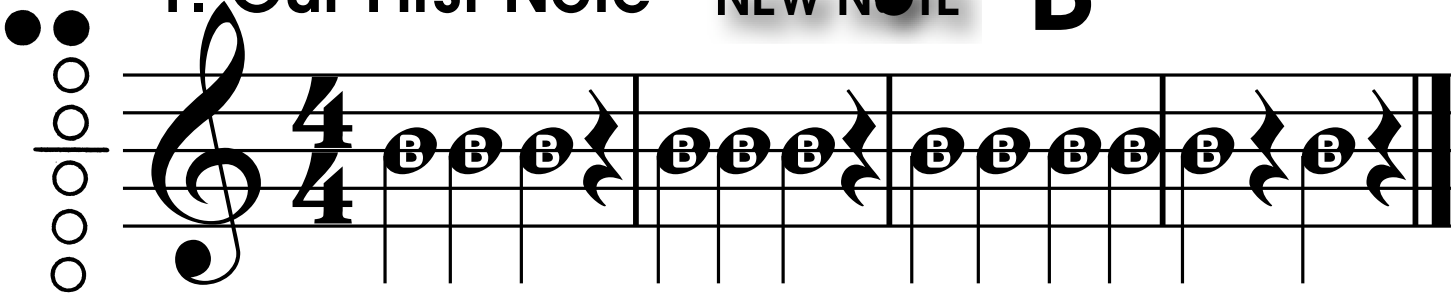


Welcome to the wonderful world of recorder playing.
Your teacher has shown you how to hold your instrument
and make a sound on the mouthpiece. Let's play our first song
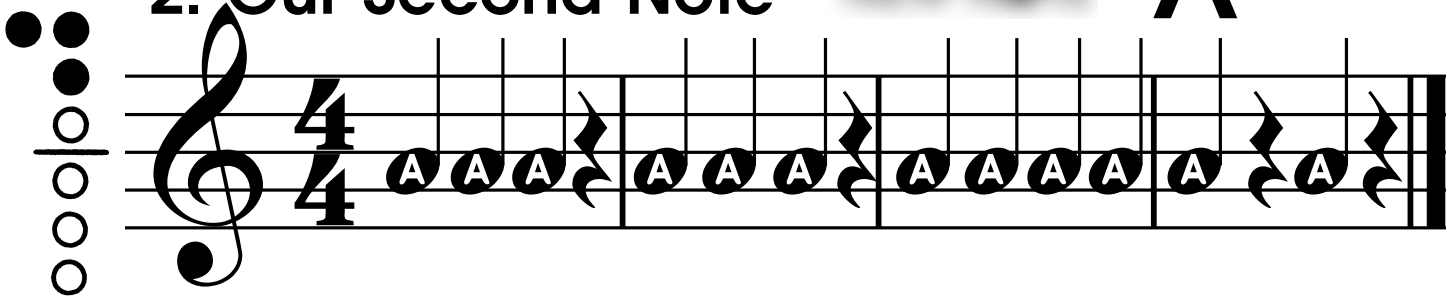


1. Our First Note

NEW NOTE "B"

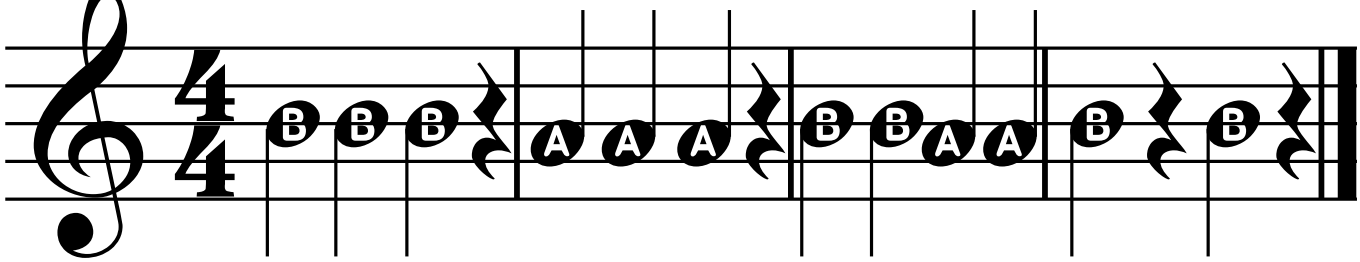


2. Our Second Note

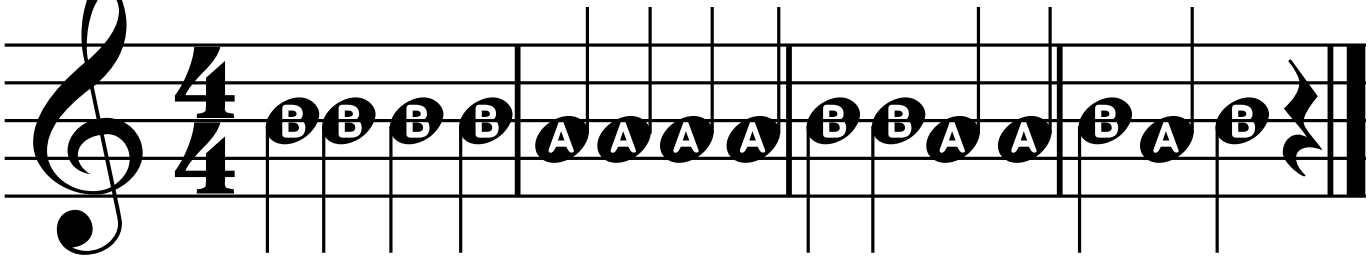
NEW NOTE "A"



3. Three's a Crowd



4. Four In a Row



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Quarter notes get one beat of sound.

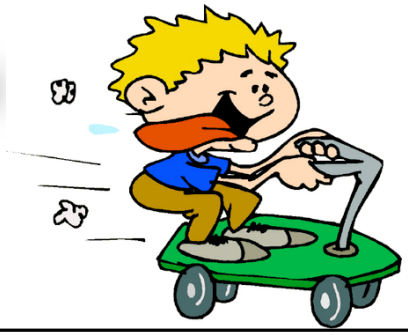
Whole notes get four beats of sound.

5. A Funny Pair

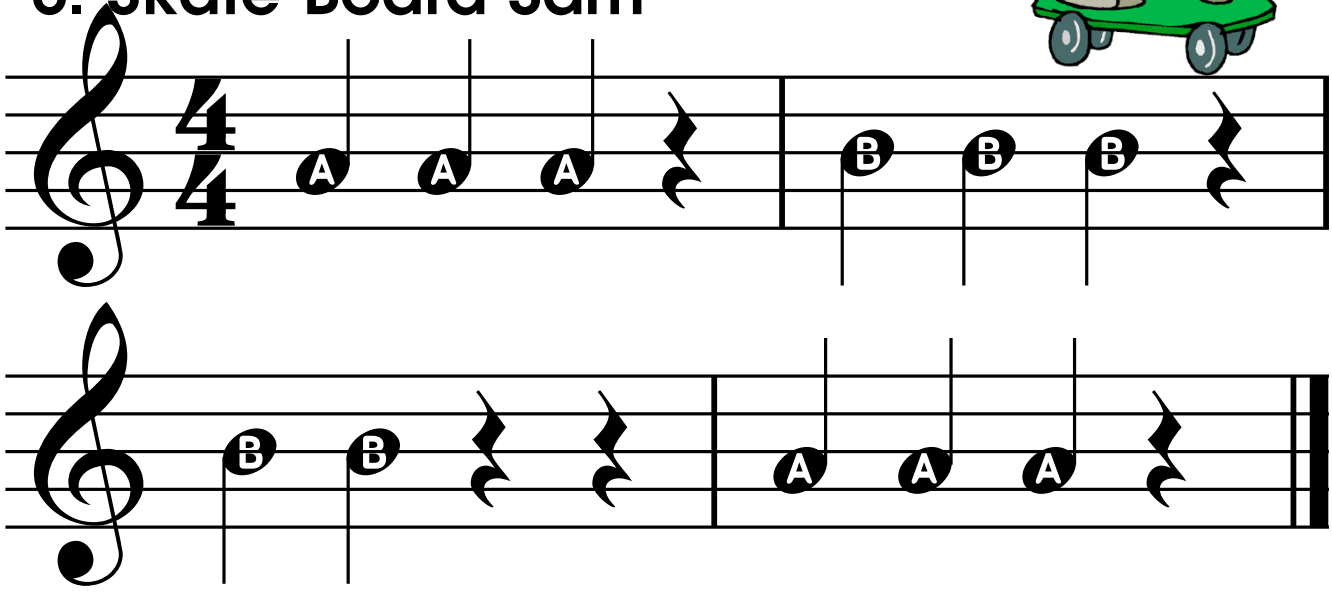




Quarter note rests get one beat of silence.
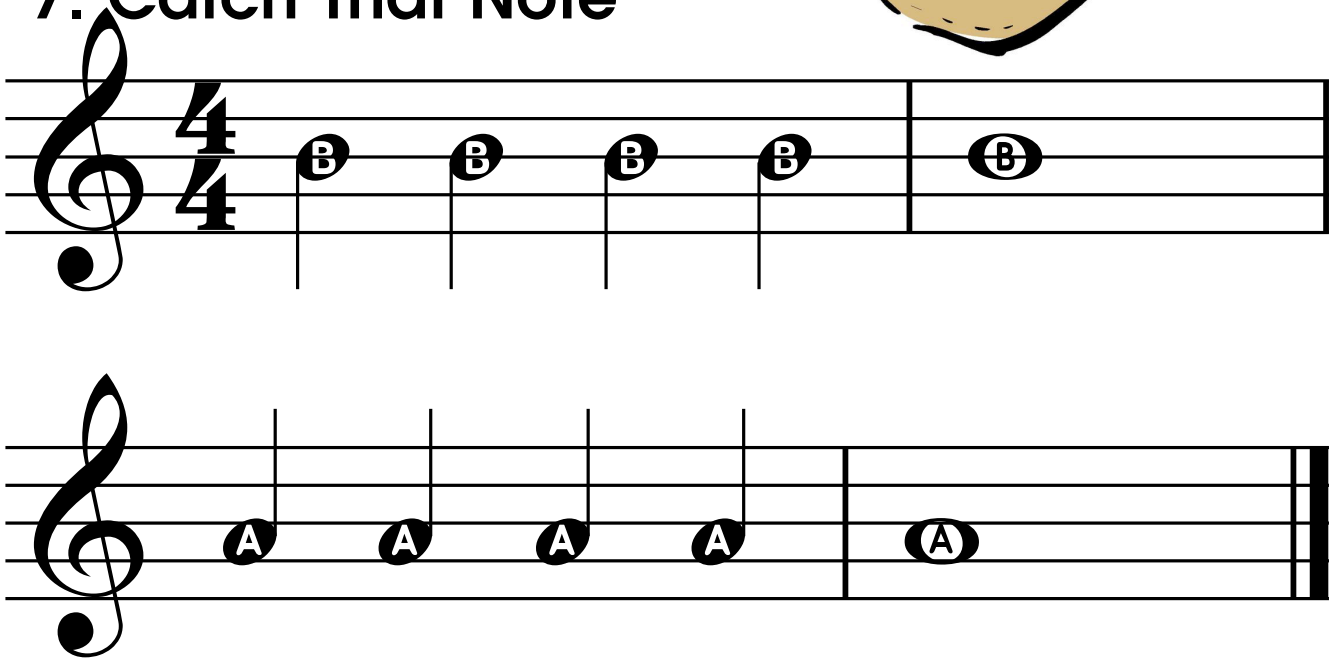


6. Skate Board Sam



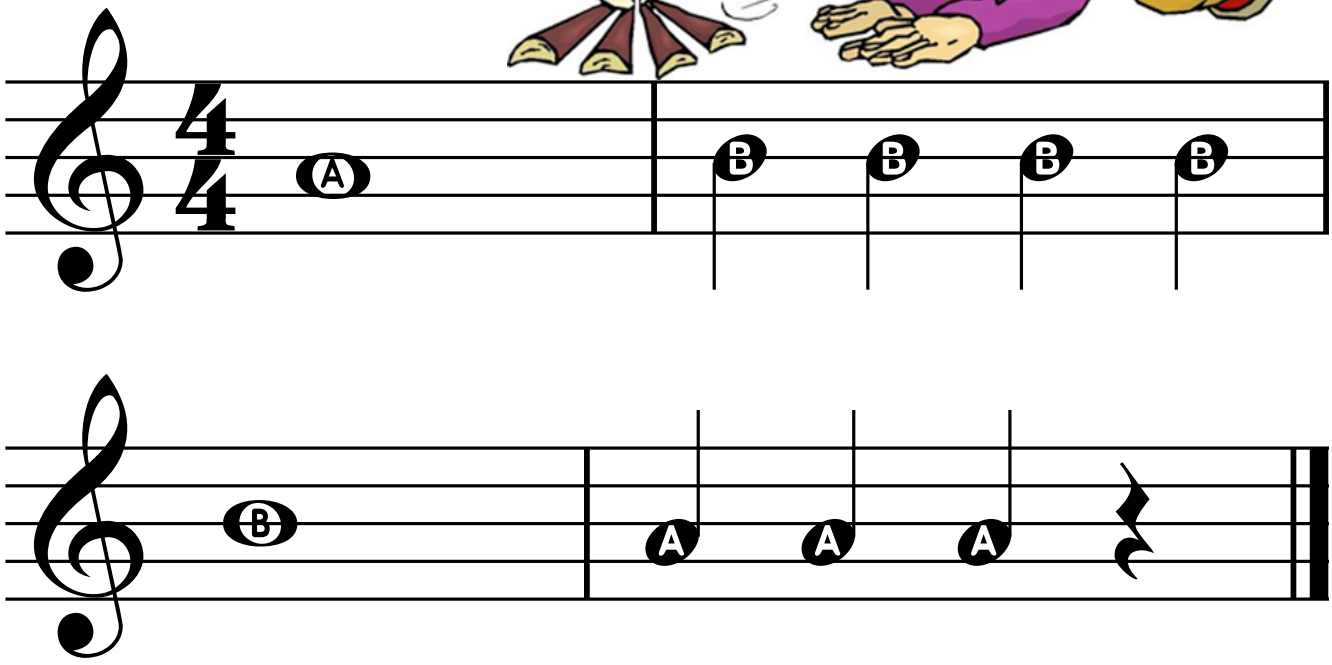


7. Catch That Note



8. Keep On Blowin'

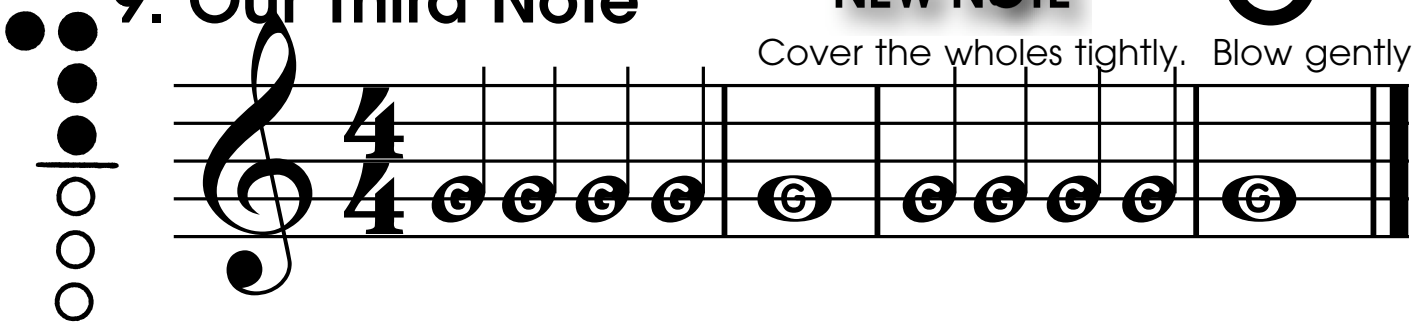




9. Our Third Note

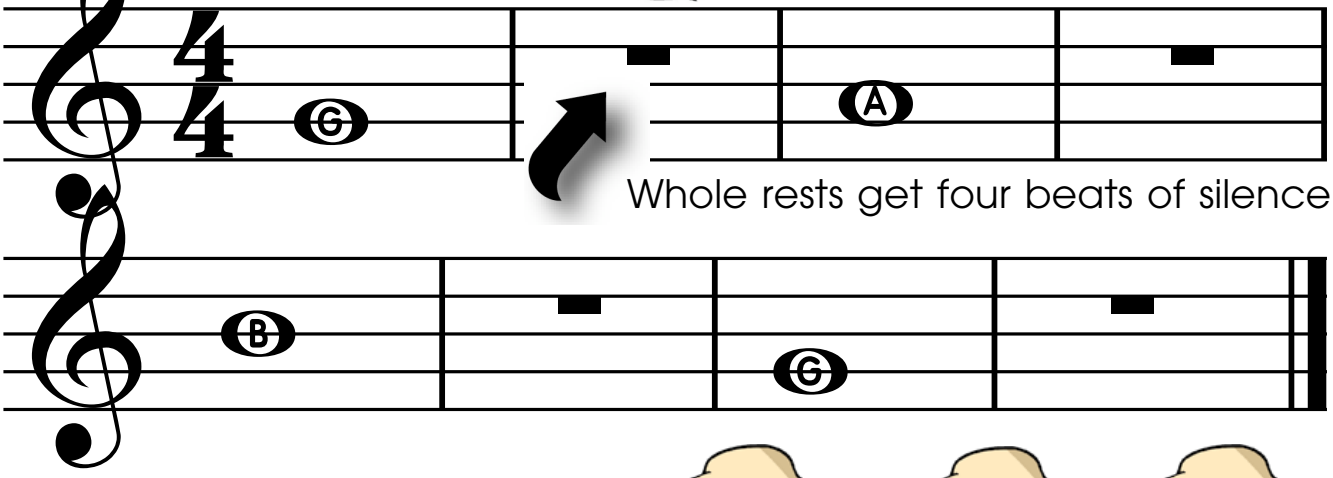
NEW NOTE "G"

Cover the wholes tightly. Blow gently.



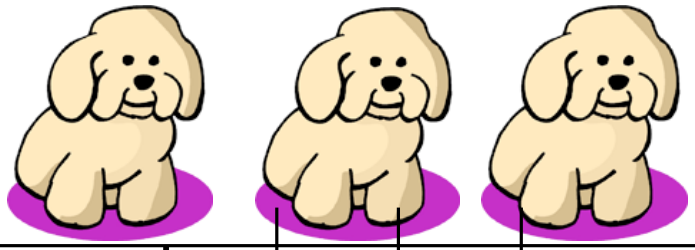
10. Couch Potato

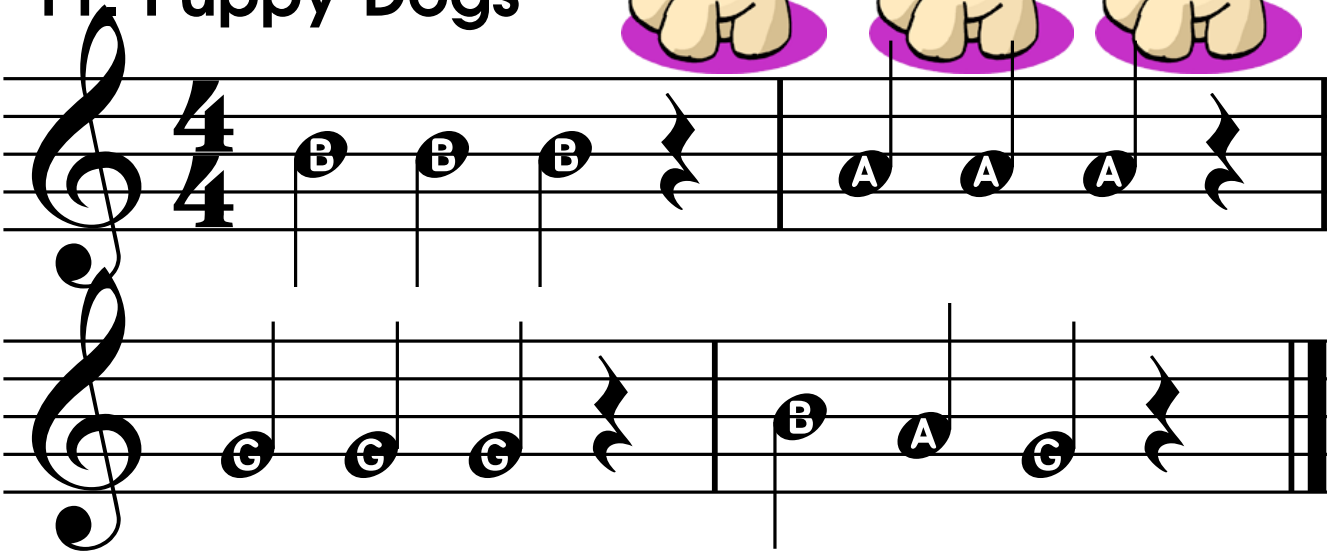




Whole rests get four beats of silence.

11. Puppy Dogs

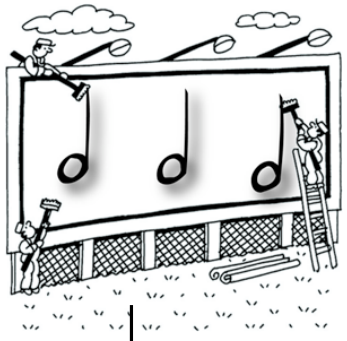




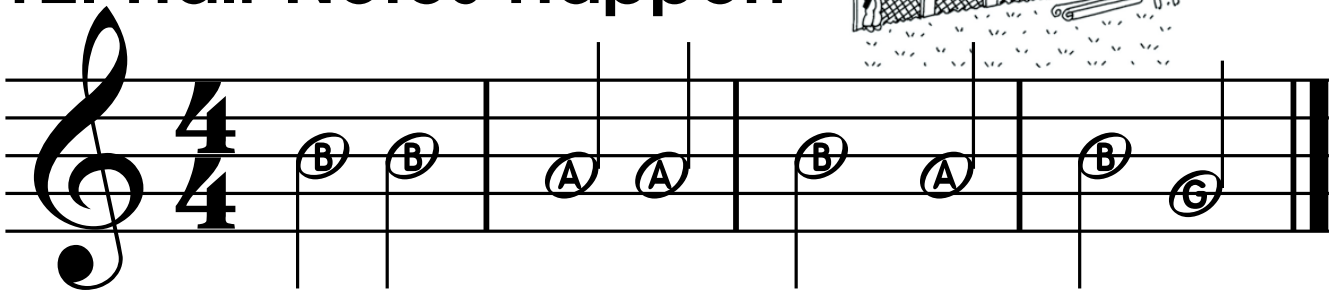


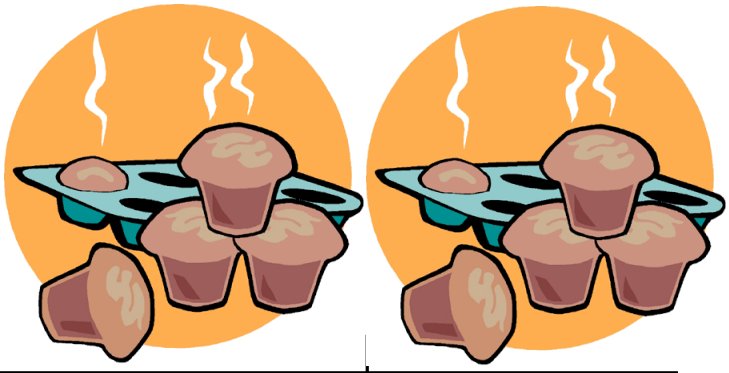
Half Note

Two Beats of Sound

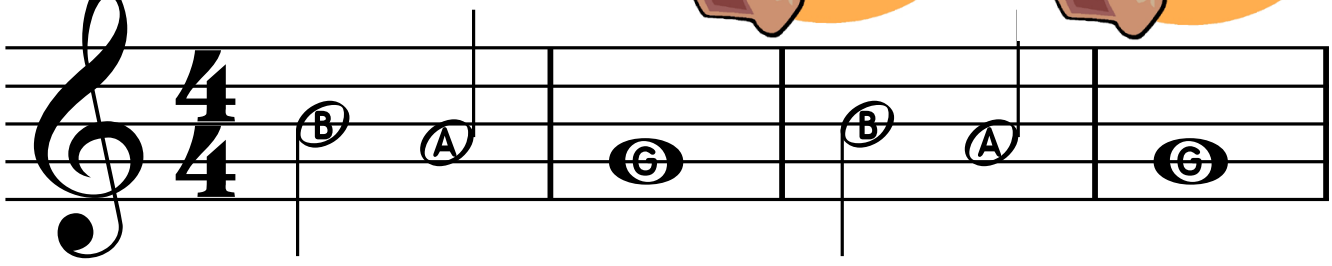


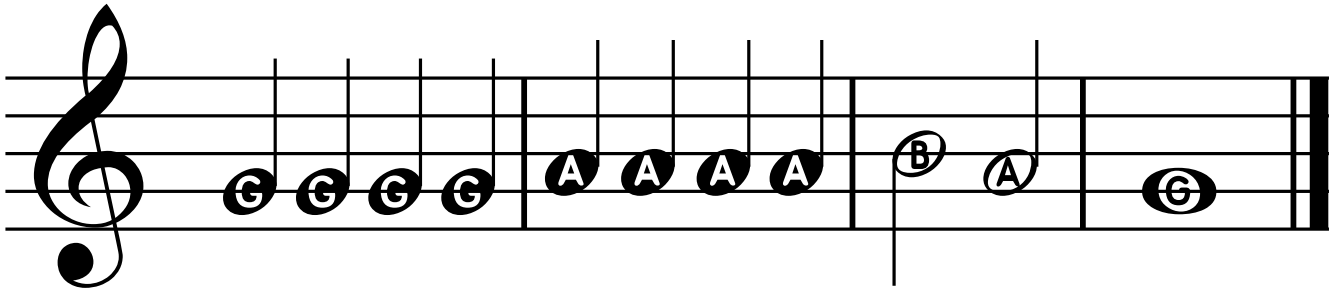
12. Half Notes Happen



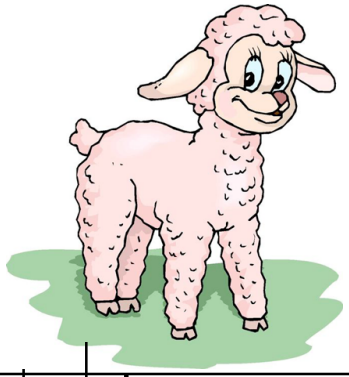


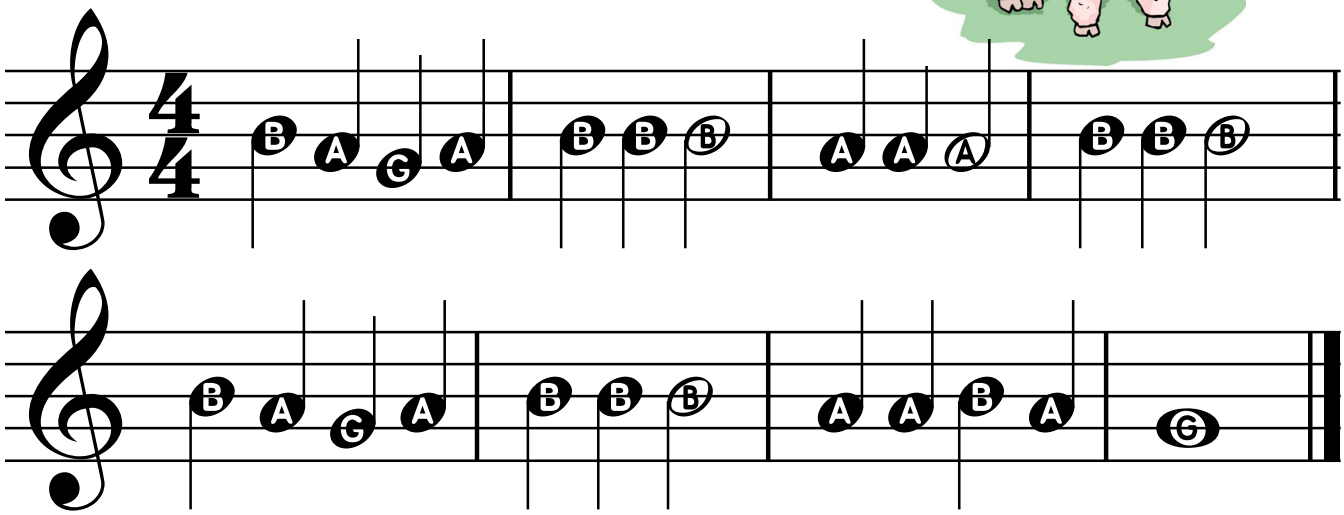
13. Hot Cross Buns





14. Mary Had a Little Lamb



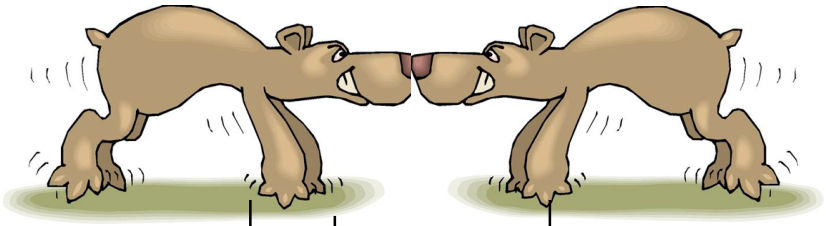


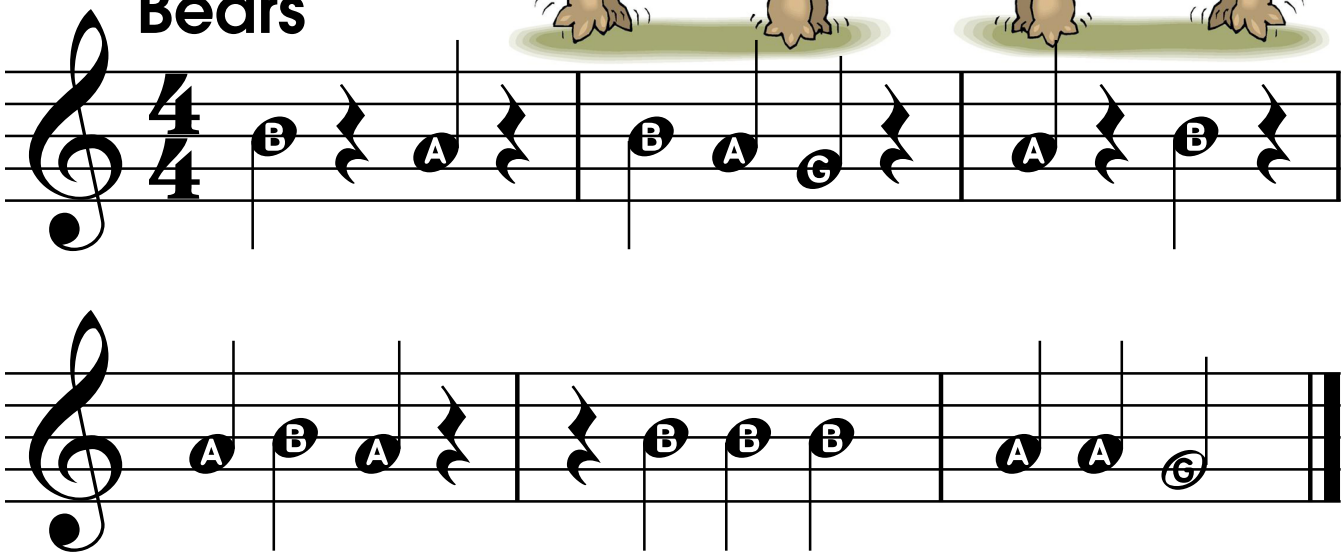


When you see this logo, follow the link for additional songs and exercises online.

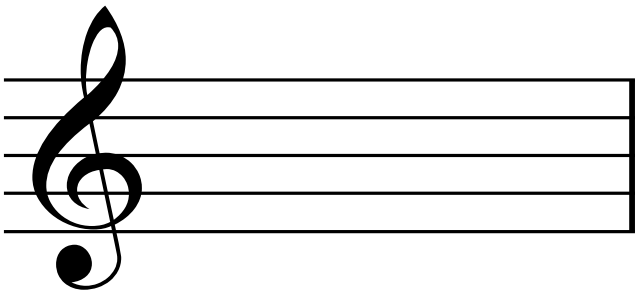
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15. Bad News Bears





Notes are written on lines and spaces called the "staff".

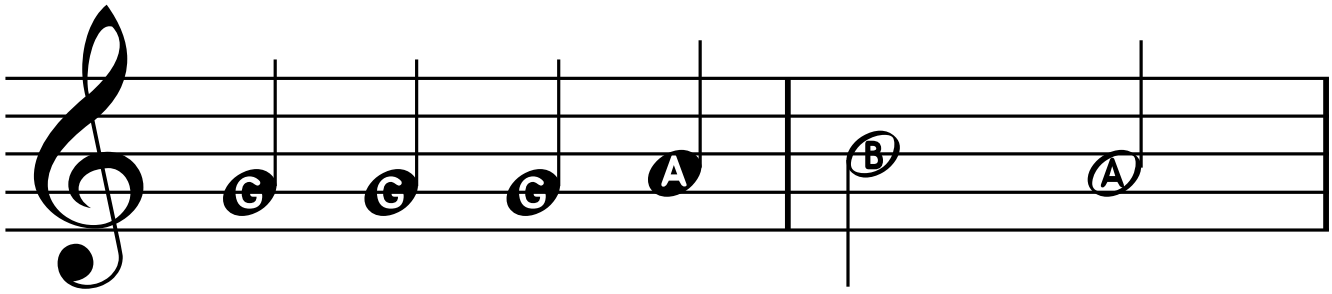


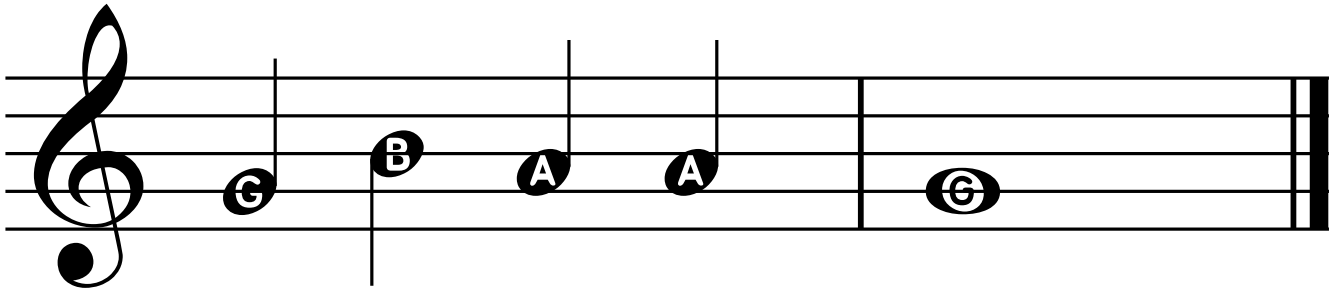
How many lines can you find?

How many spaces can you find?



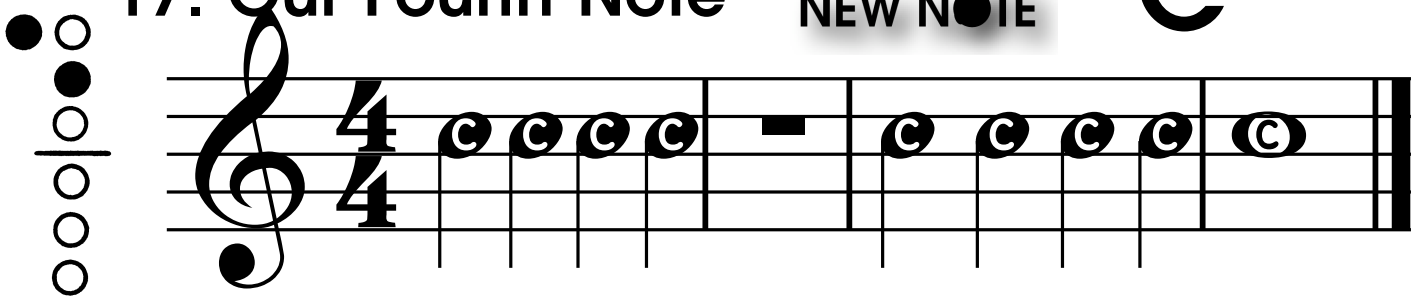
16. High Dive



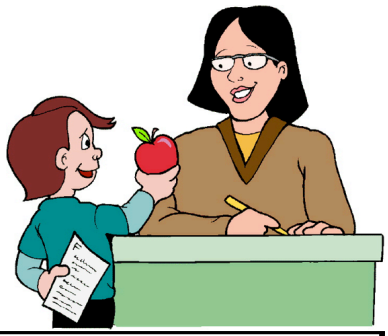


17. Our Fourth Note

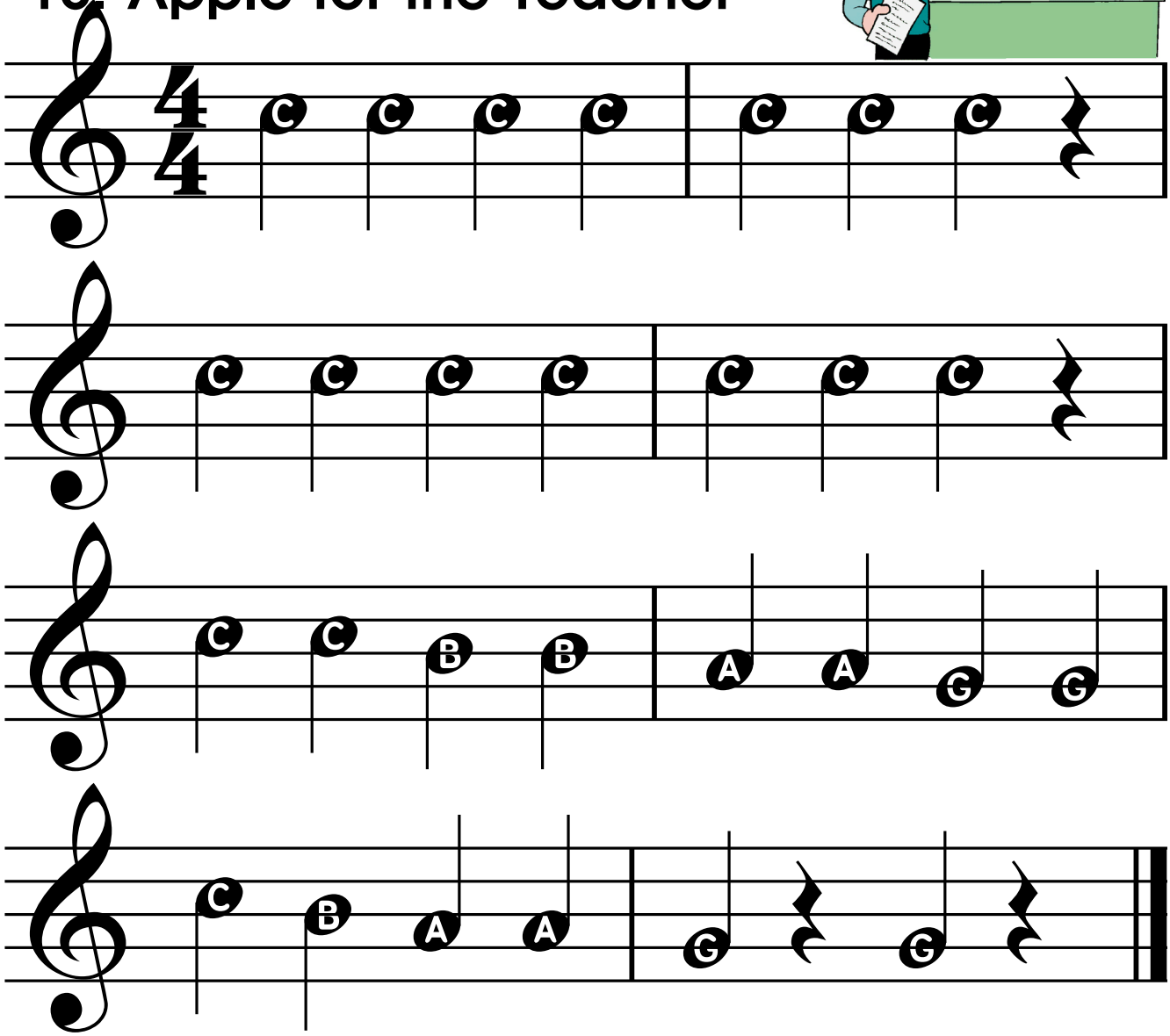
NEW NOTE "C"



Keep a good posture. Back straight.
Elbows off your side. Chin up.

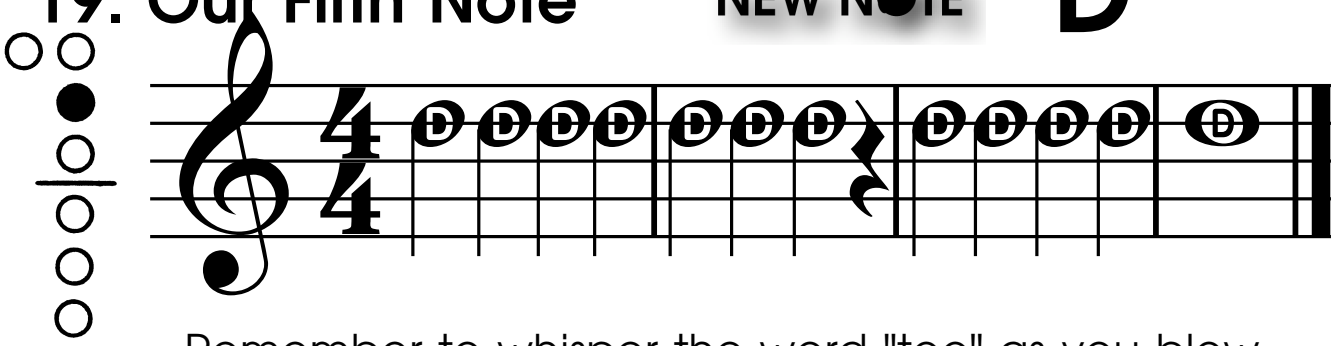


18. Apple for the Teacher



19. Our Fifth Note

NEW NOTE "D"



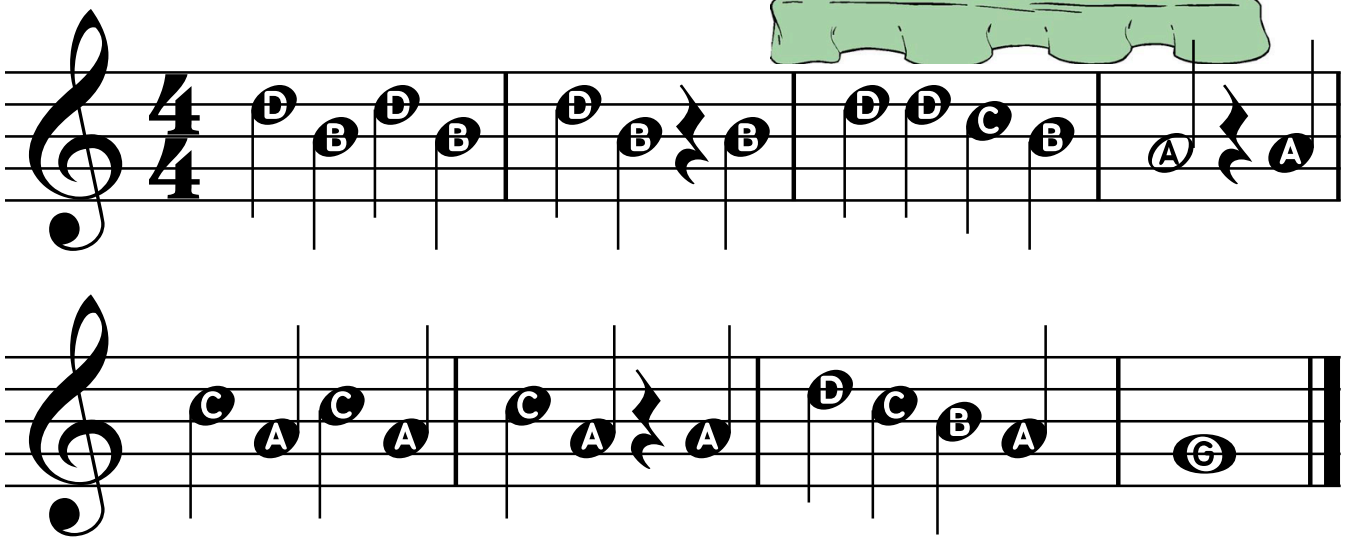
Remember to whisper the word "too" as you blow.

20. Bumper Cars



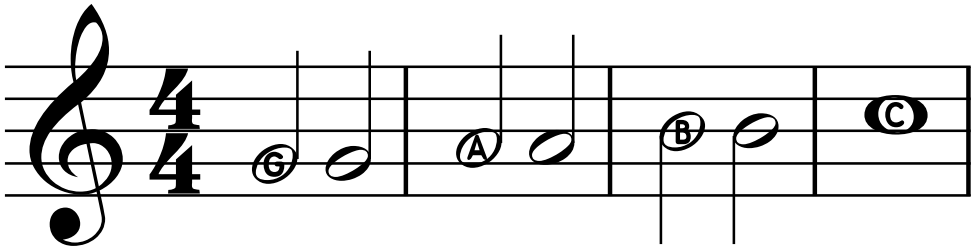


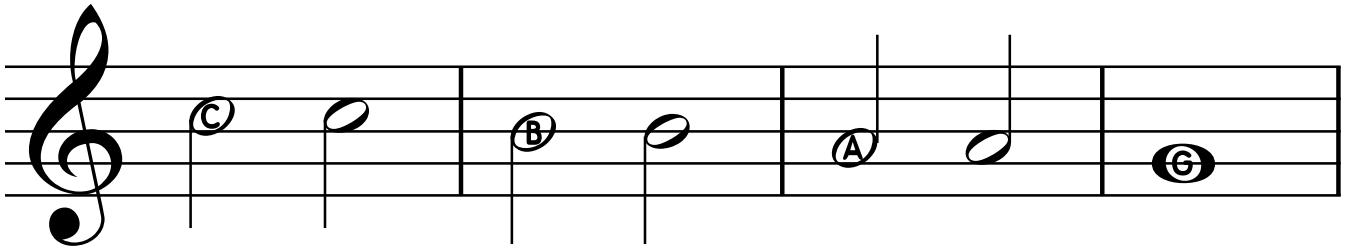
21. Dreydl, Dreydl

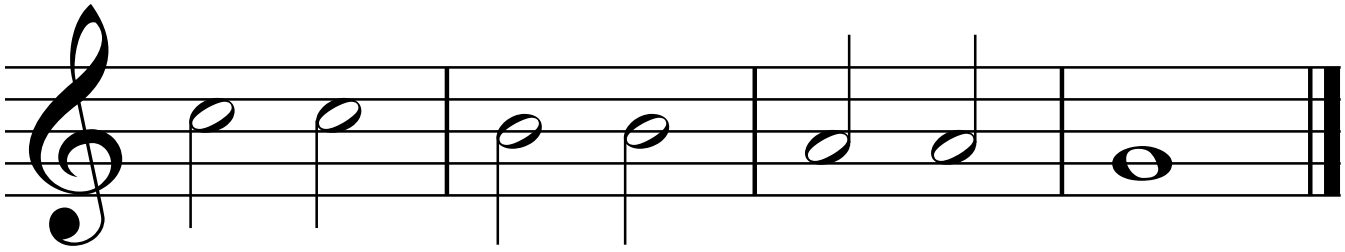




22. Notes Without Letters







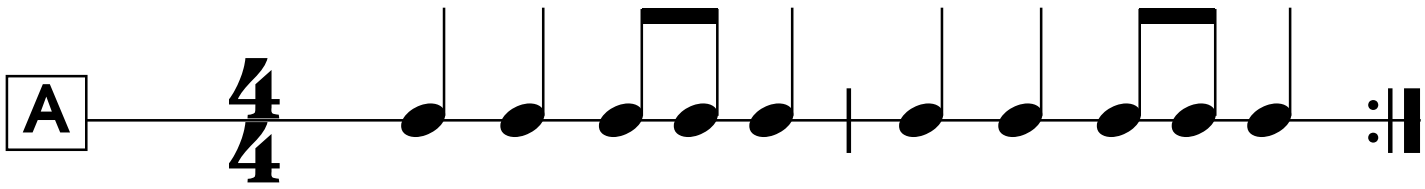
Rhythm Fun

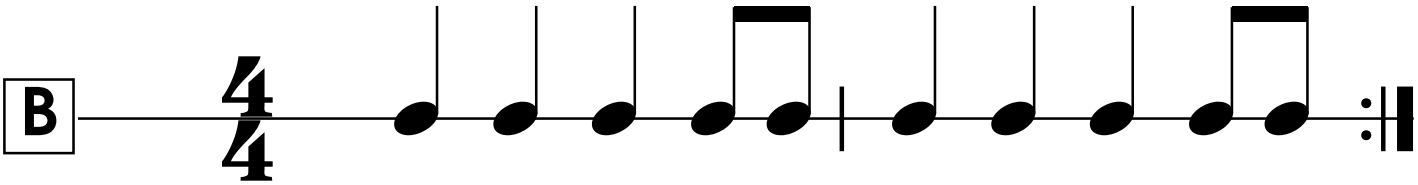


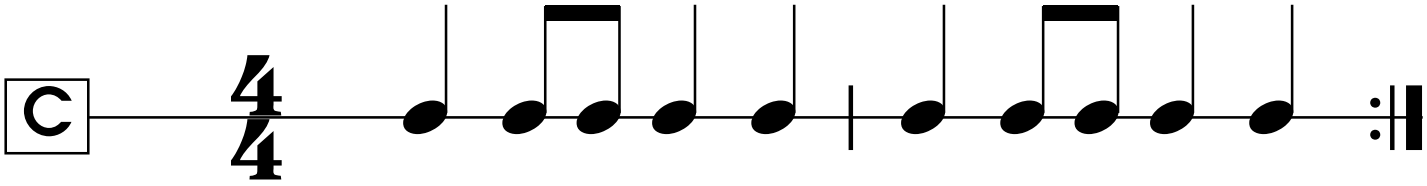


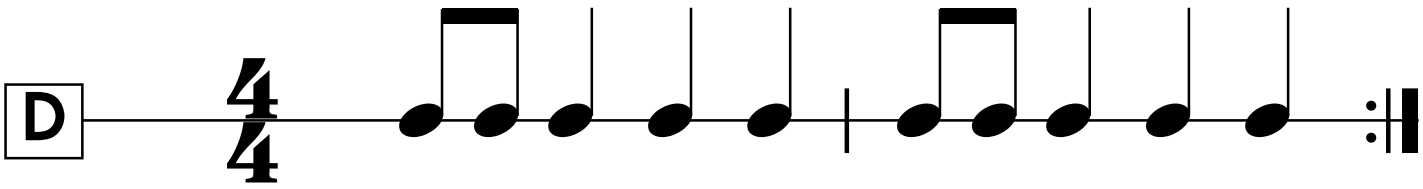
Eighth Notes

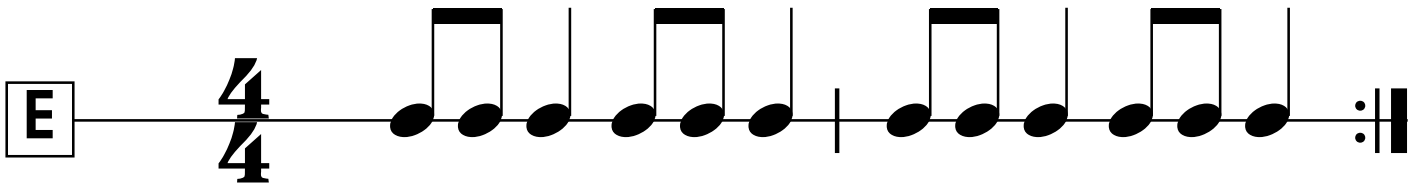
One eighth note gets 1/2 count.
Two eighth notes get ONE count.







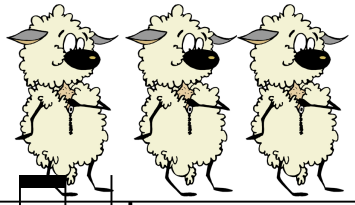


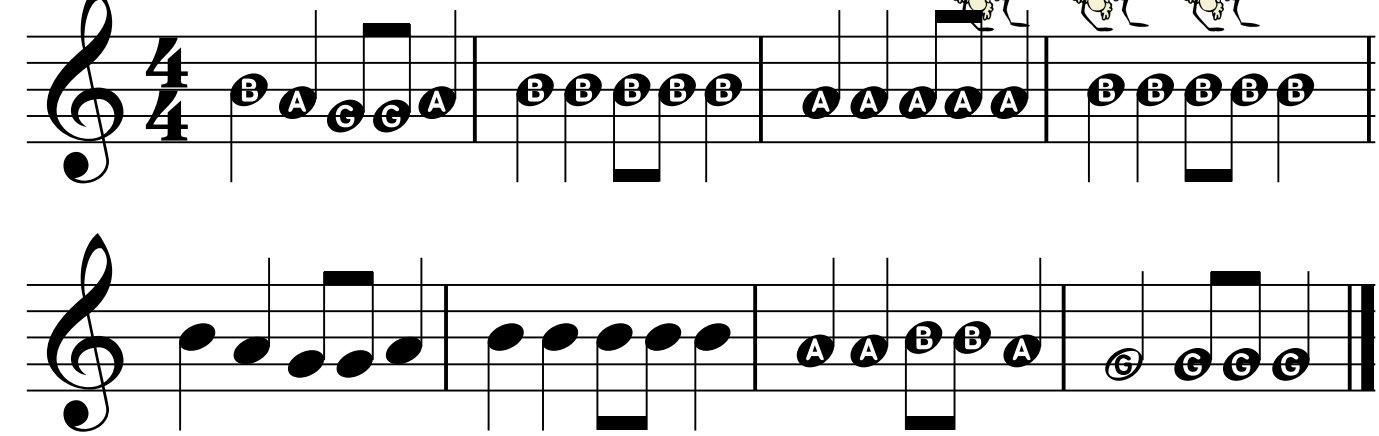




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23. Mary's Little Cha Cha



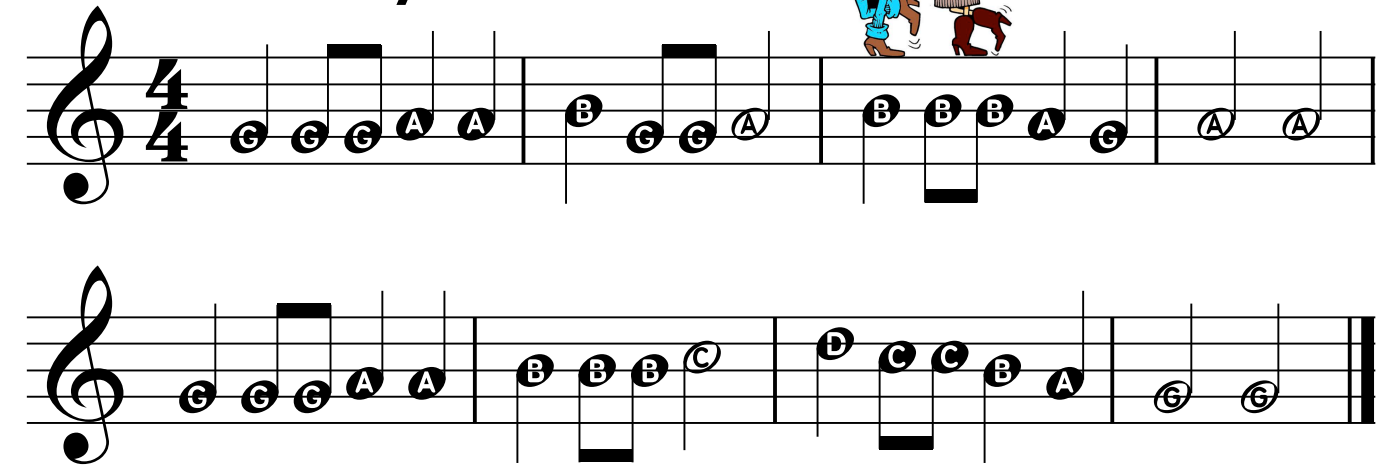


24. French Fries



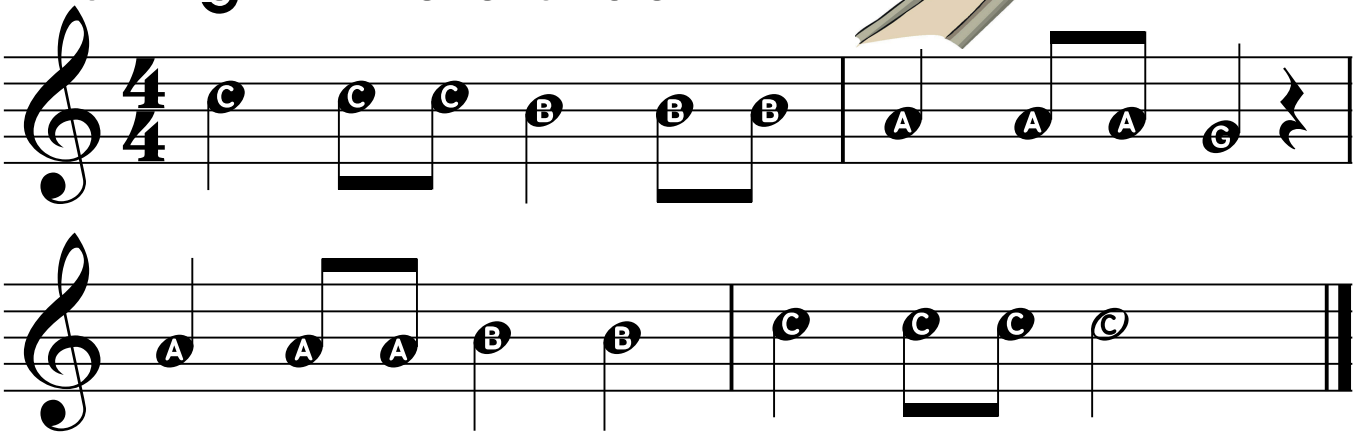
25. Country Hoe Down



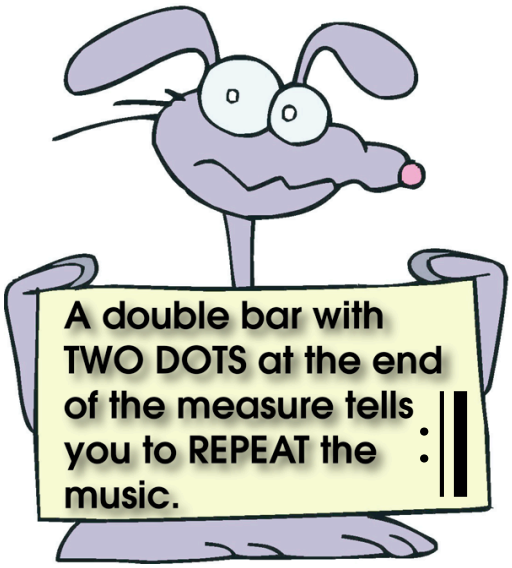




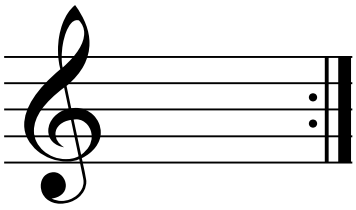
26. Eighth Note Slide





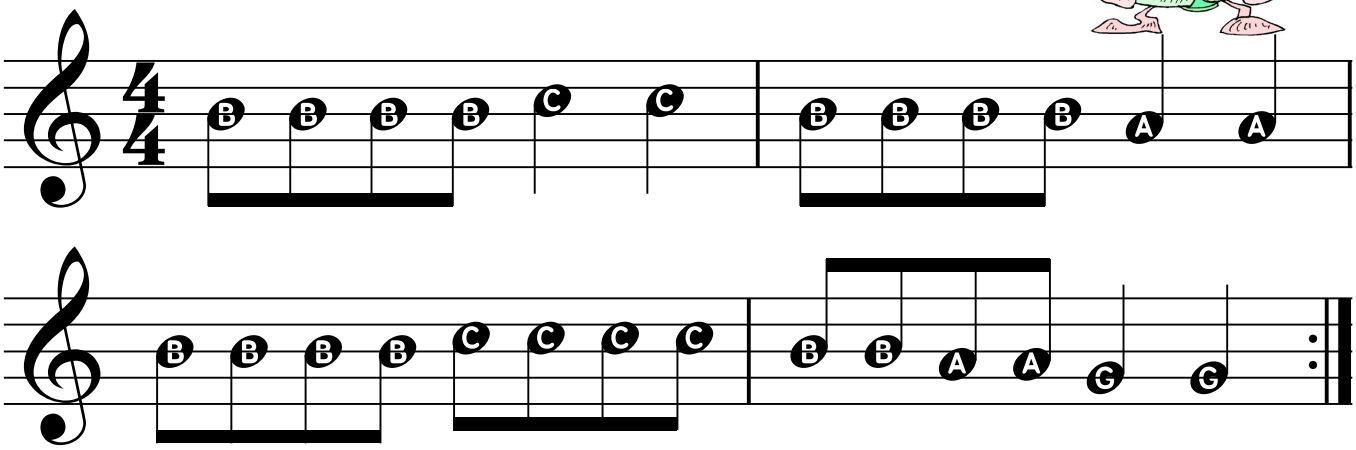


Repeat Sign
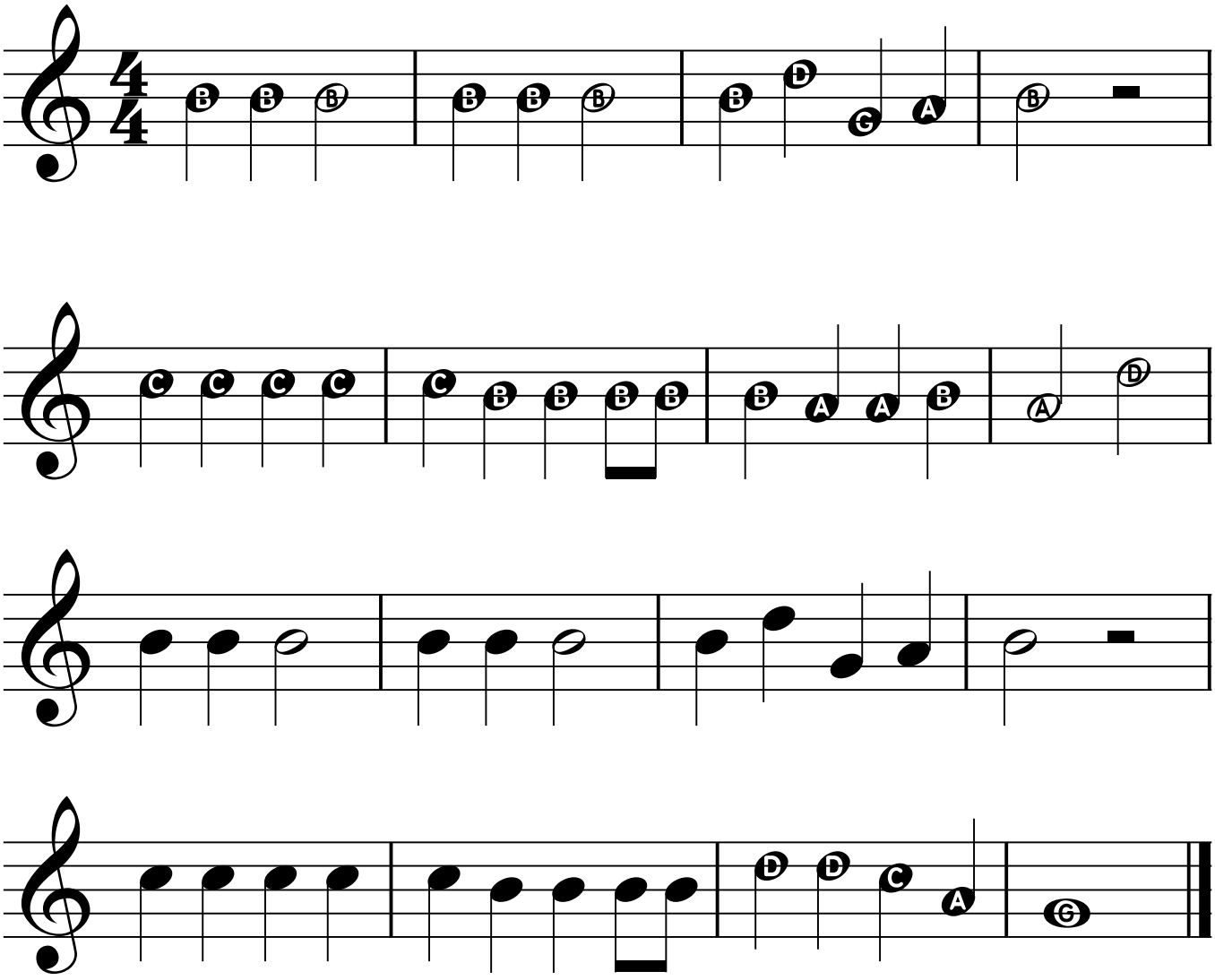




27. The Cabbage Song



28. Jingle Bells

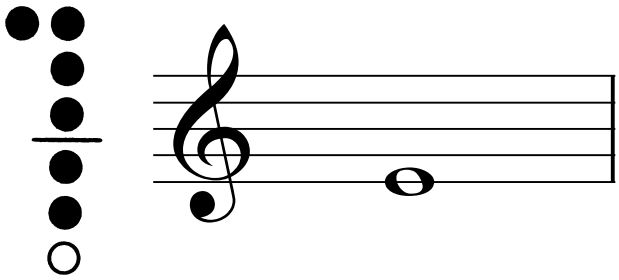






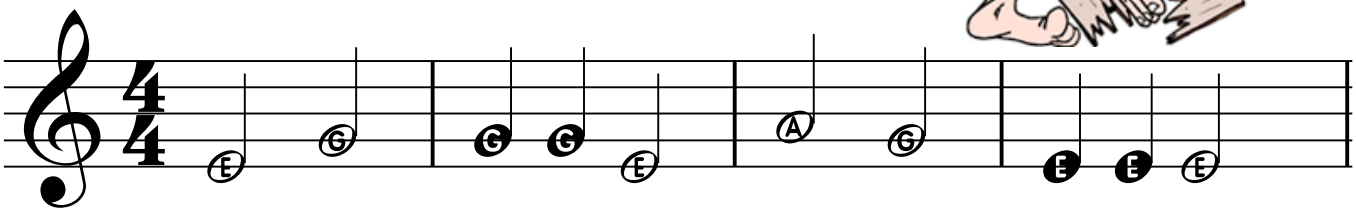
NEW NOTE

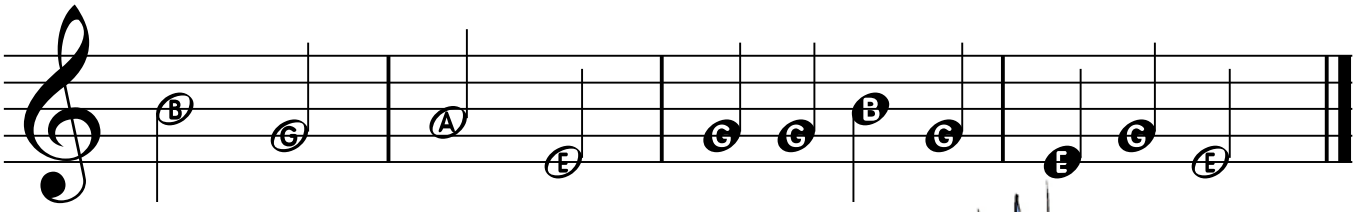
"Low E"





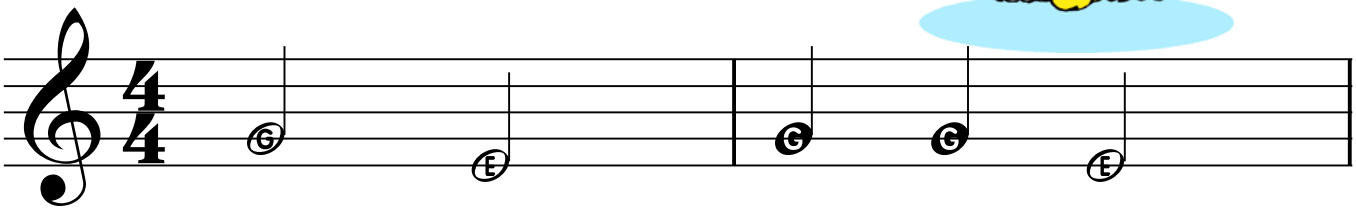
29. The Karate Chop

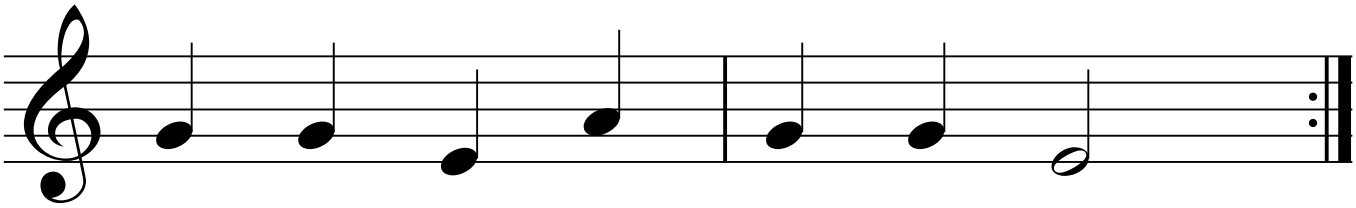






30. Rain, Rain, Go Away!

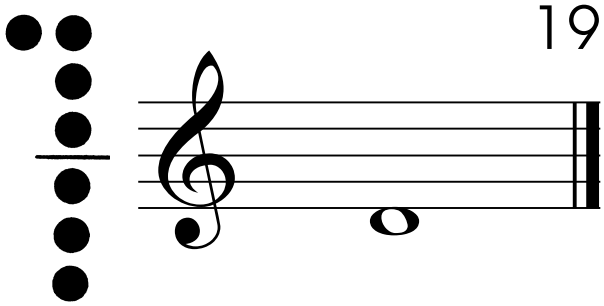




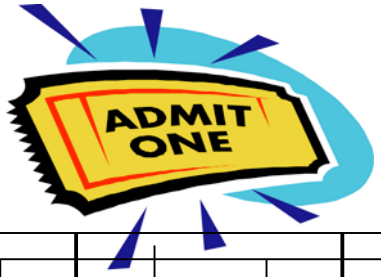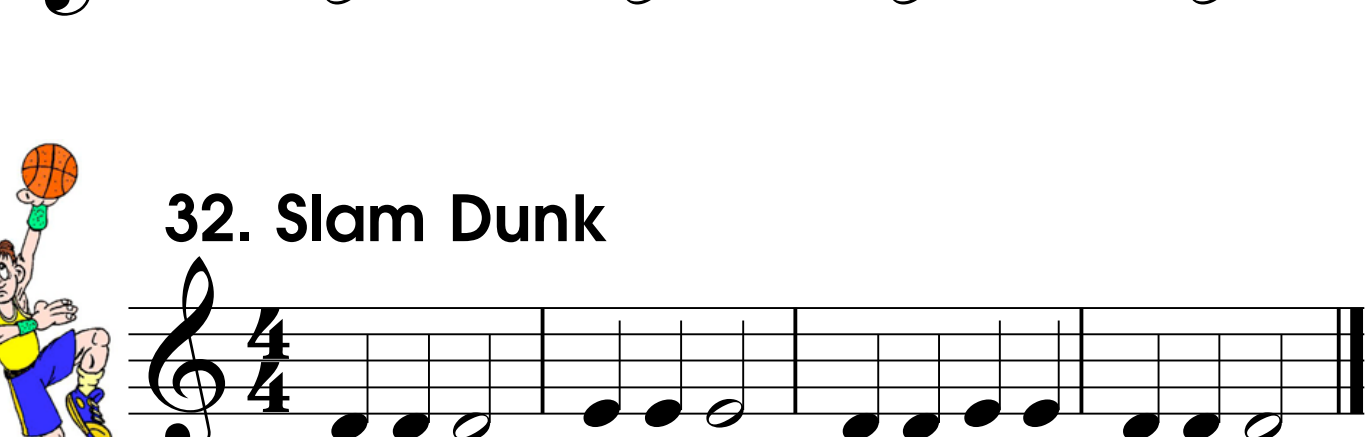


NEW NOTE

"Low D"



31. That's the Ticket

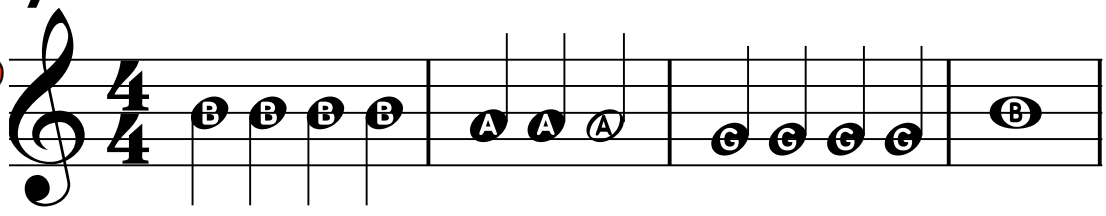


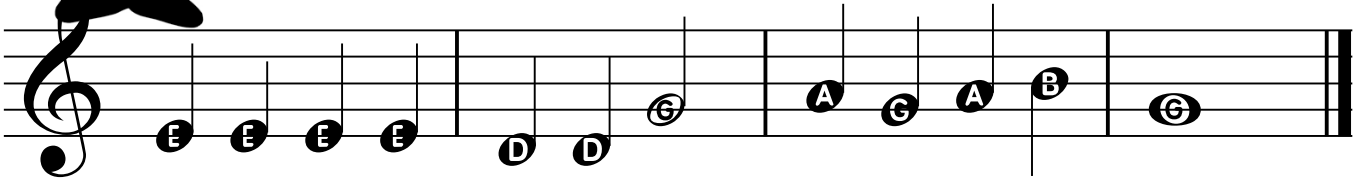


32. Slam Dunk

33. Jolly Old St. Nick
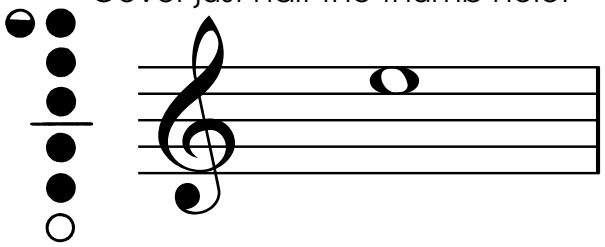








NEW NOTE

"High E"

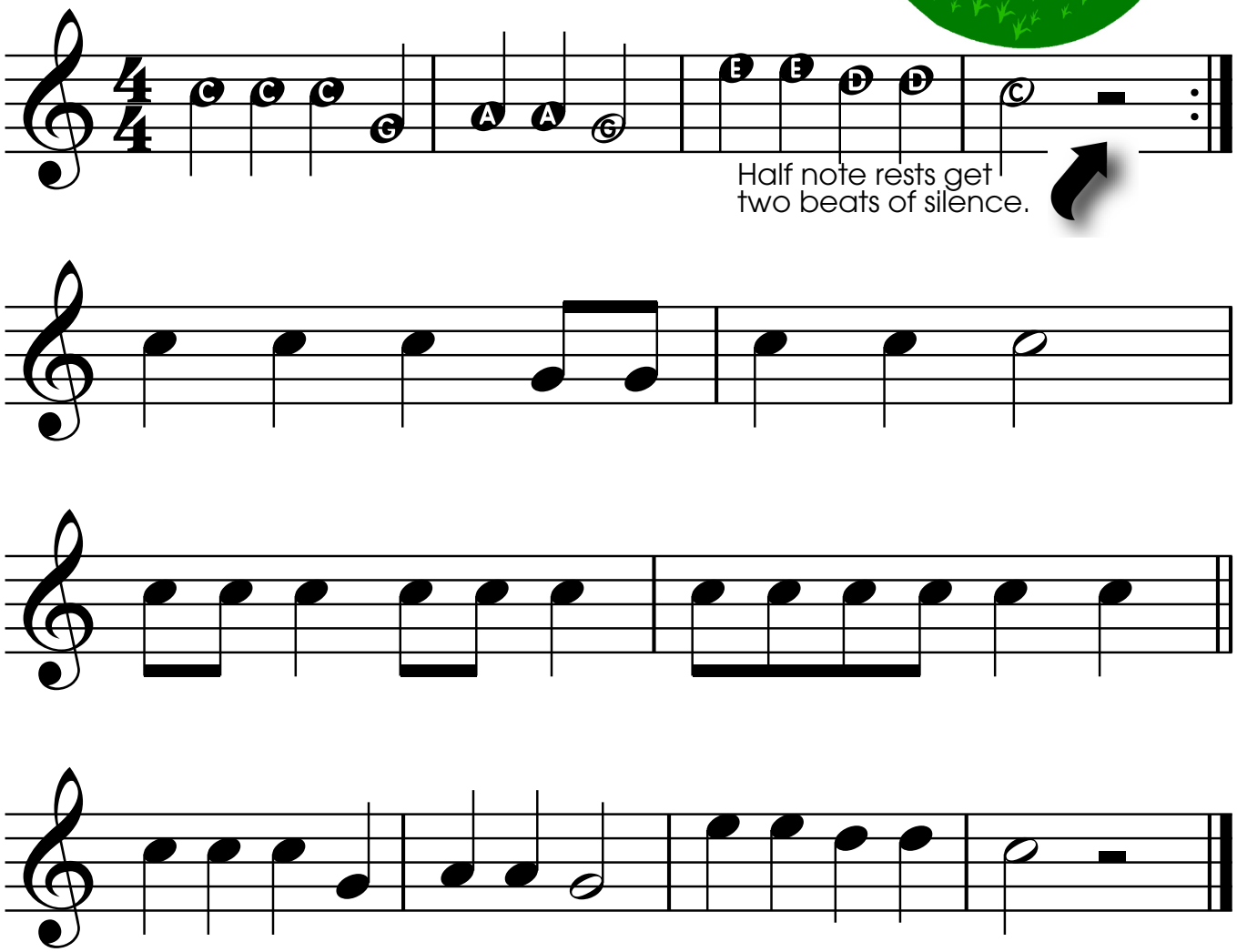




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34. Old McDonald Had a Farm



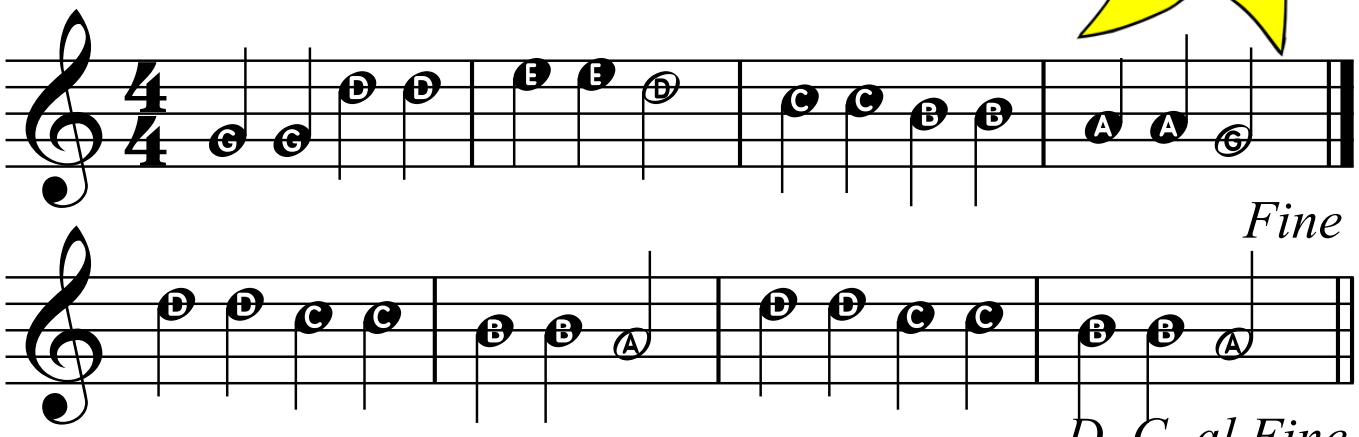


D.C. al Fine

Go back to the beginning and play until "Fine".



35. Twinkle, Twinkle, Little Star



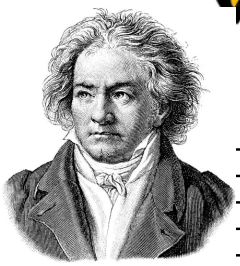


D.S. al Fine

Go back to the sign and play until "Fine".

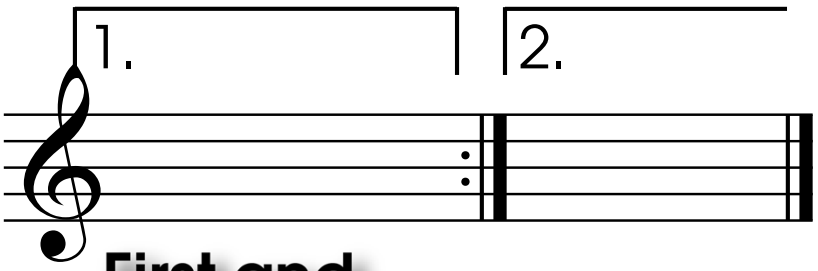


The "sign"



36. Ode to Joy



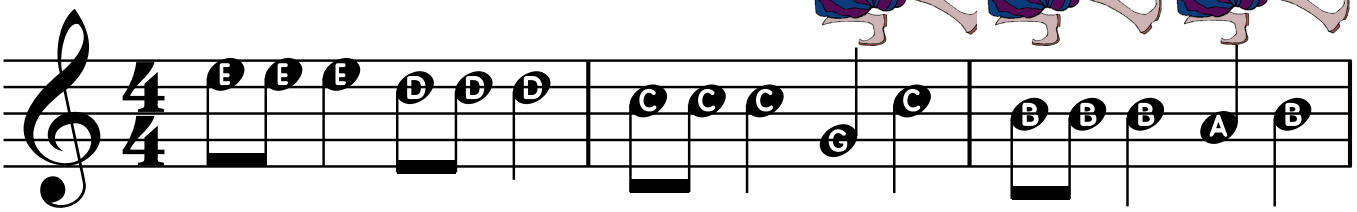


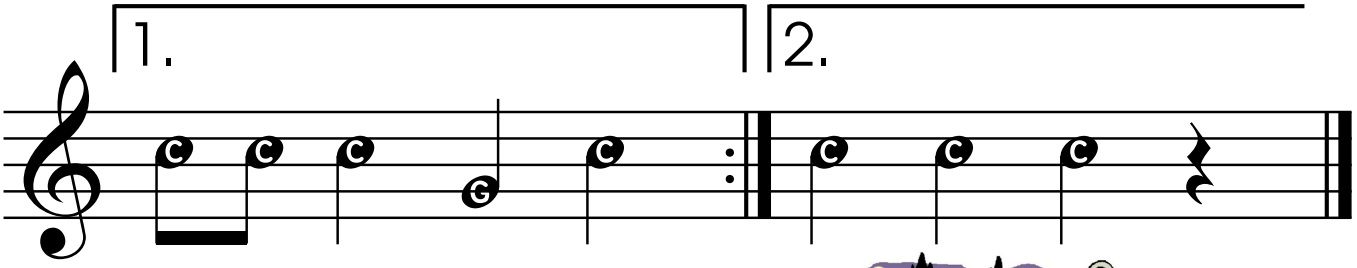
First and Second Endings

When you reach the repeat sign under the first ending, stop and go back to the beginning. When you get to the first ending again, skip it and go to the second ending.



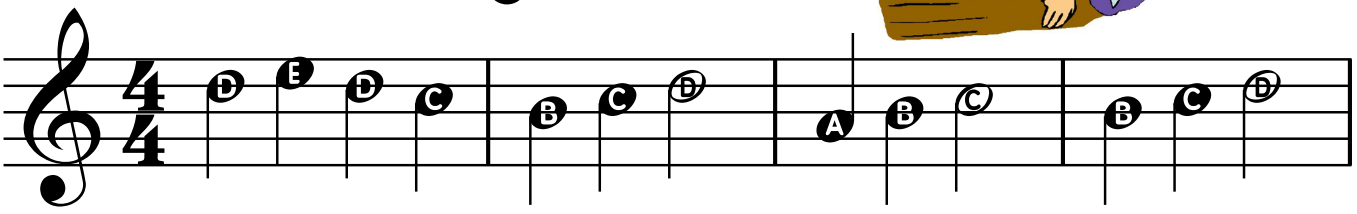
37. Stodola Pumpa

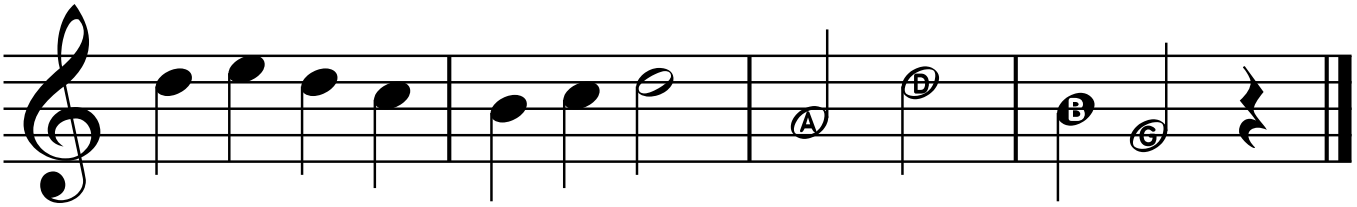






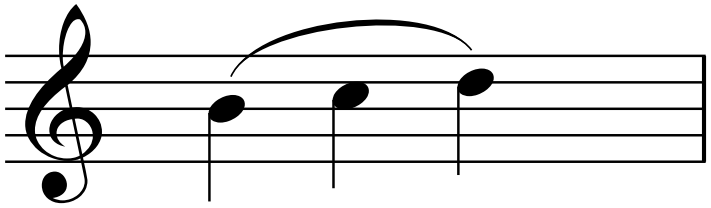
38. London Bridge







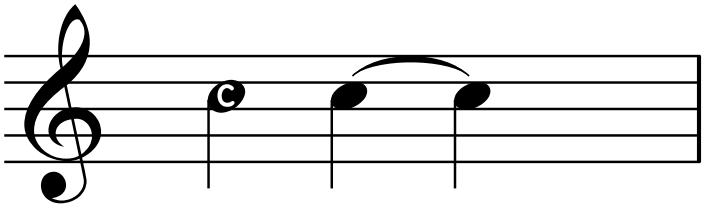
Slur



A "slur" is a curved line that connects two or more notes of different pitches. Tongue the first note and move to the next notes without tonguing. Don't stop blowing.



Tie



A "tie" is a curved line that connects two or more notes of the same pitch. Hold the note for the combined value of the notes.



Dotted Half Note

A dotted half note gets three beats of sound.



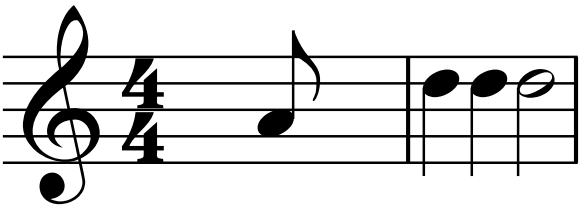
39. Southern Roses





Pick-Up Notes

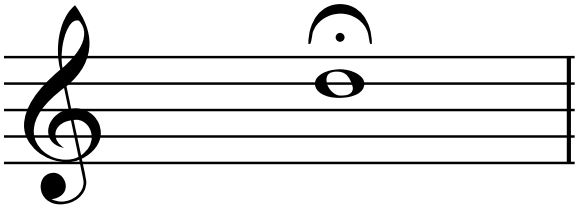
Note(s) that come before the first full measure of a piece of music.





Fermata (Hold)

Hold (keep blowing) the note until your director tells you to stop.

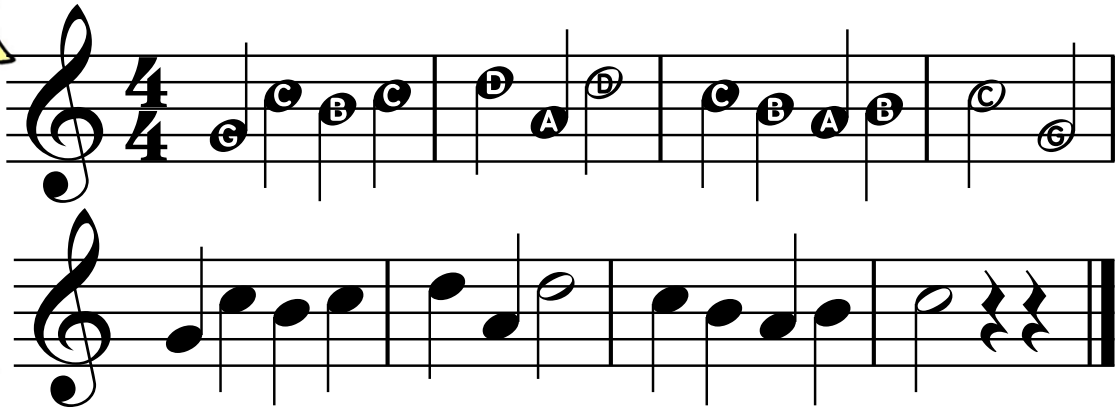


40. Snake Charmer





41. Aura Lee
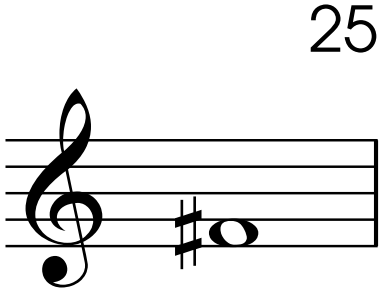




NEW NOTE

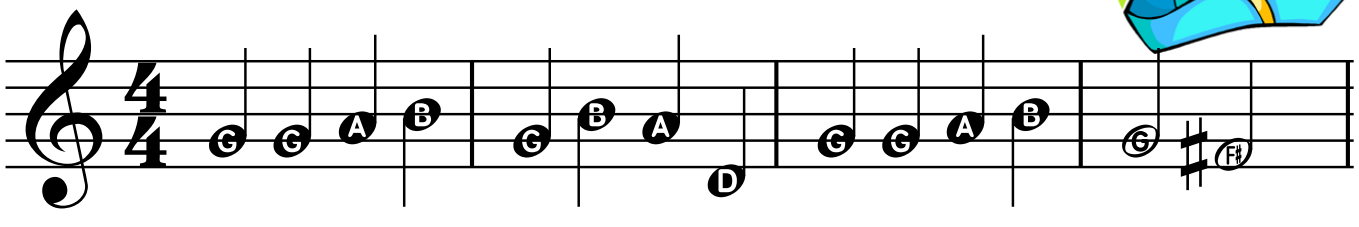
"F♯"

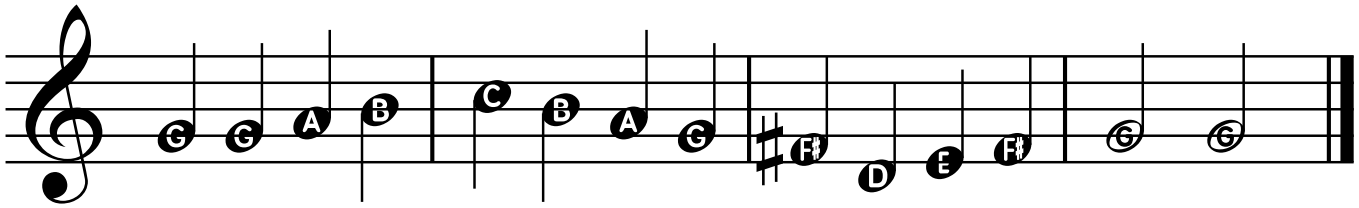




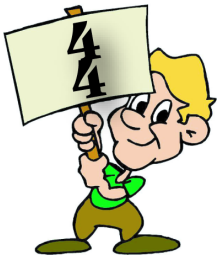
42. Yankee Doodle











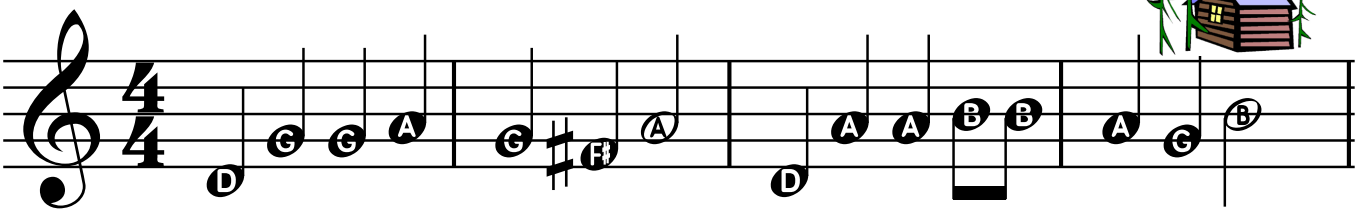


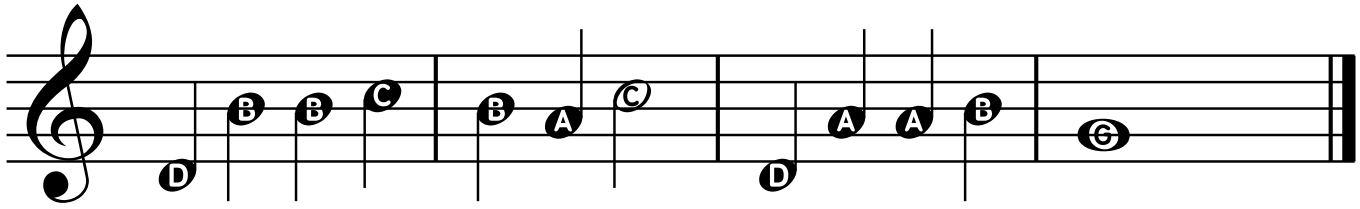
Time Signature

A "time signature" tells you how many beats there are in each measure of music.

43. Little Cabin in the Wood



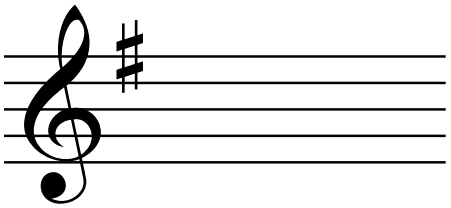






Key Signature
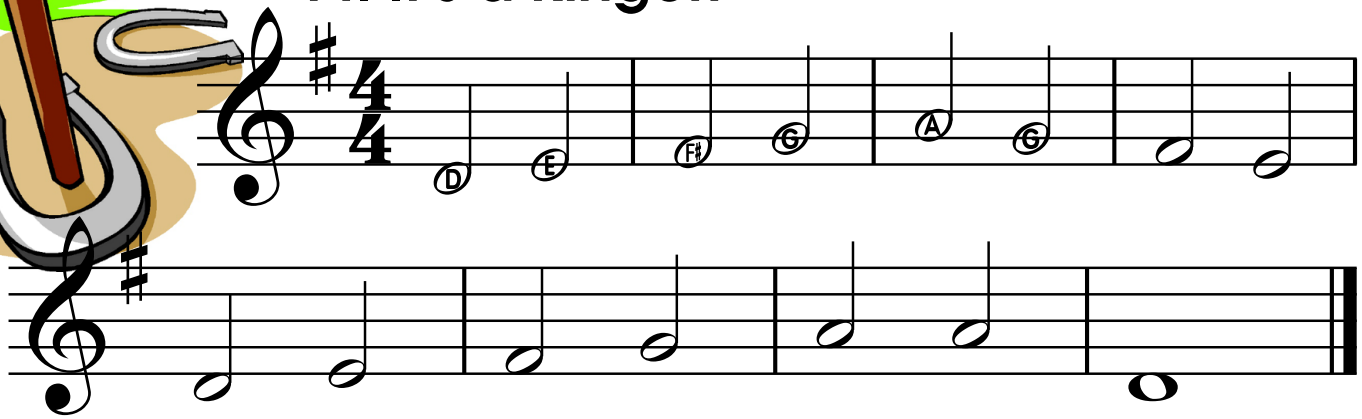
A "key signature" changes certain notes throughout a piece of music.



When you see this key signature, play all the Fs as F SHARP.



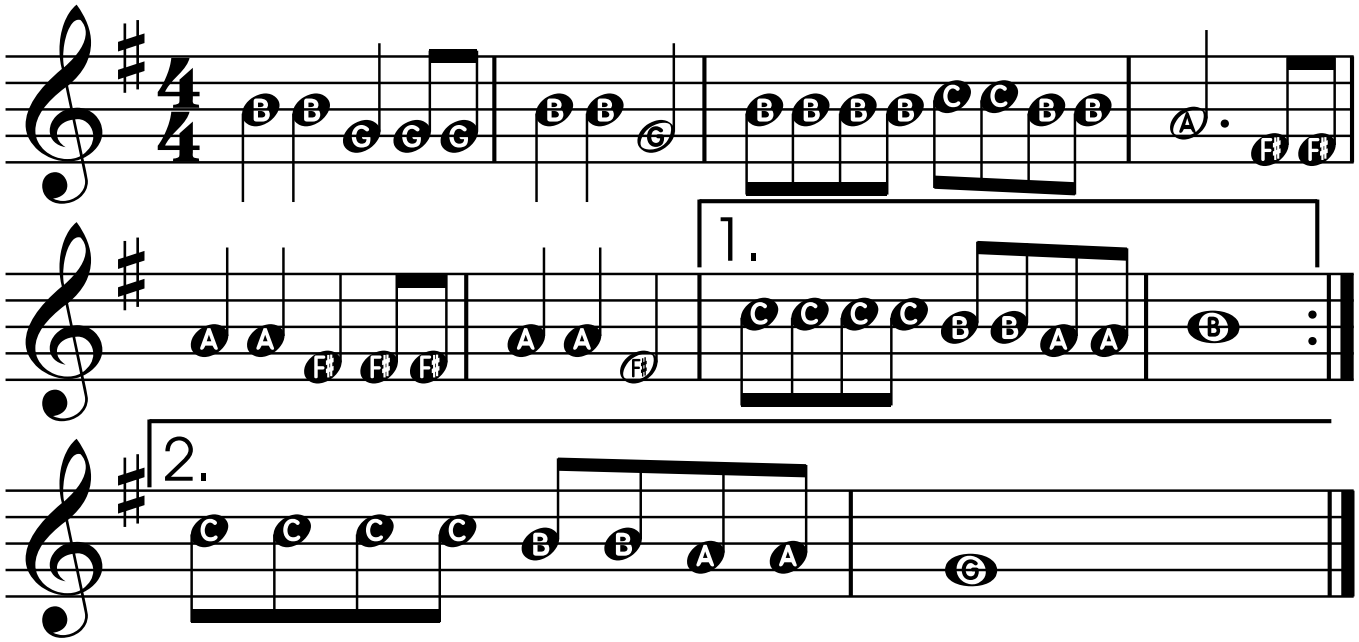
44. It's a Ringer!





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45. Polly Wolly Doodle



46. Barcarolle





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Fun Work

Write in the letters to these notes.
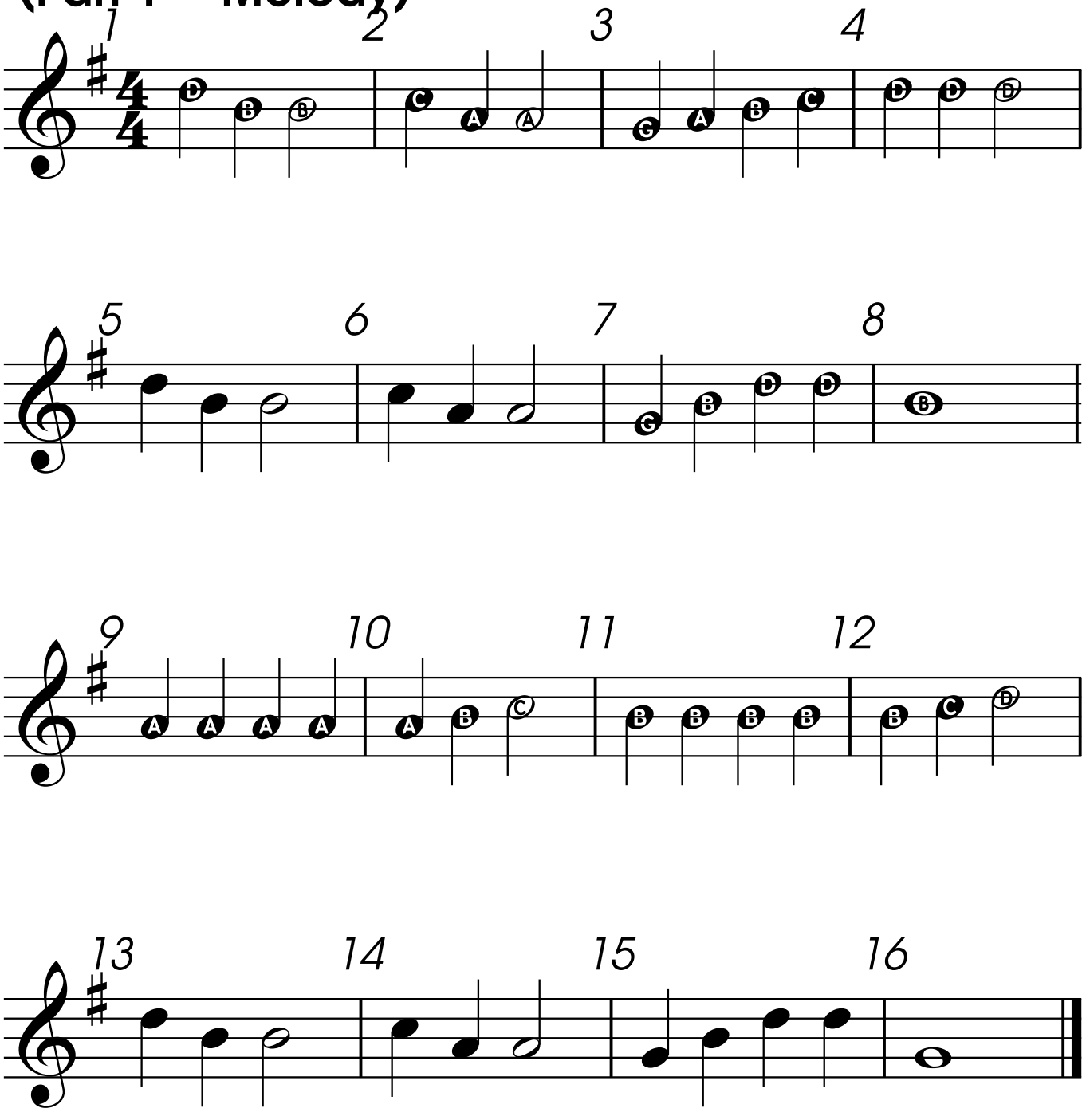


NEW!

Duet

Two performers or singers who play together.



47. Lightly Row (Part 1 - Melody)

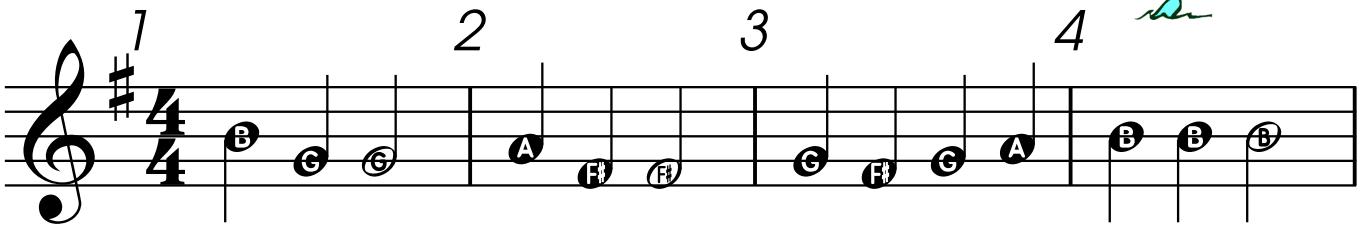


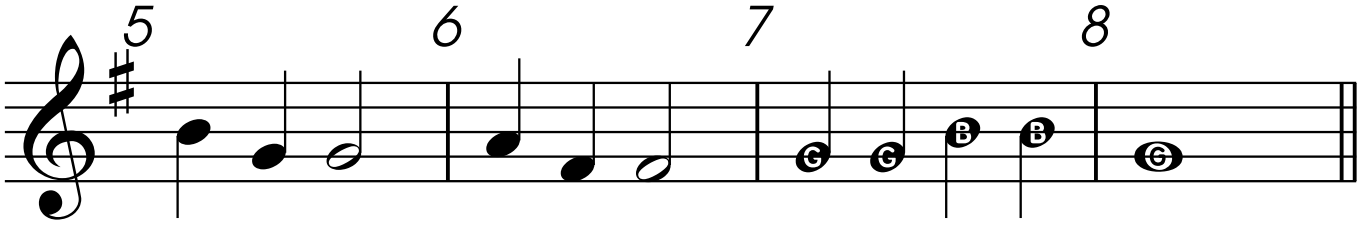


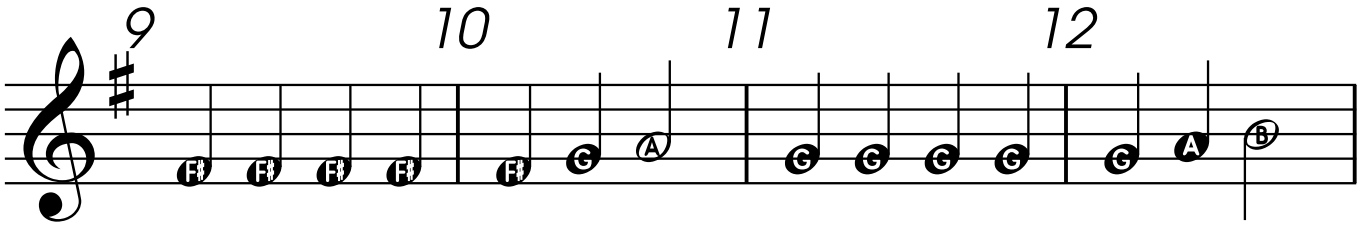


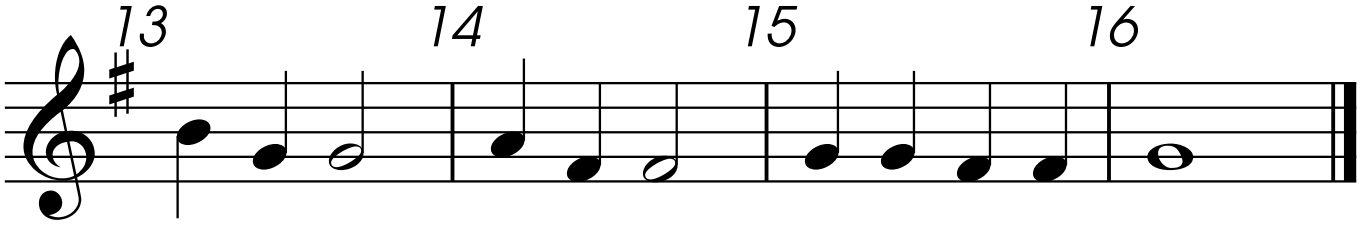


48. Lightly Row
(Part 2 - Harmony)







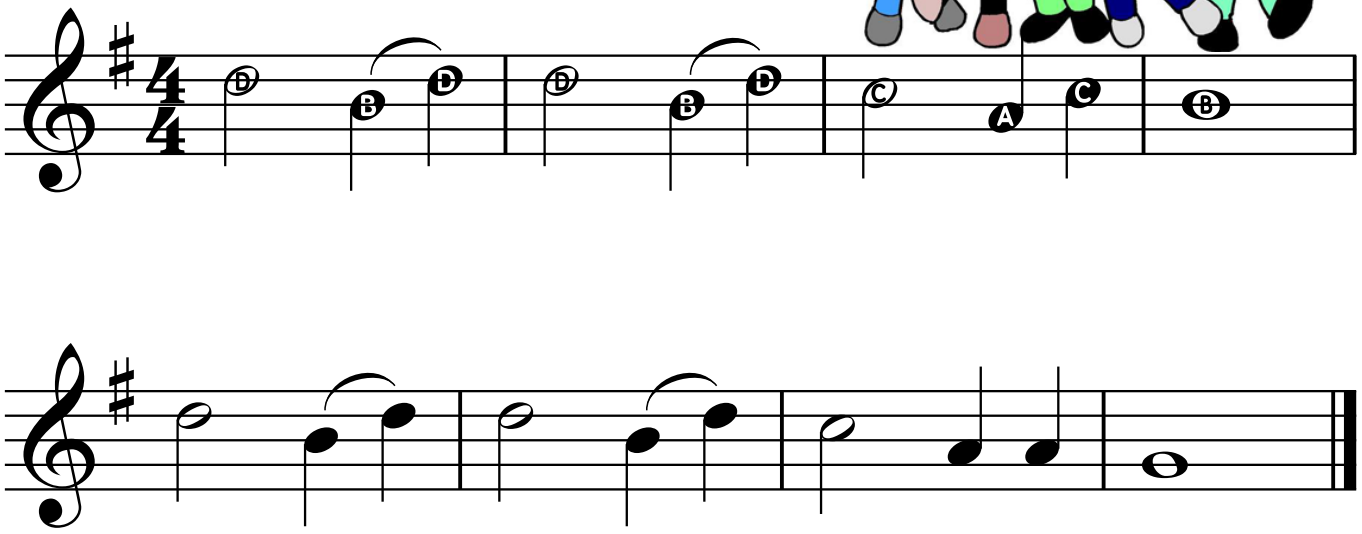


49. Good King Wenceslas



50. O Come Little Children





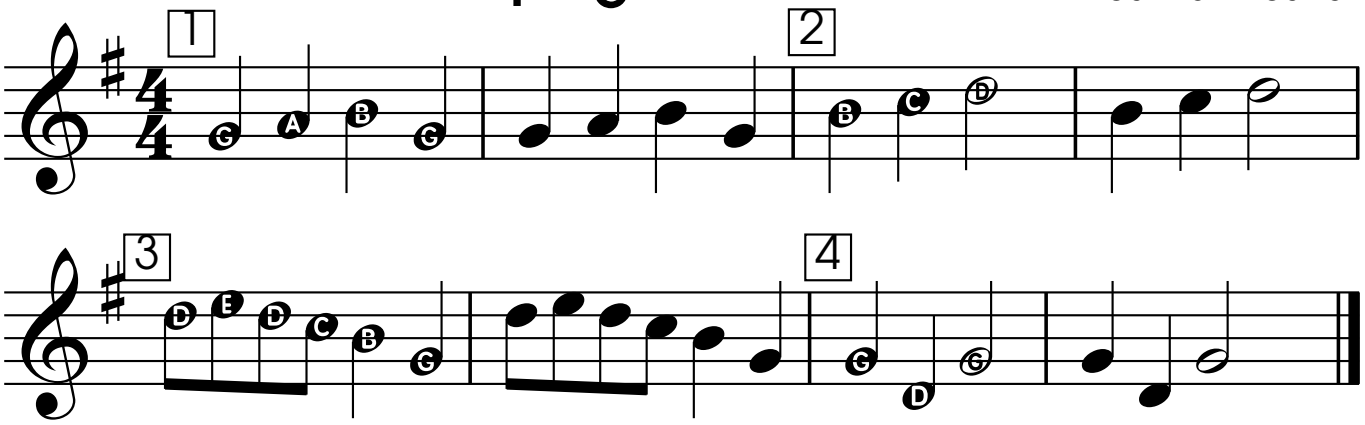


Round

Playing the same music beginning at different times.

51. Are You Sleeping?

Four Part Round





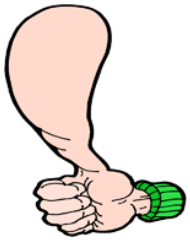
Dynamics

p **Piano**
Play with a soft volume.

f **Forte**
Play with a full volume.



52. Minka Minka



53. The Thumb Slide



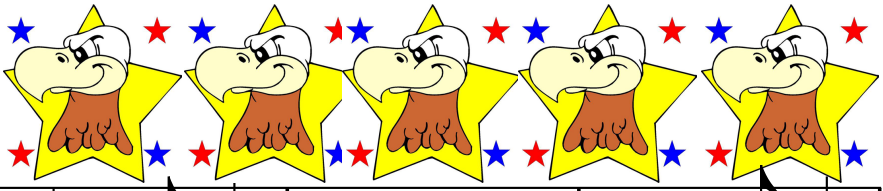


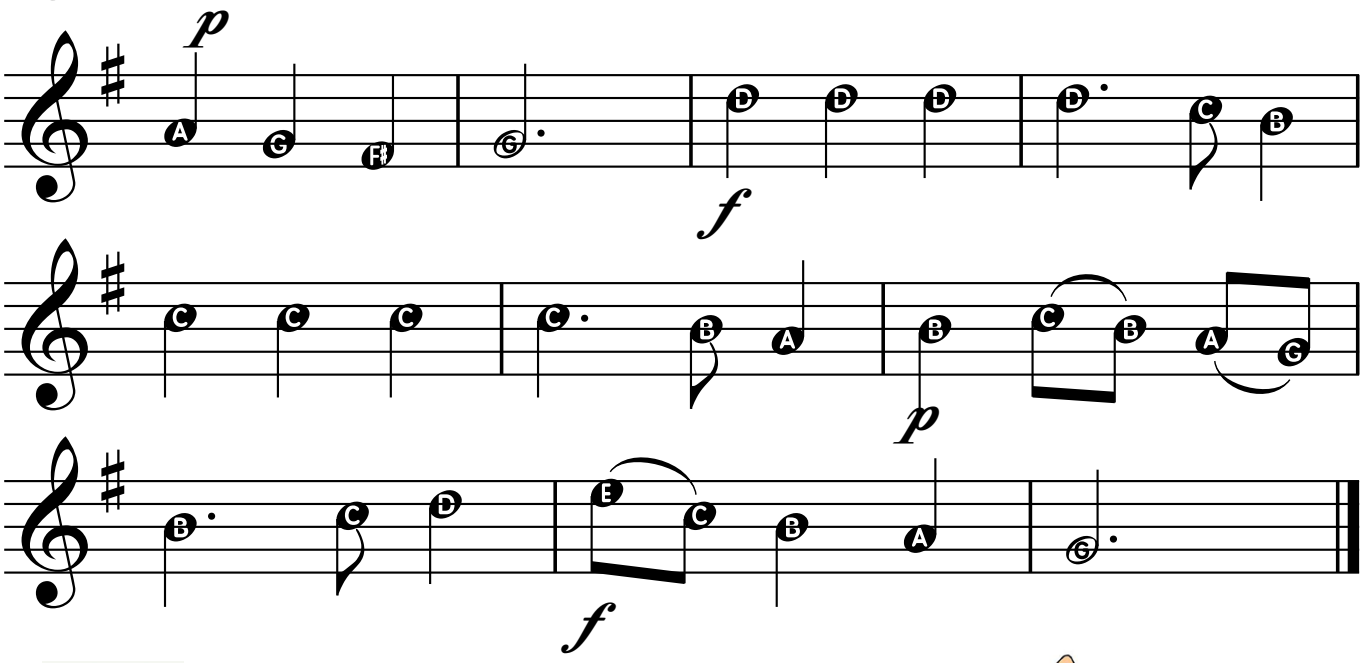
Dotted Quarter Note

A dotted quarter note gets one and one half counts.



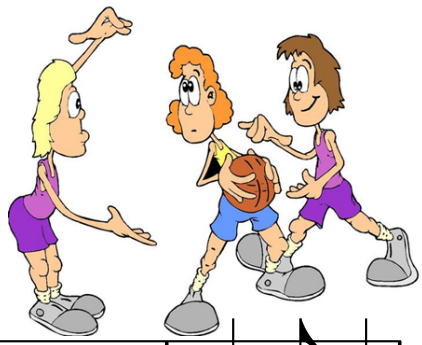
54. America



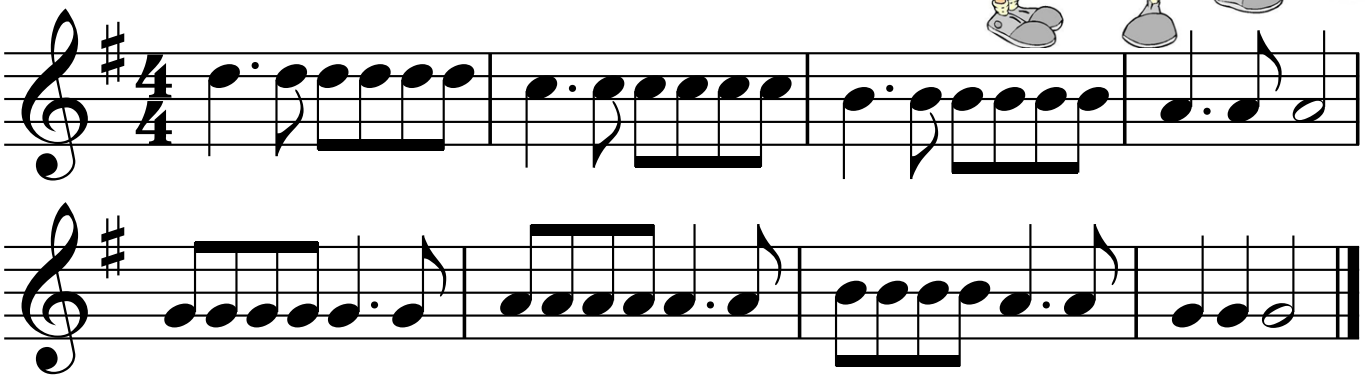




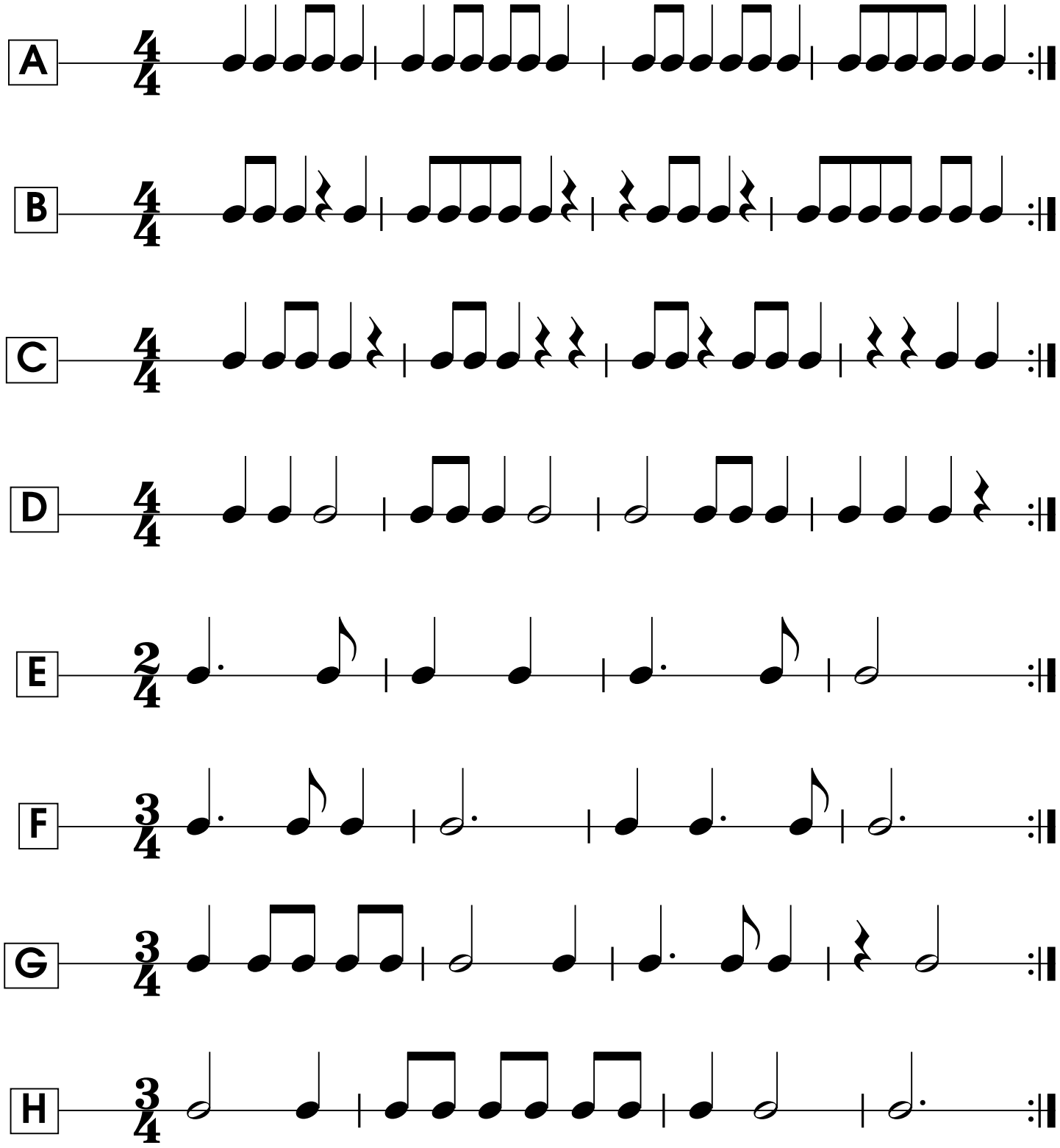
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55. Technical Foul

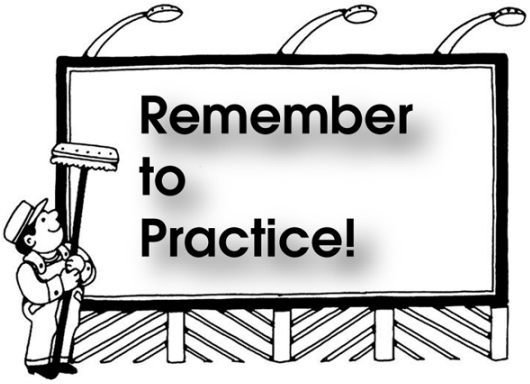


Rhythm Fun



56. Rhythm Wreck





Find time at home to practice.
Play for your parents and friends.
Perform "mini concerts."
Have fun with the recorder!

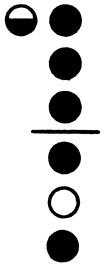


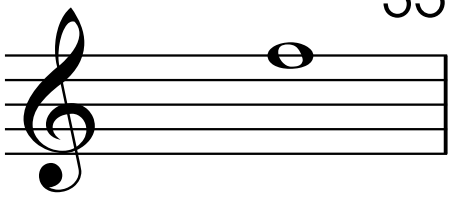
57. More Hot Cross Buns



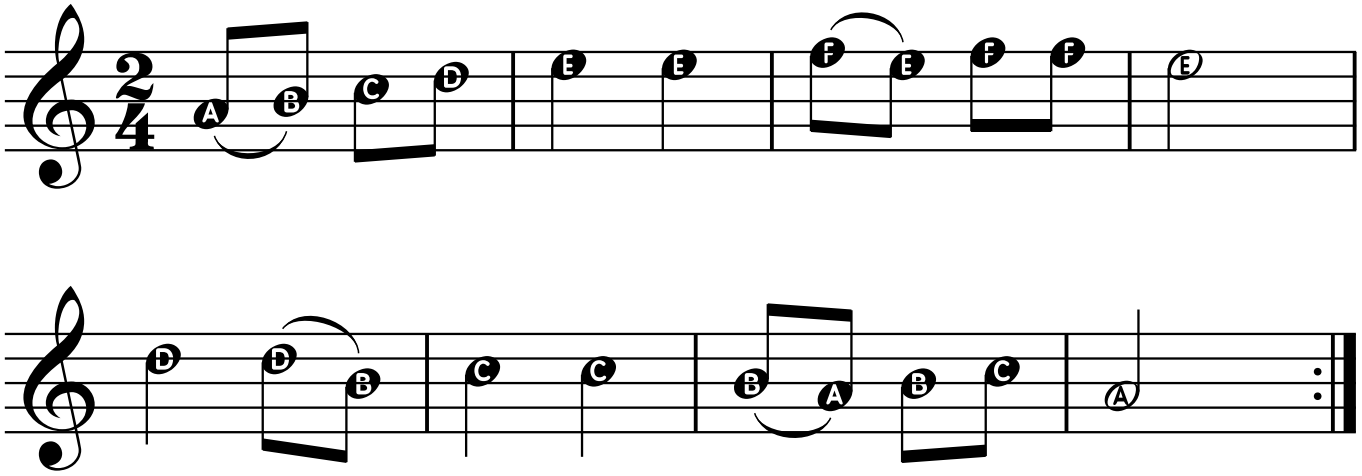
NEW NOTE

"High F"





58. Hatikvah





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59. Slippery Slurs

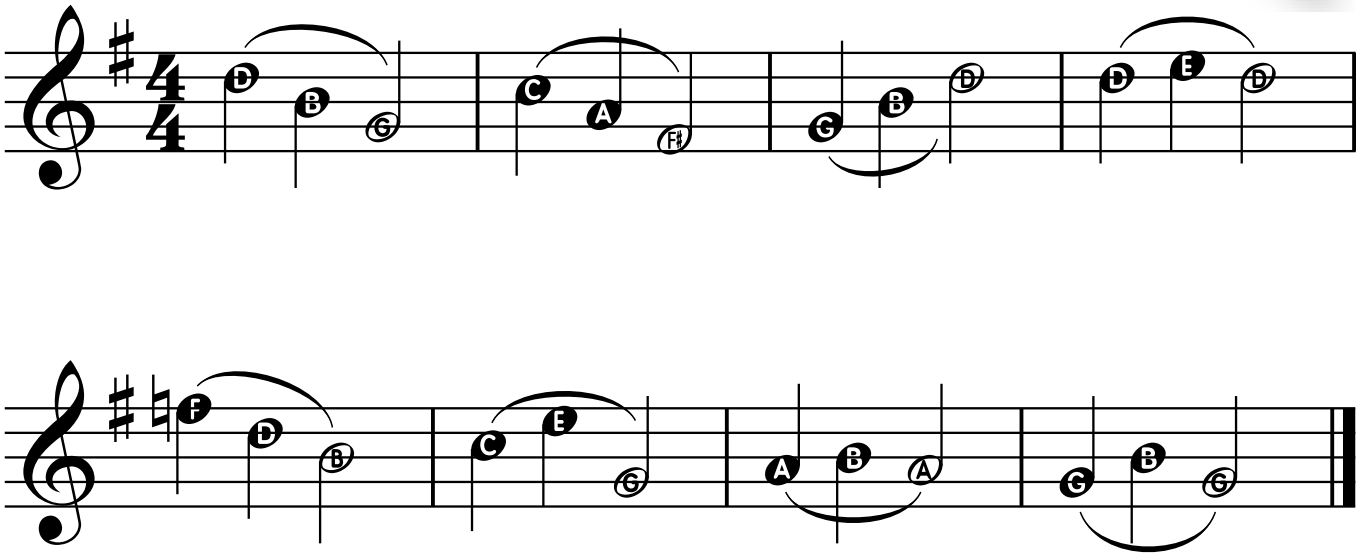




Natural Sign

A natural sign cancels a flat or sharp.



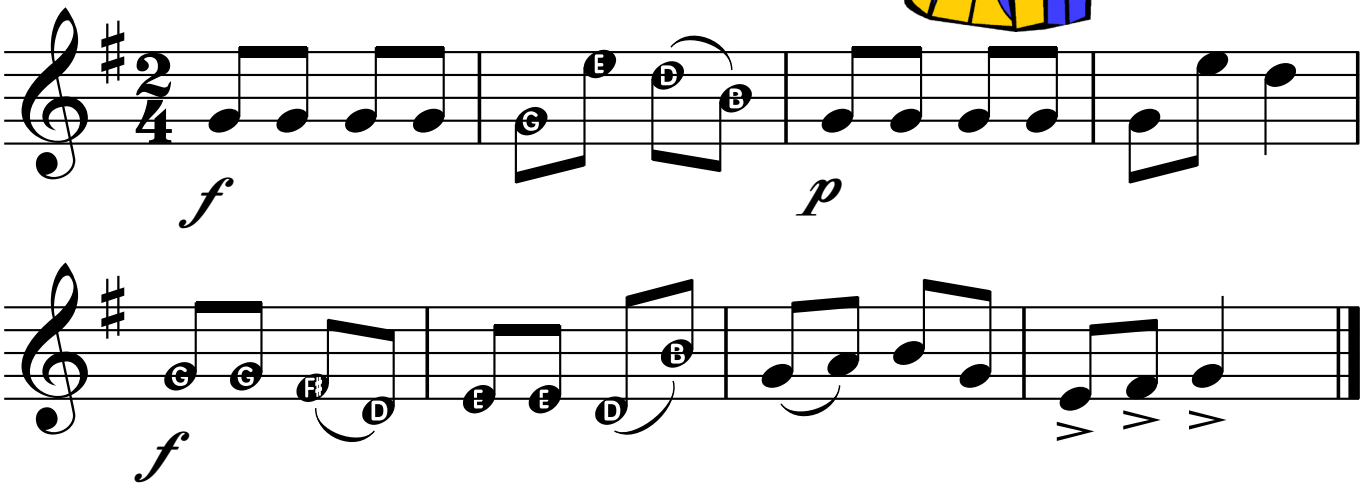


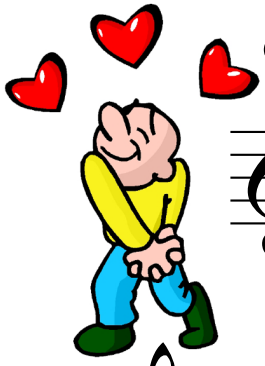


60. Bach Minuet



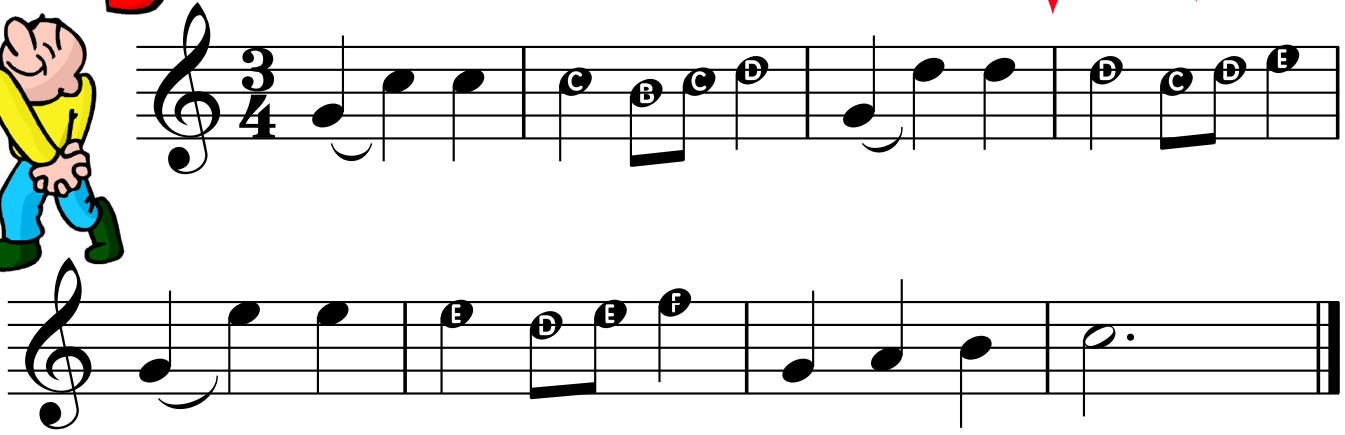
61. Reuben and Rachel







62. When Love Is Kind





Dynamics

mp **Mezzo Piano**
Play with a medium soft volume.

mf **Mezzo Forte**
Play with a medium loud volume.

63. Mexican Hat Dance



Natural Sign

A natural sign cancels a flat or sharp.



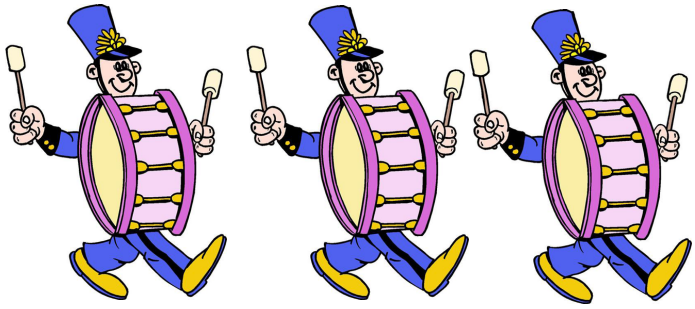
64. Blues Dude
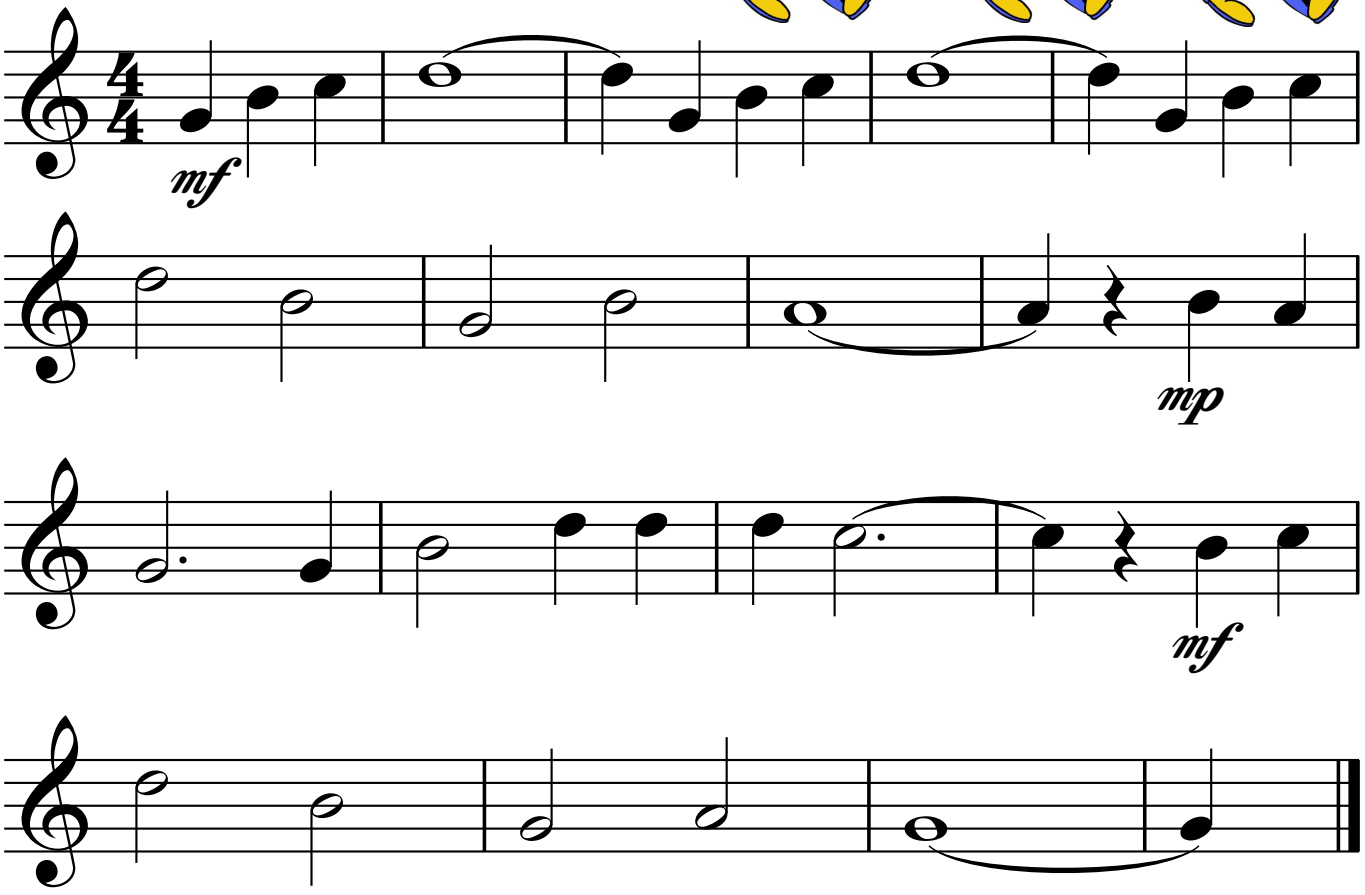


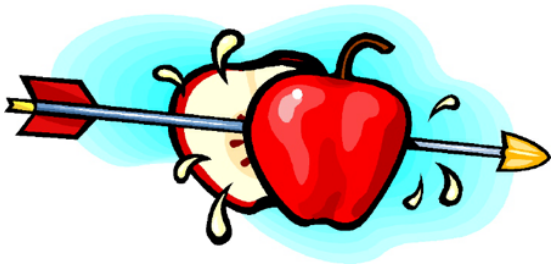
65. Big Breath Slurs
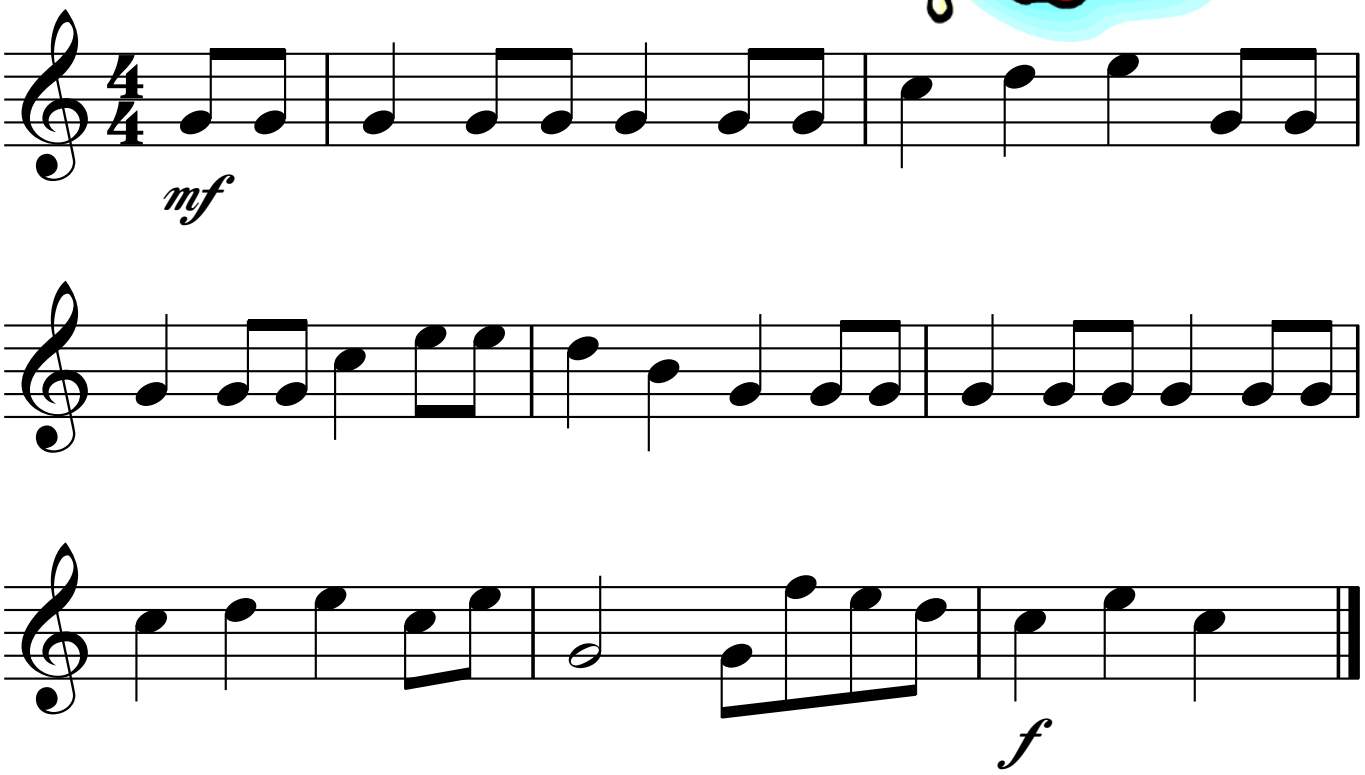


66. When the Saints Go Marchin' In





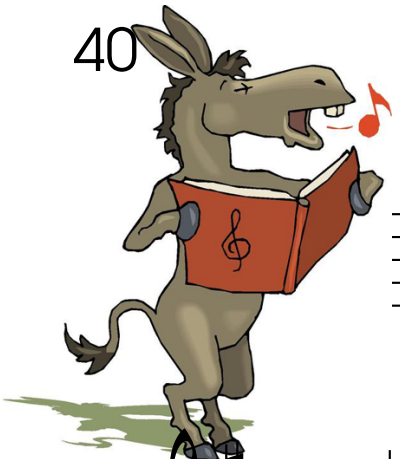


67. William Tell Overture
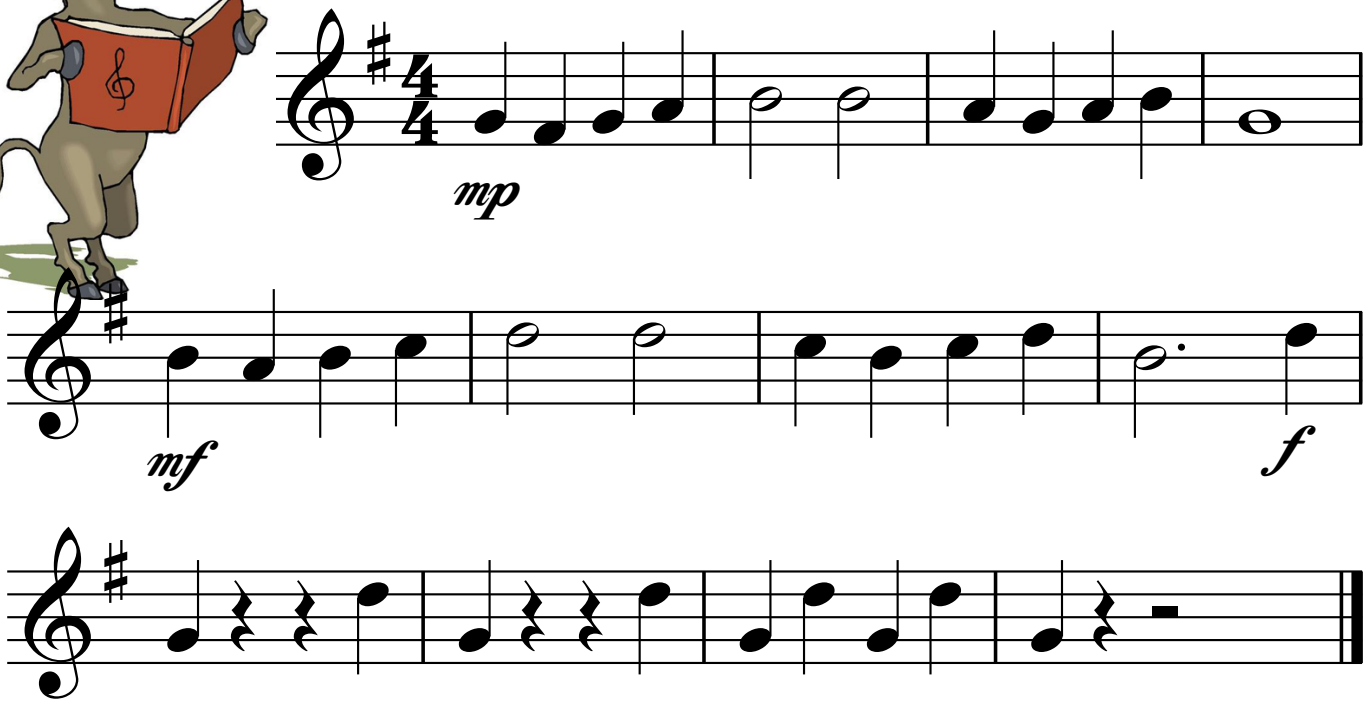




68. This Old Man



69. Sweetly Sings the Donkey
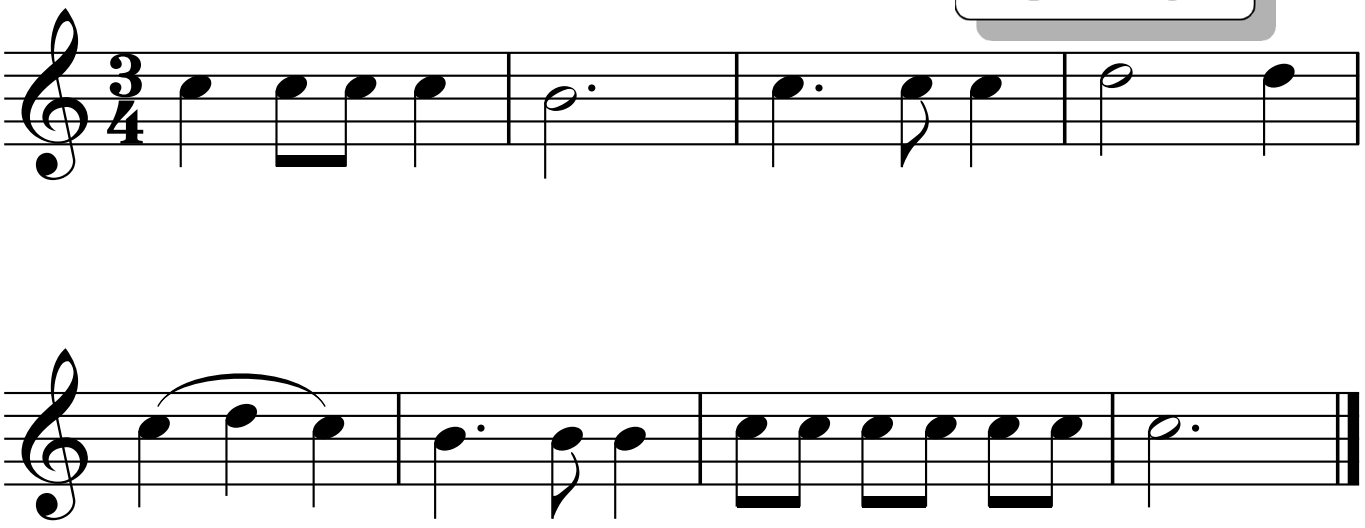




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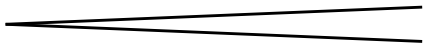
70. Danger! Tricky Rhythms



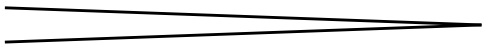
71. Bye, Baby Bunting





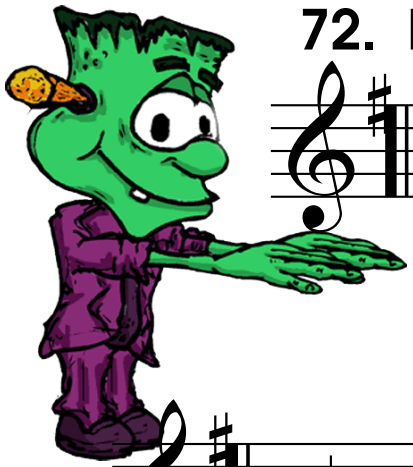
Crescendo 

Get louder

Decrescendo 
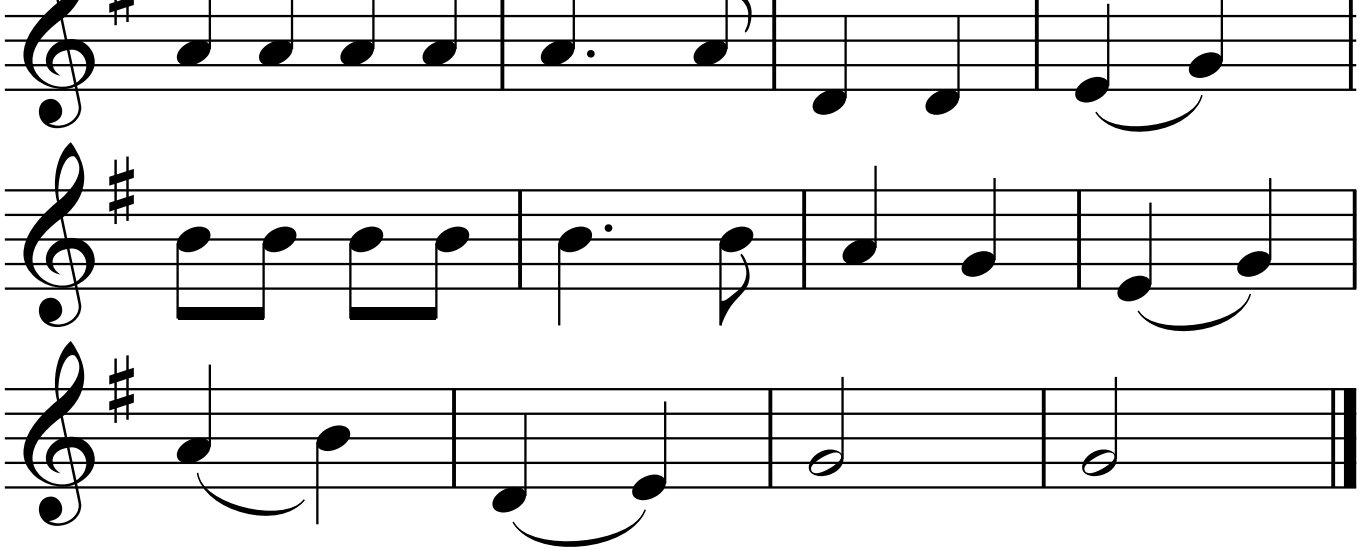
Get softer

72. Monster Melodies



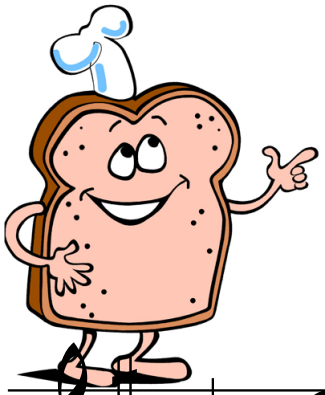
73. Old Brass Wagon



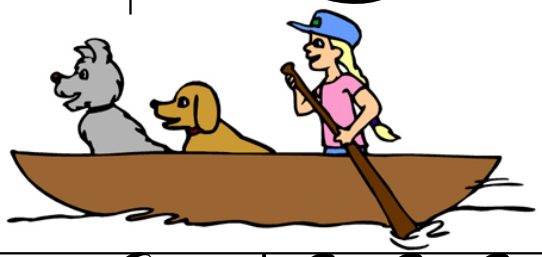


74. Kookaburra
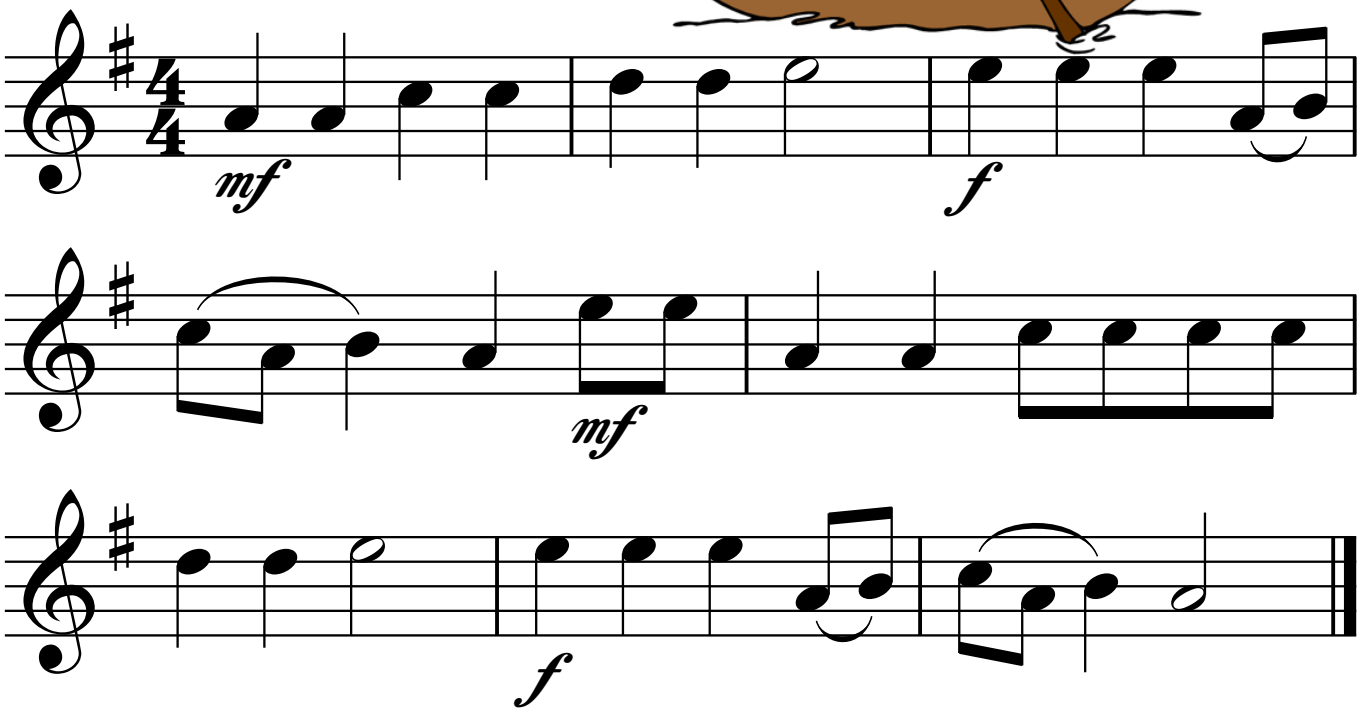




75. Shortnin' Bread
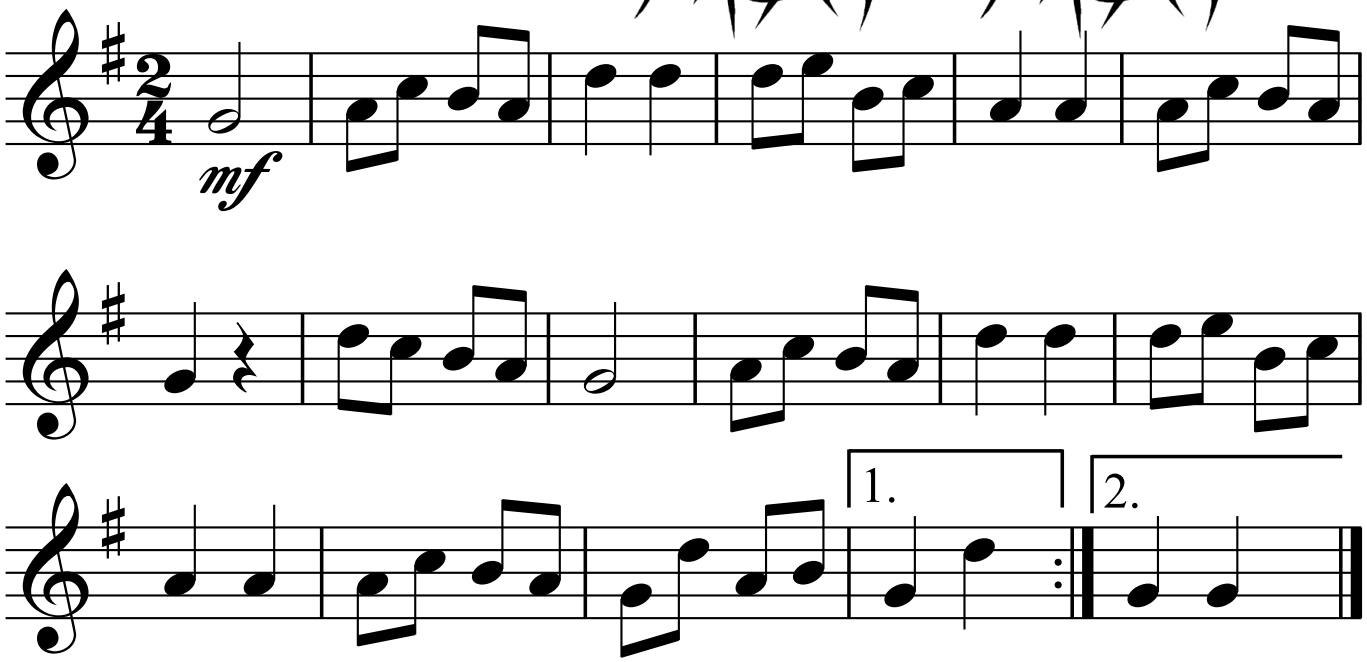


76. The Erie Canal
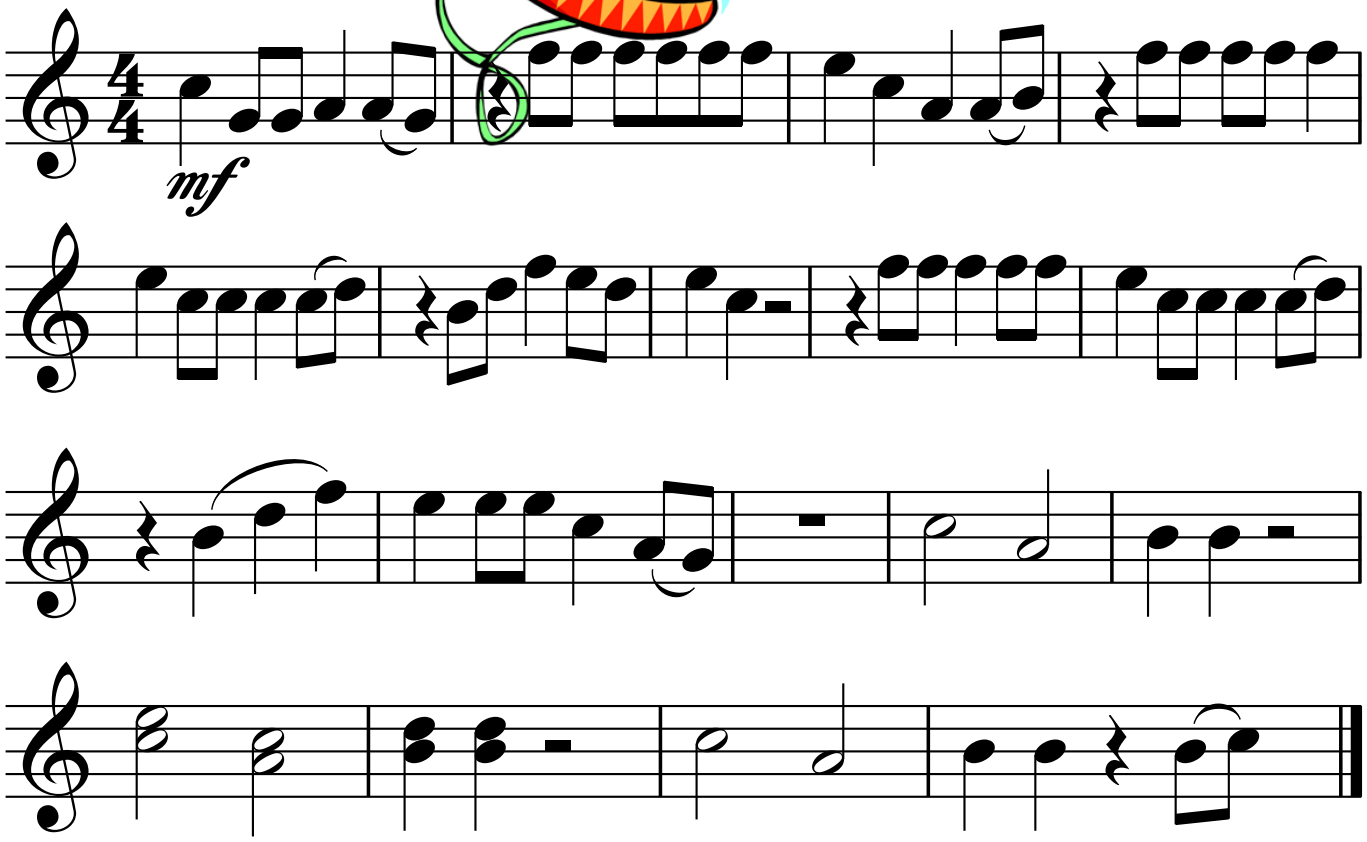


77. Can Can
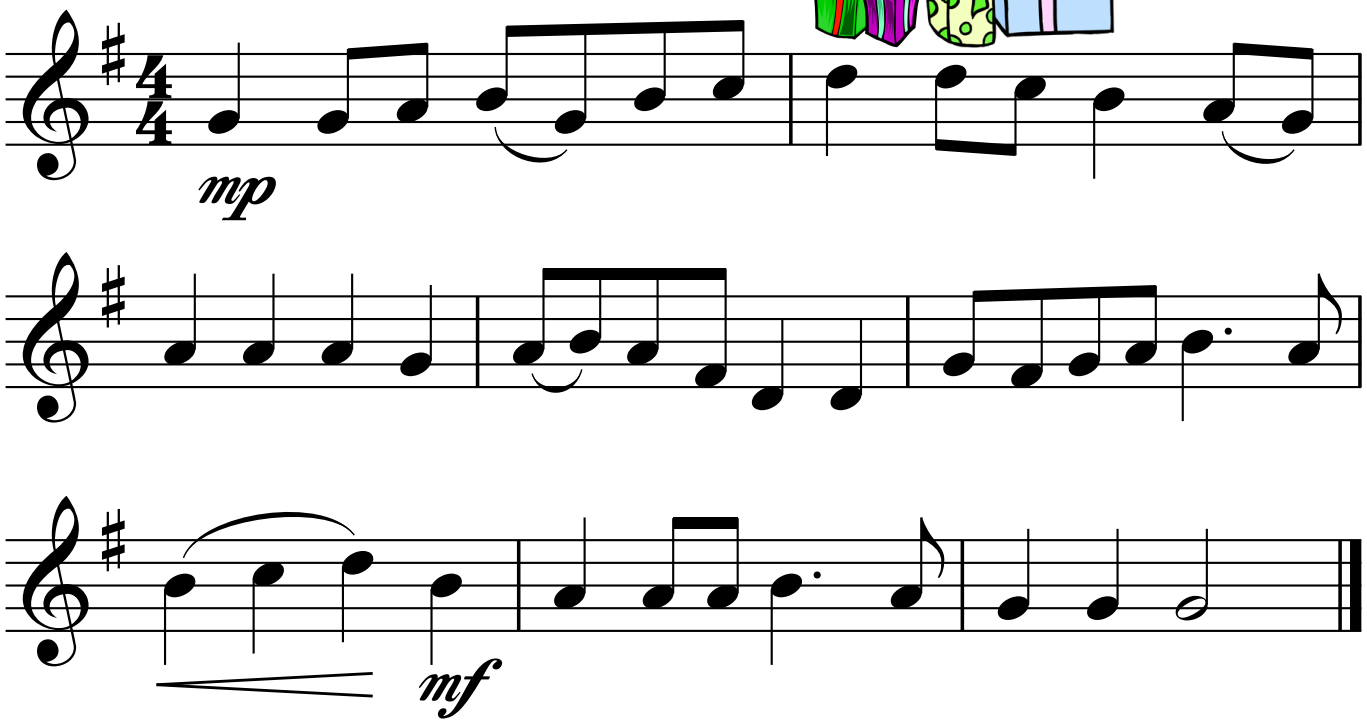




78. La Bamba





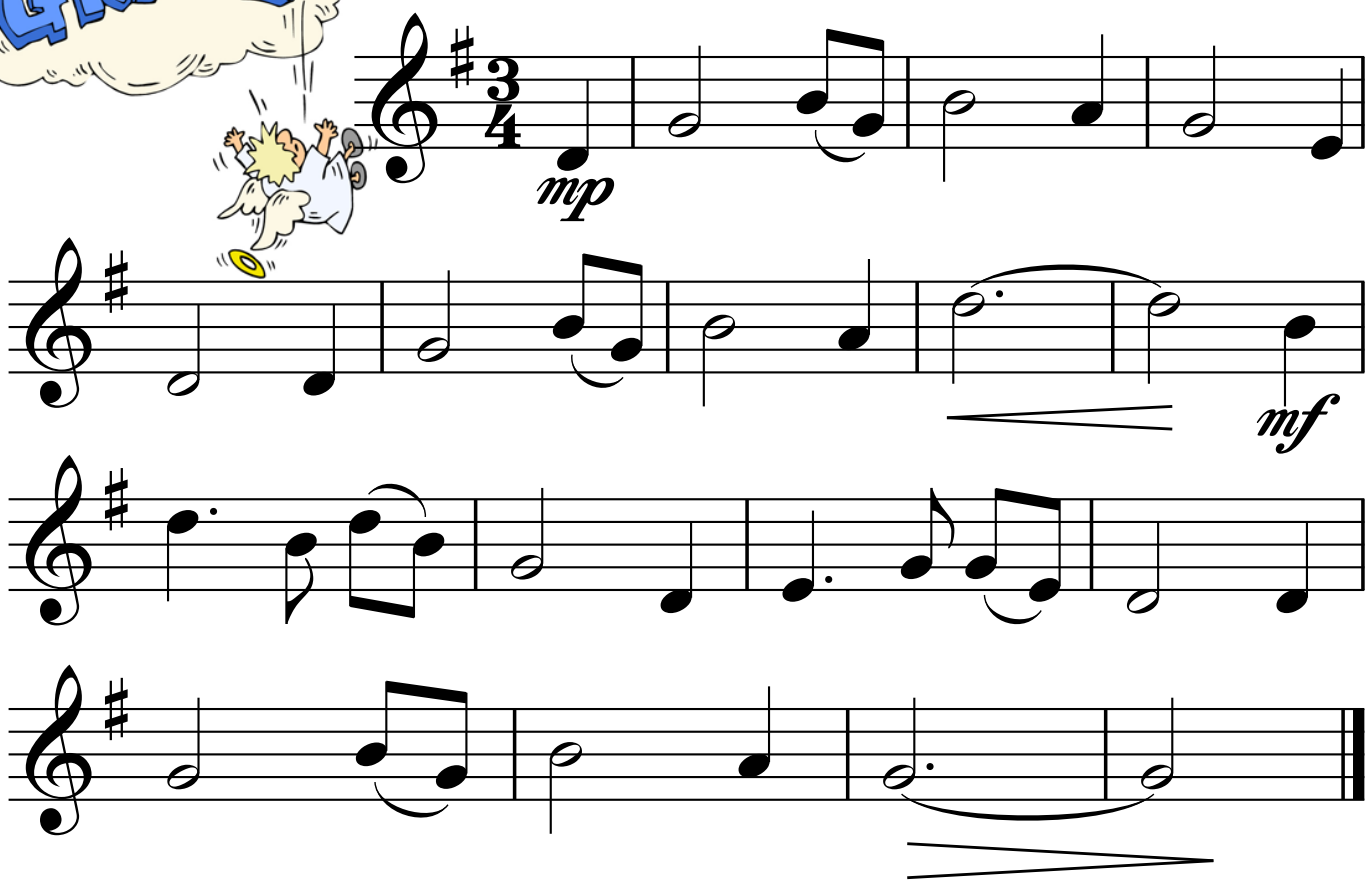
79. Simple Gifts







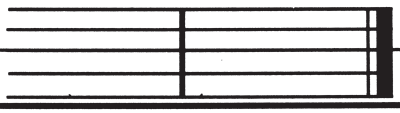
80. Amazing Grace



GLOSSARY OF MUSICAL TERMS

QUARTER REST		= One beat of silence
HALF REST		= Two beats of silence
WHOLE REST		= Four beats of silence

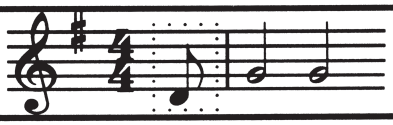
WHOLE NOTE		= Four beats of sound
DOTTED HALF NOTE		= Three beats of sound
HALF NOTE		= Two beats of sound
DOTTED QUARTER NOTE		= One and one half beats of sound
QUARTER NOTE		= One beat of sound
Two EIGHTH NOTES		= One beat of time (two sounds)
One EIGHTH NOTE		= One half beat of sound

STAFF		Lines & spaces
MEASURE		Box for notes
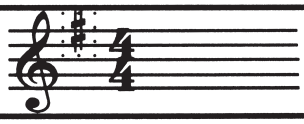
TREBLE CLEF SIGN	 =	A musical sign, found at the beginning of the staff which tells us that the notes are for the recorder and other high sounding instruments.

REPEAT SIGN	 =	Play the music again

DOT	• =	A dot after a note adds half the value of the note.

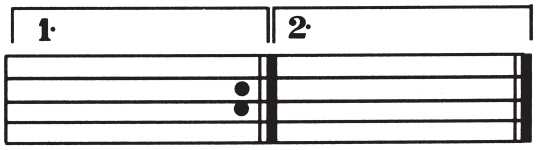
PICK-UP NOTES		Note(s) that come before the first full measure of a piece of music.

TIME SIGNATURE The top number tells you how many beats in each measure.	$\frac{4}{4}$ or C = Four beats per measure
	$\frac{3}{4}$ = Three beats per measure

KEY SIGNATURE	 When you see one sharp at the beginning of a piece, play all the F's as F SHARP.

SHARP	♯ = Raises a note one half step

ROUND	A round is played by a group. Everyone plays the same tune, but a few bars apart. The parts blend together.

FIRST & SECOND ENDINGS		The first time through the piece, play the first ending and repeat as usual. The second time through, skip the first ending and play the second ending.

SLUR	 =	A **slur** is a curved line that connects two notes of different pitches. Tongue the first note and move to the second note without tonguing. Don't stop blowing.

TIE	 =	A **tie** is a curved line that connects two notes of the same pitch. Hold the note for the combined value of the two notes.

FERMATA	 =	Hold the note until your director tells you to stop.

DYNAMICS	*f* = forte • Play with a **full** volume. *p* = piano • Play with a **soft** volume.



Recorder Fun Book Award

Congratulations on completing the Recorder Fun Book!

_____

Signed by the Music Teacher *Date*

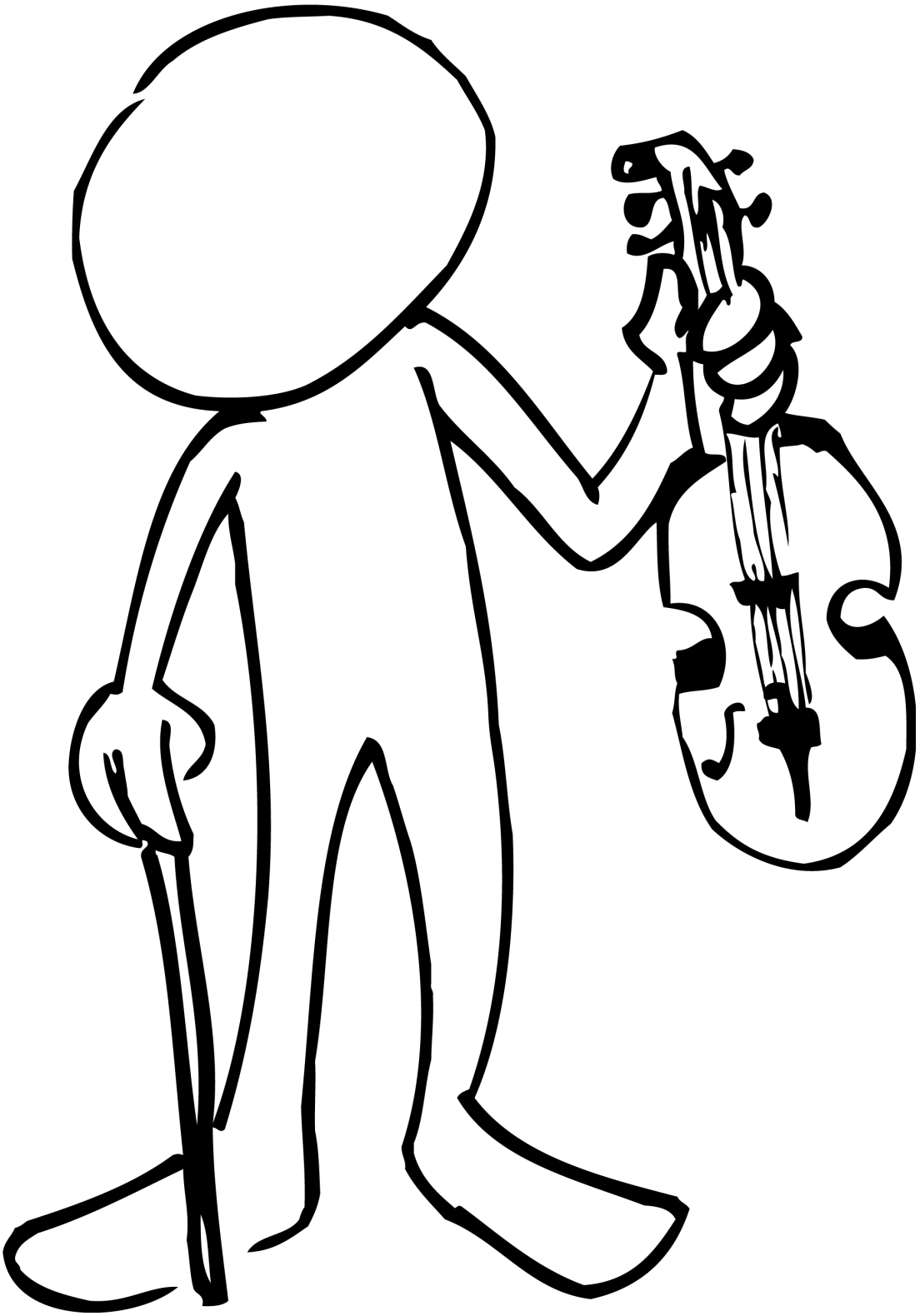
Bonus Coloring Pages

Violin

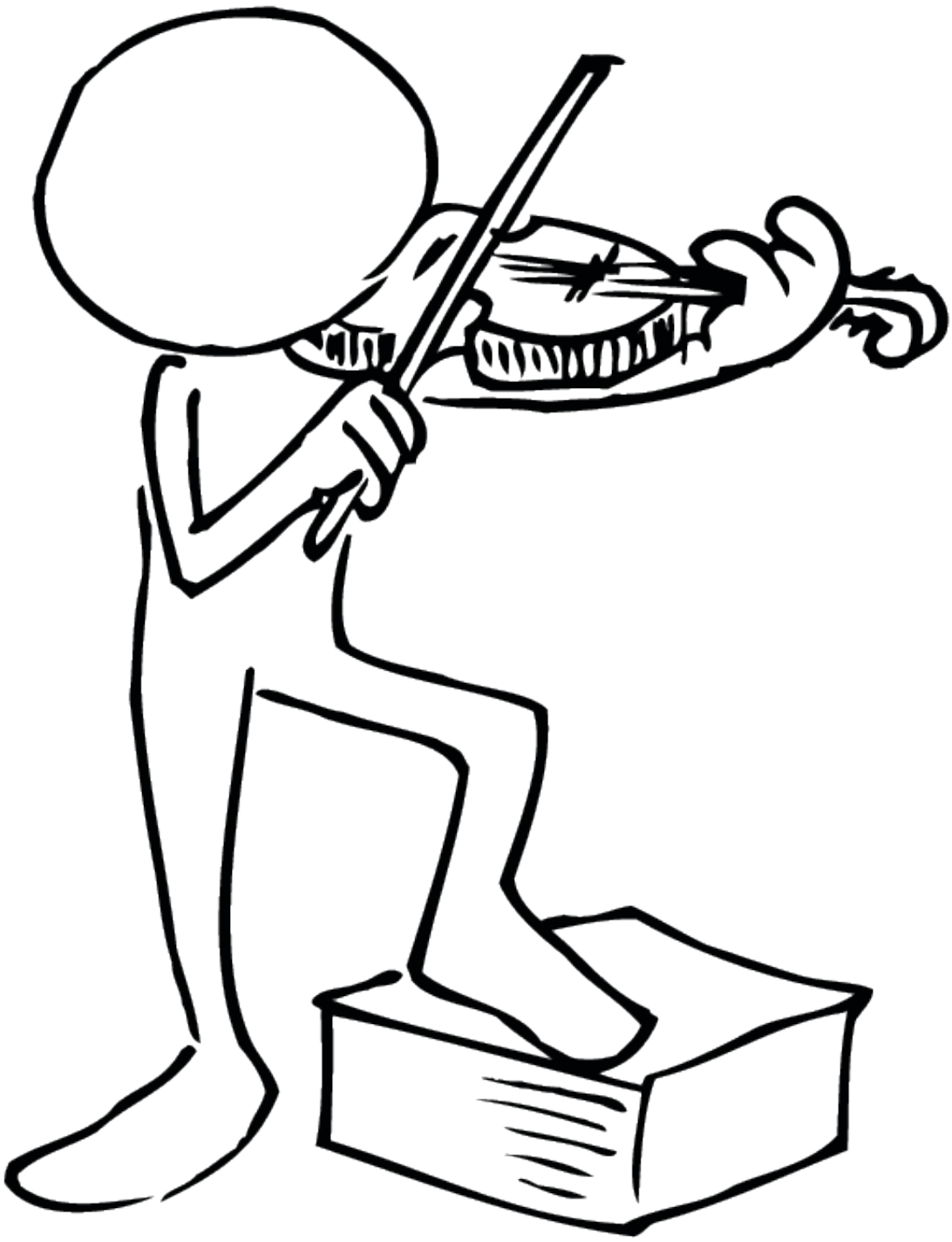


V is for Violin

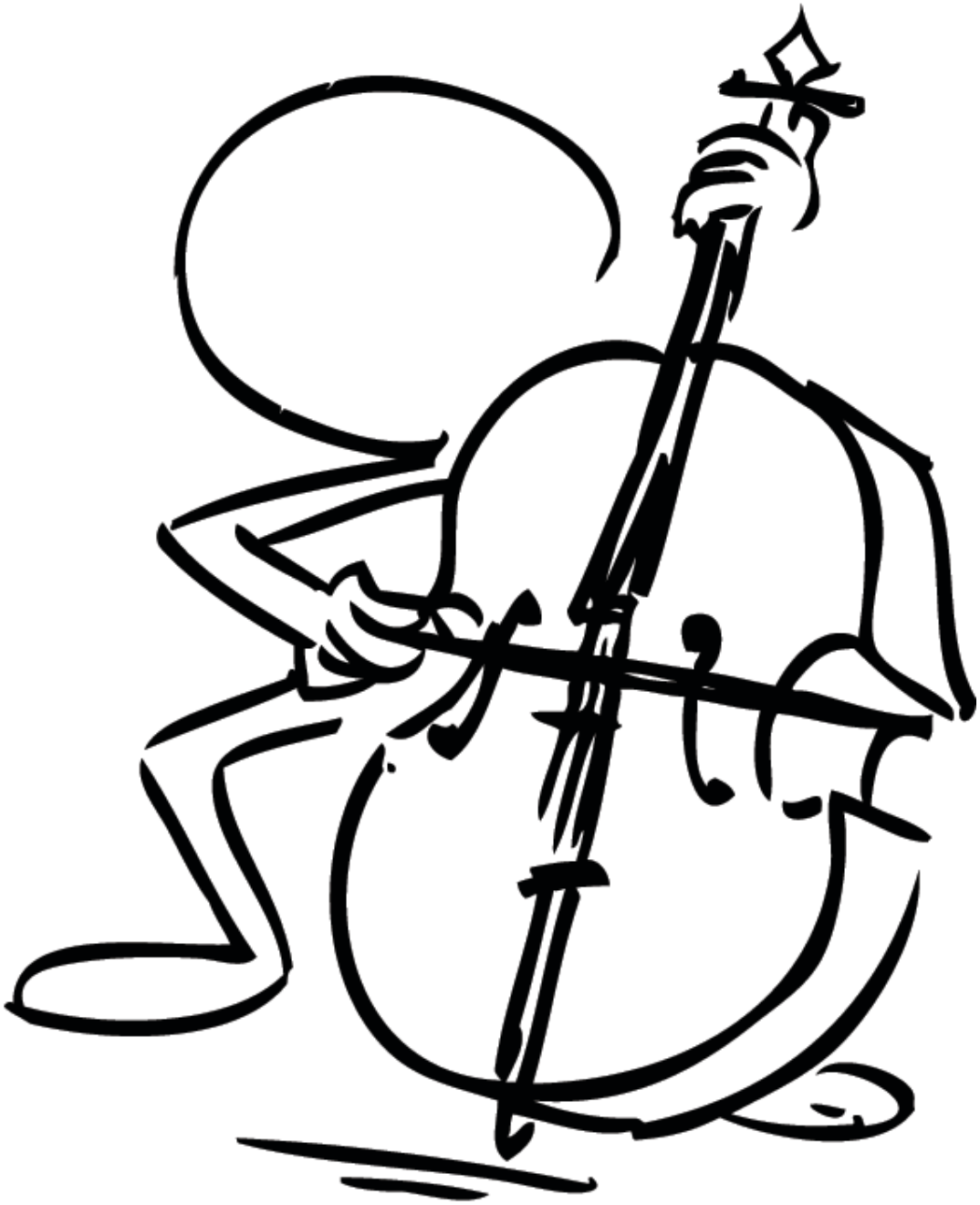
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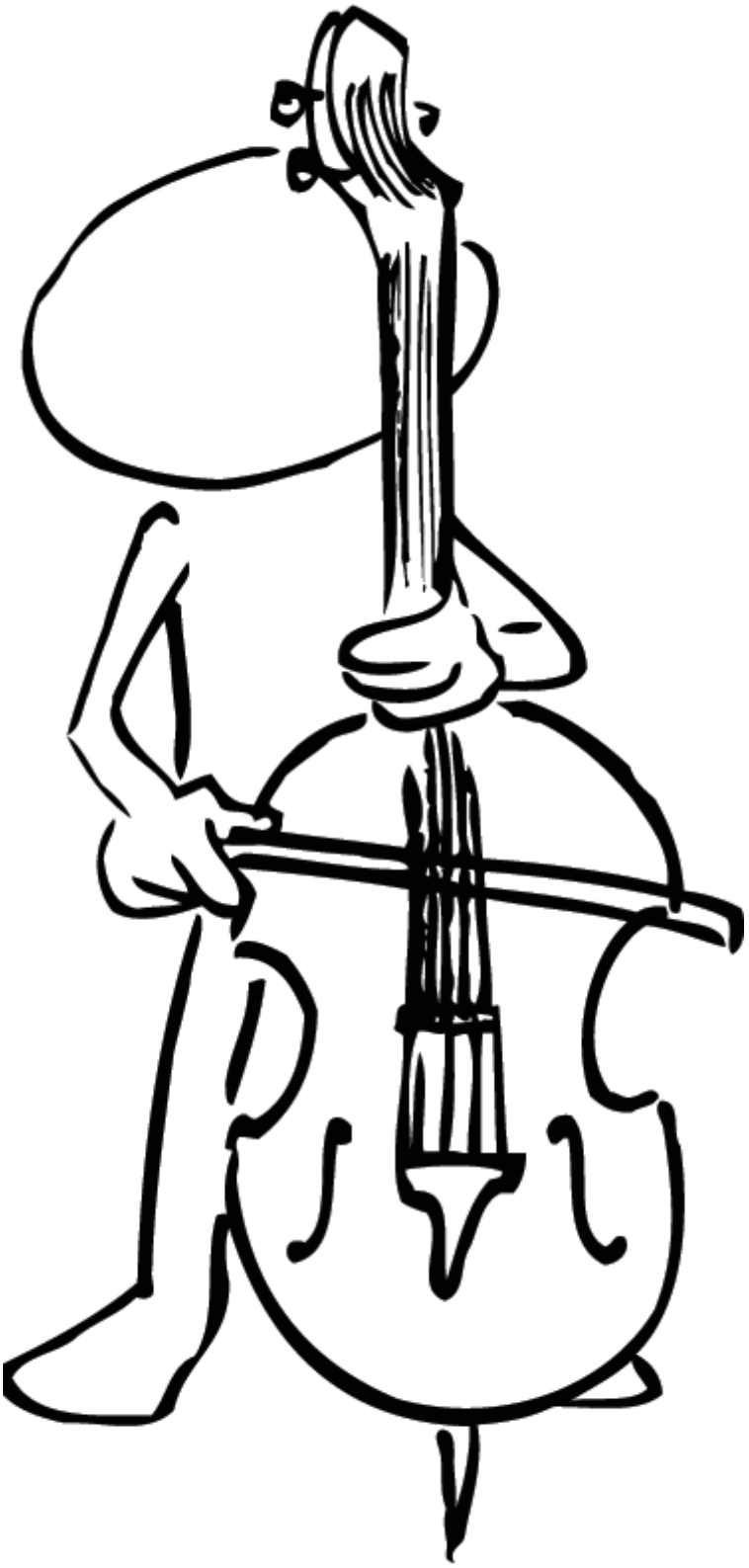
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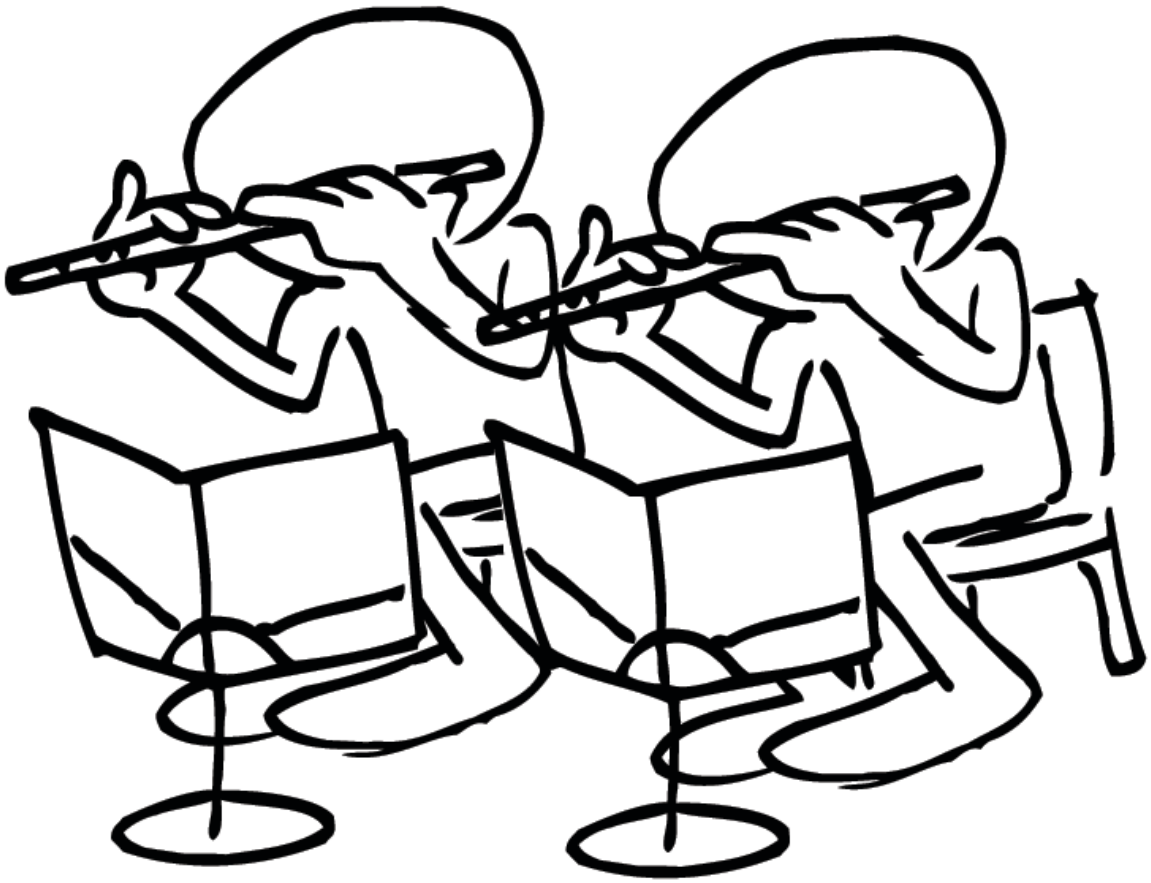
Cello



Bass



Flute



saxophone



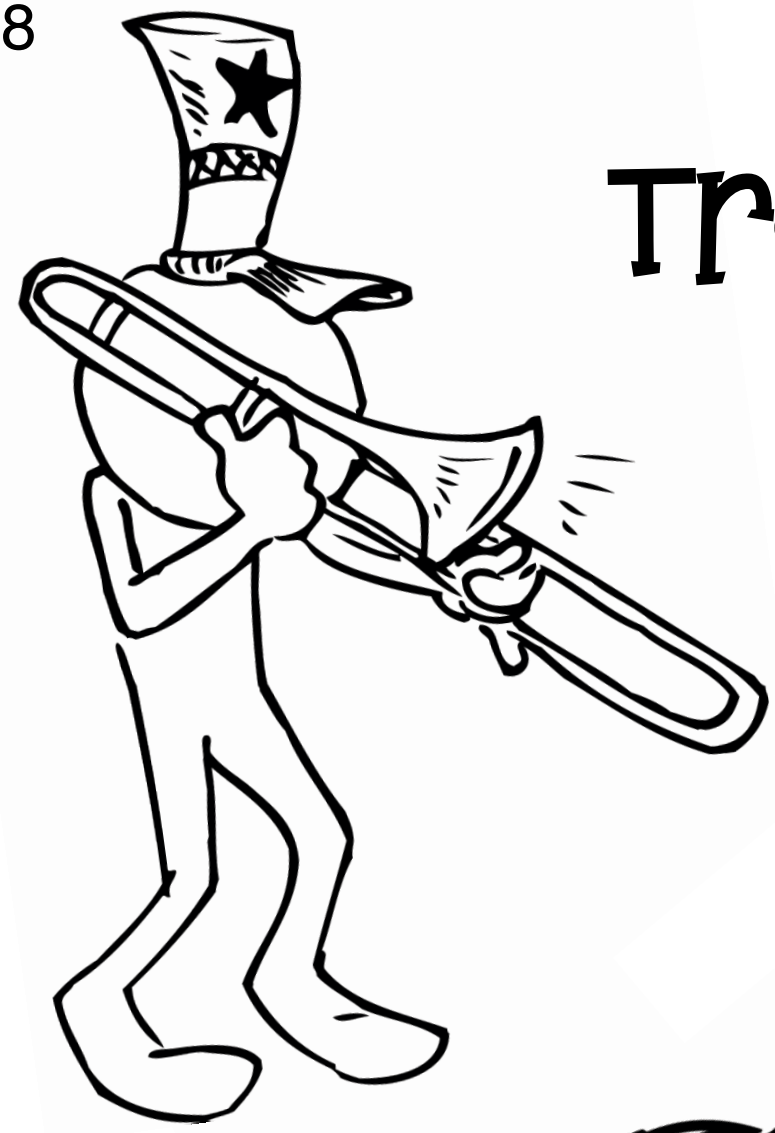
Trumpet

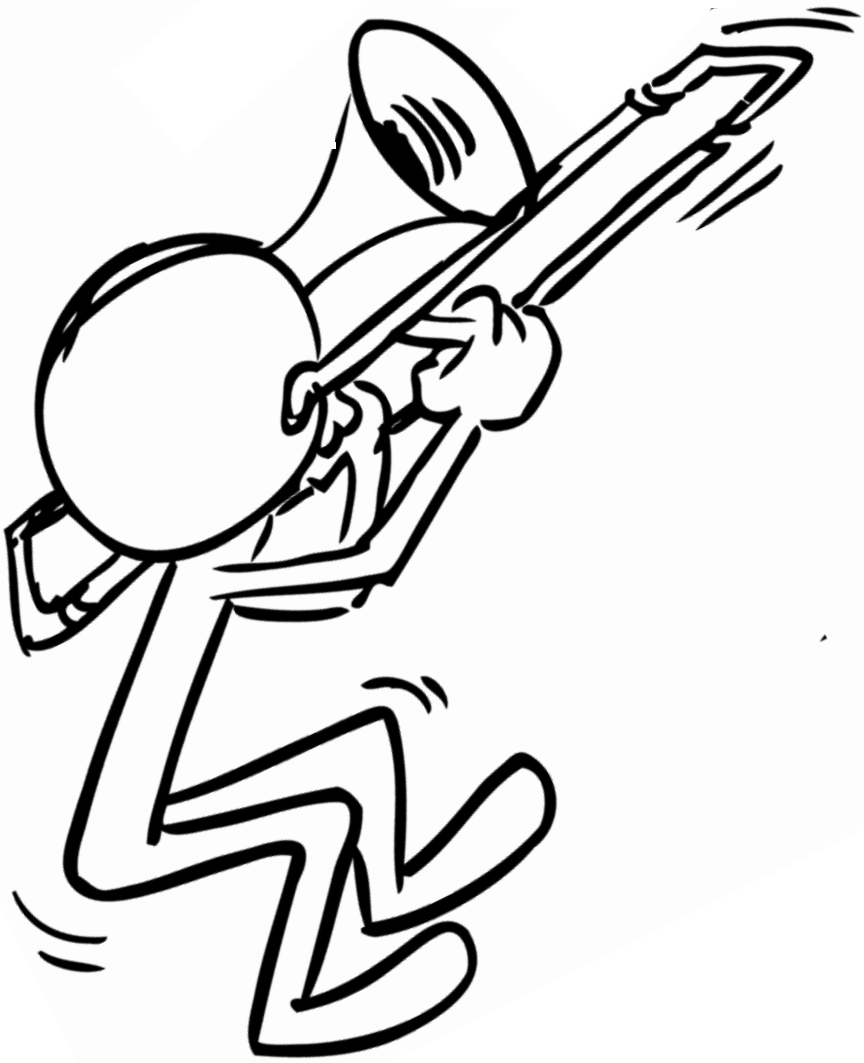


French Horn

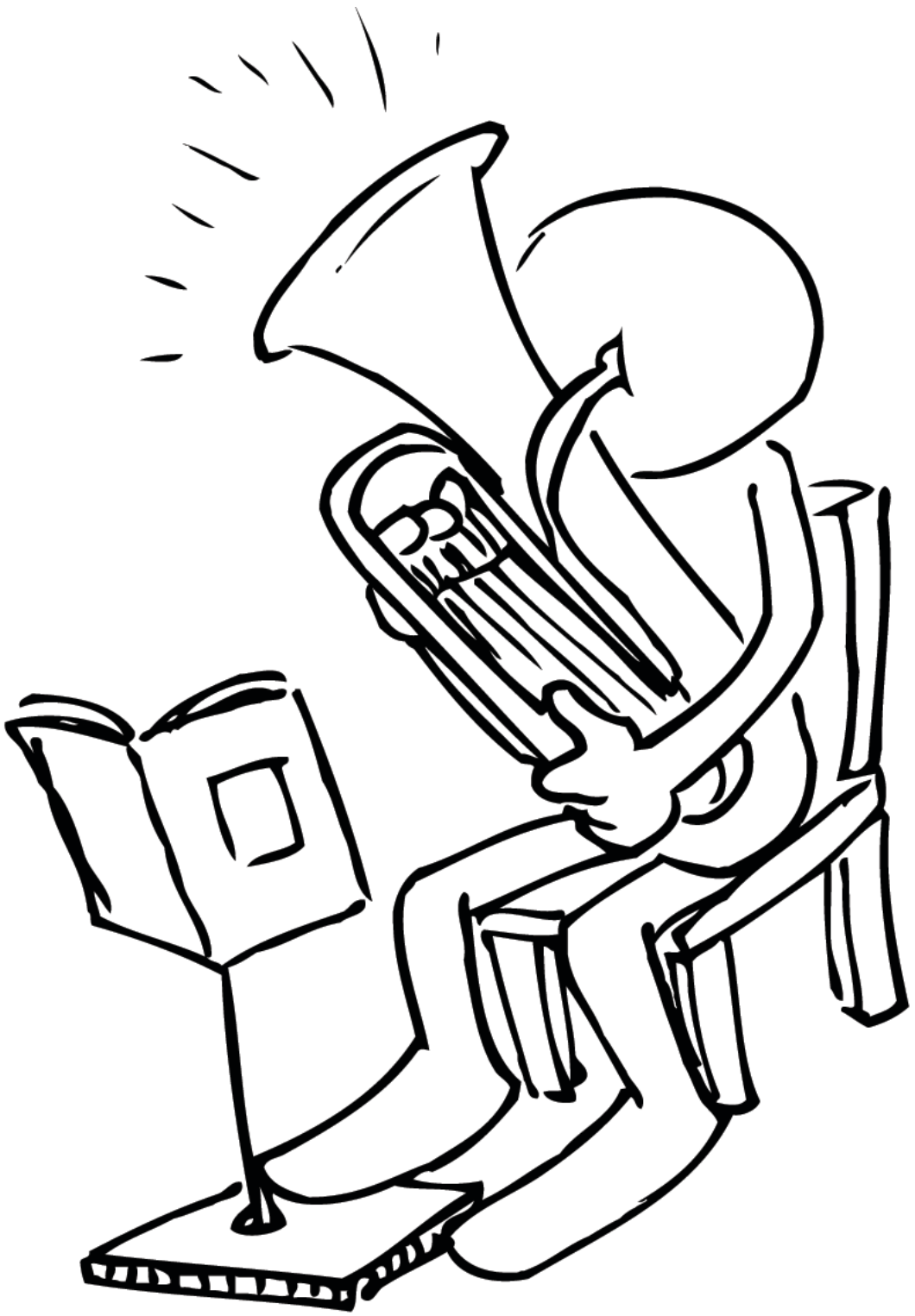


Trombone





Tuba



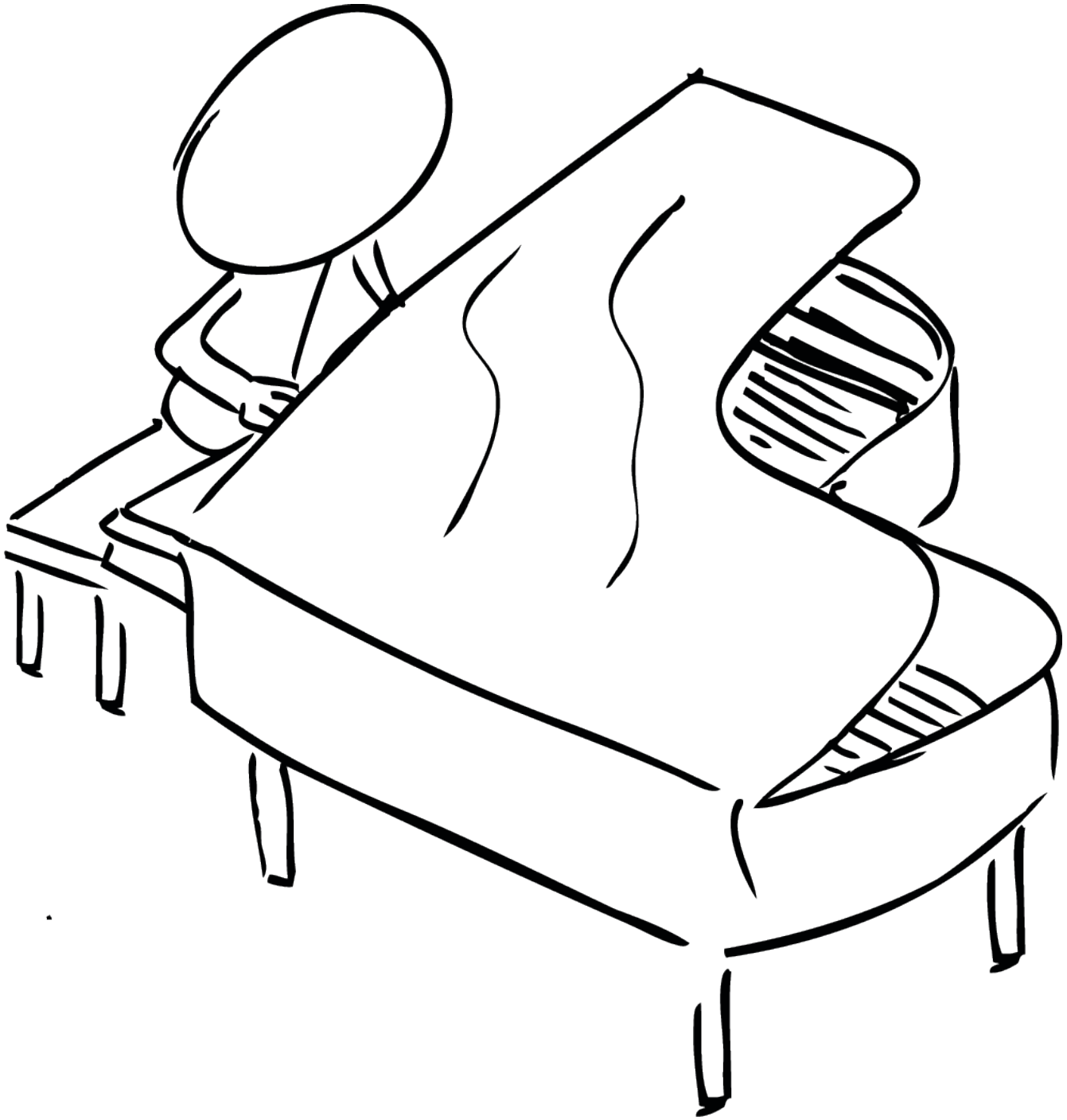
Congos



Guitar

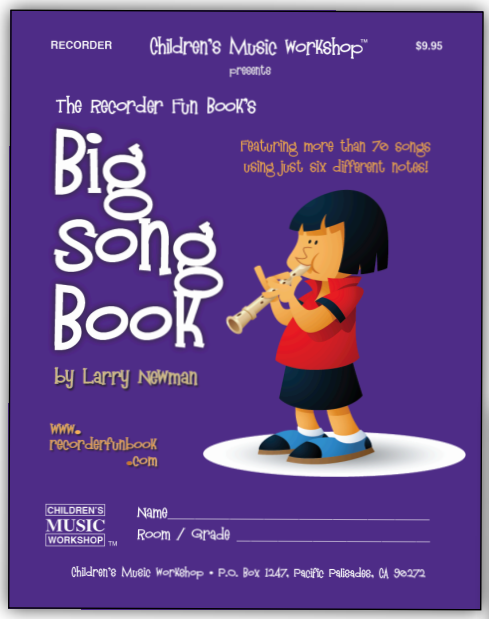


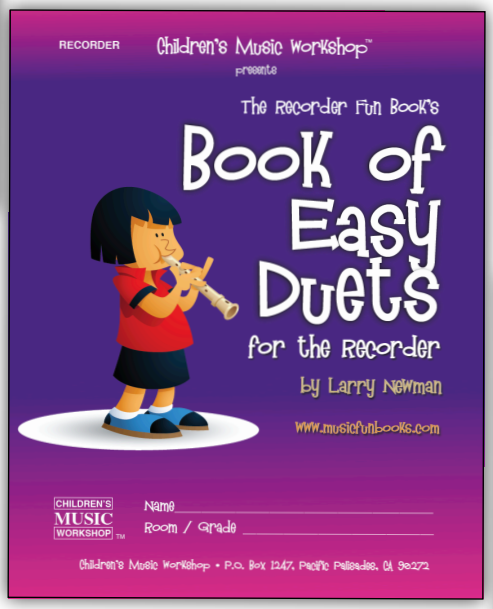
Piano



Bonus Tunes

These additional recorder tunes are available in:
The Big Song Book
Book of Easy Duets for the Recorder
and
Fifty Famous Classical Themes for Recorder
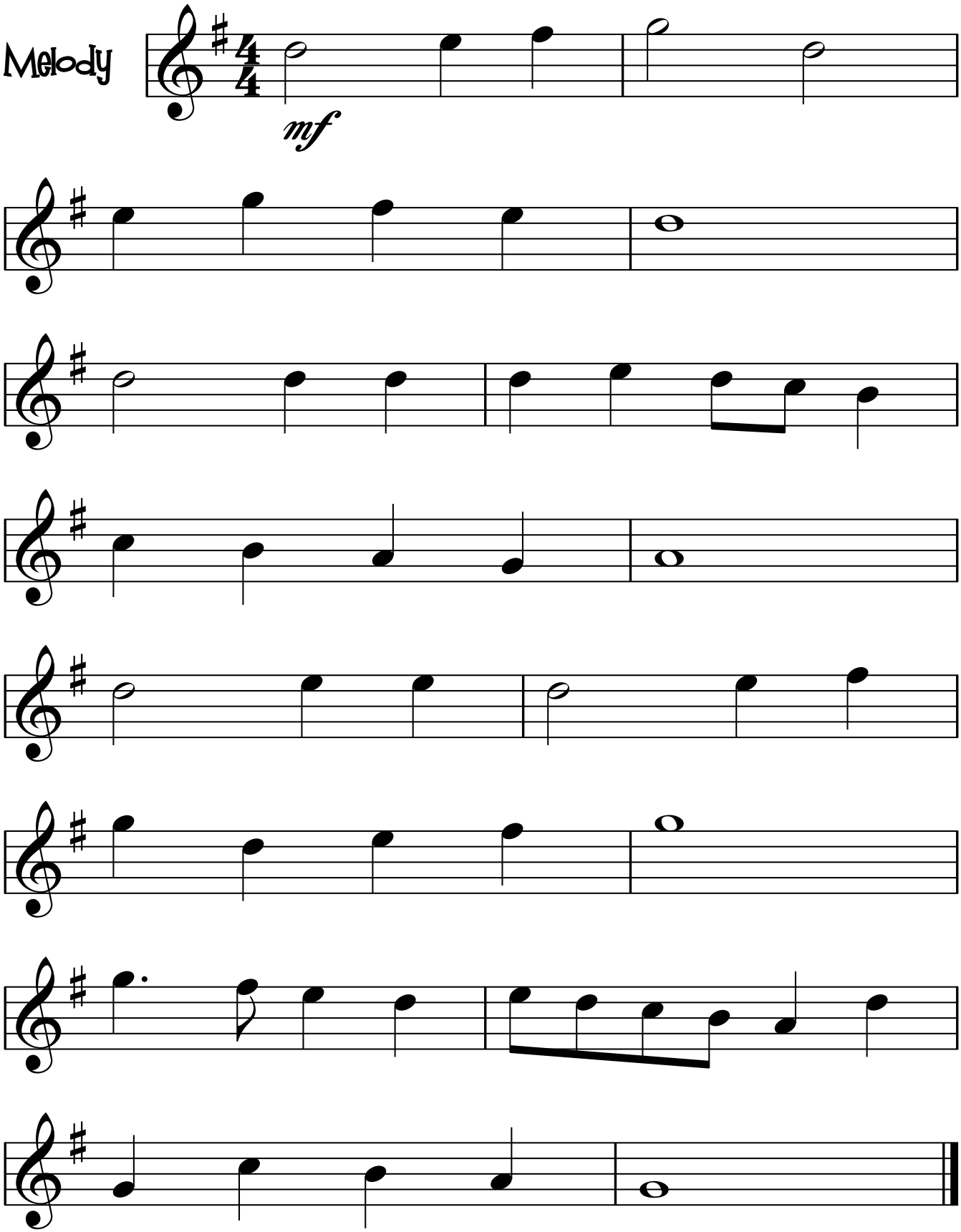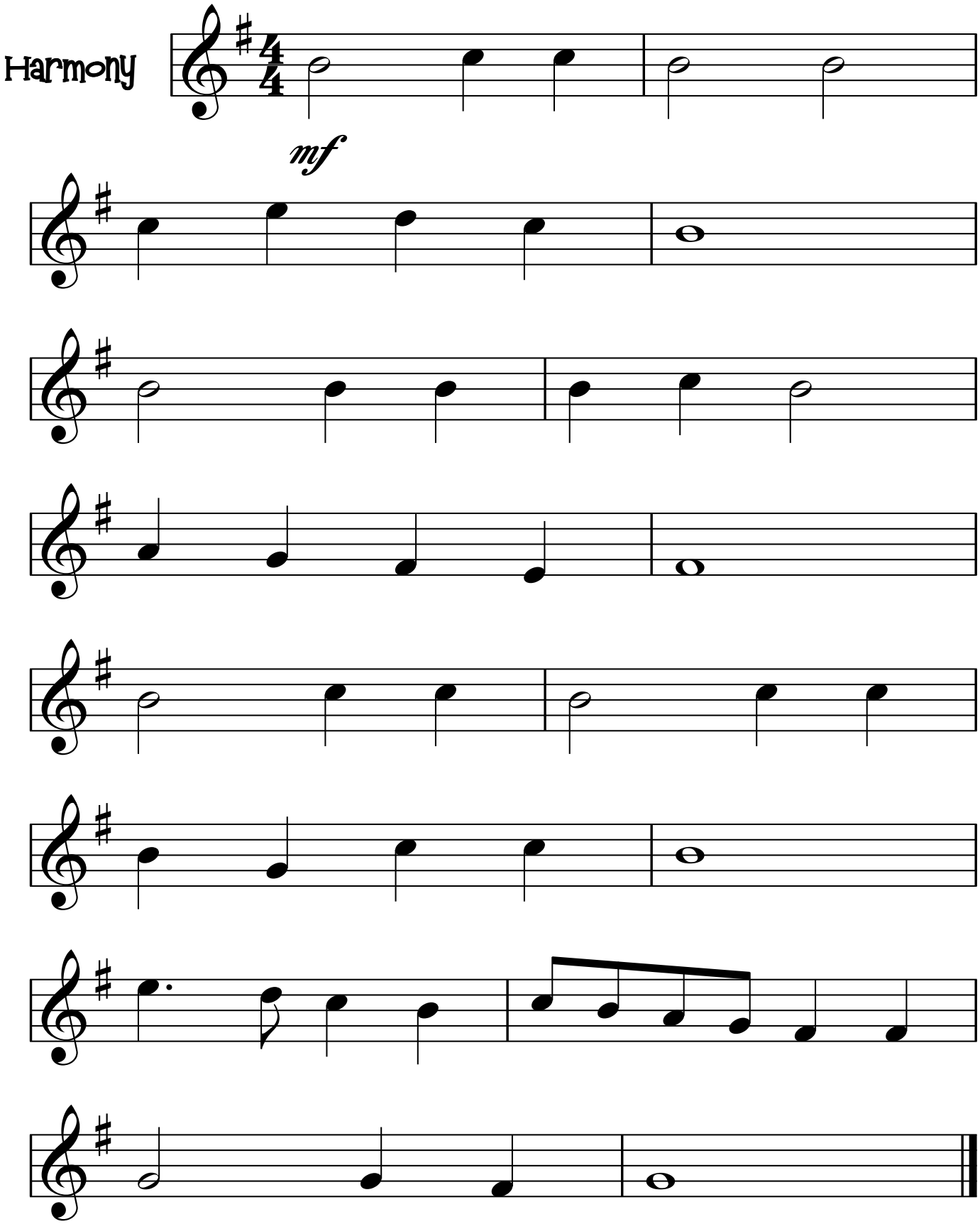






All books are available from
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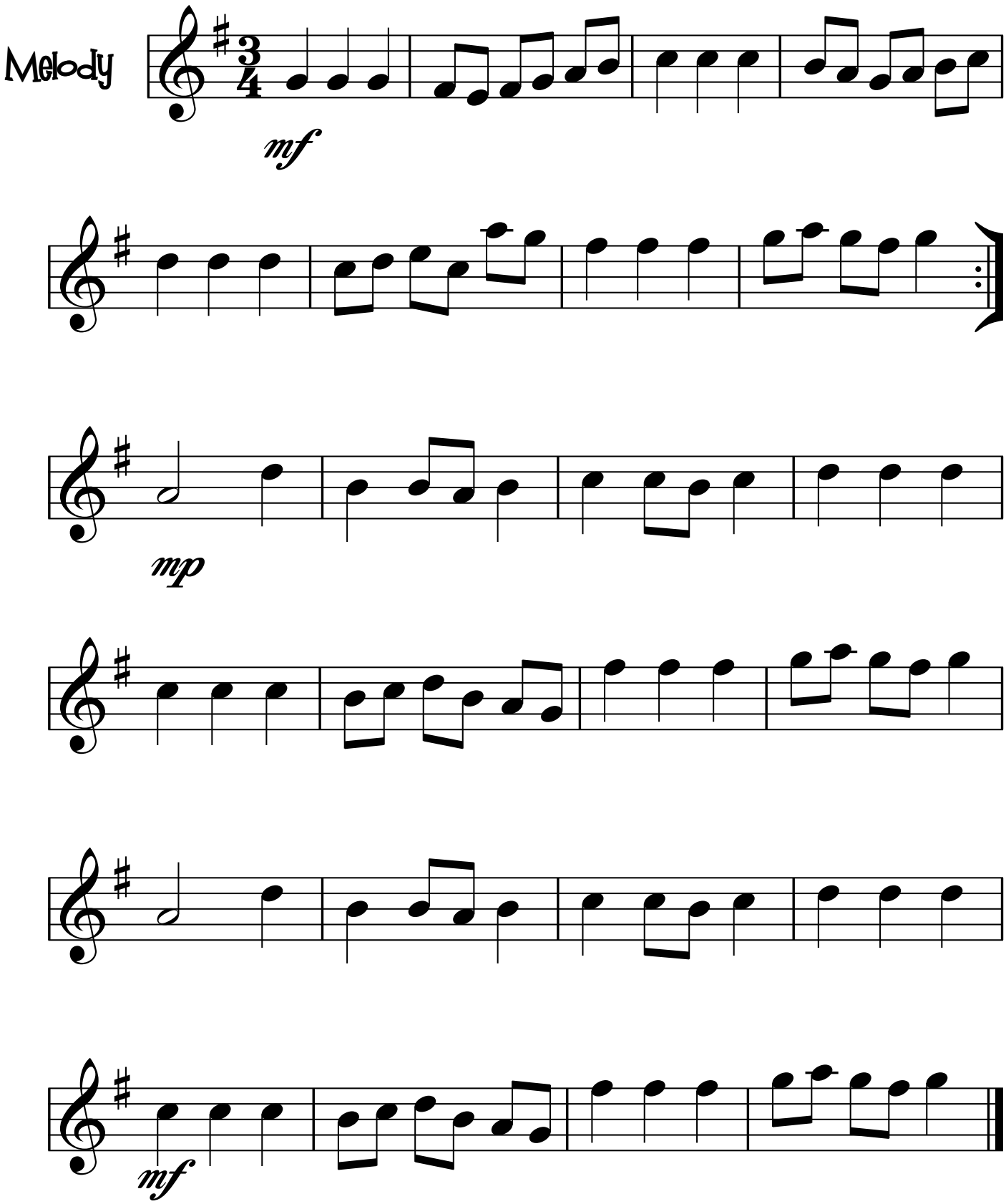
Chester
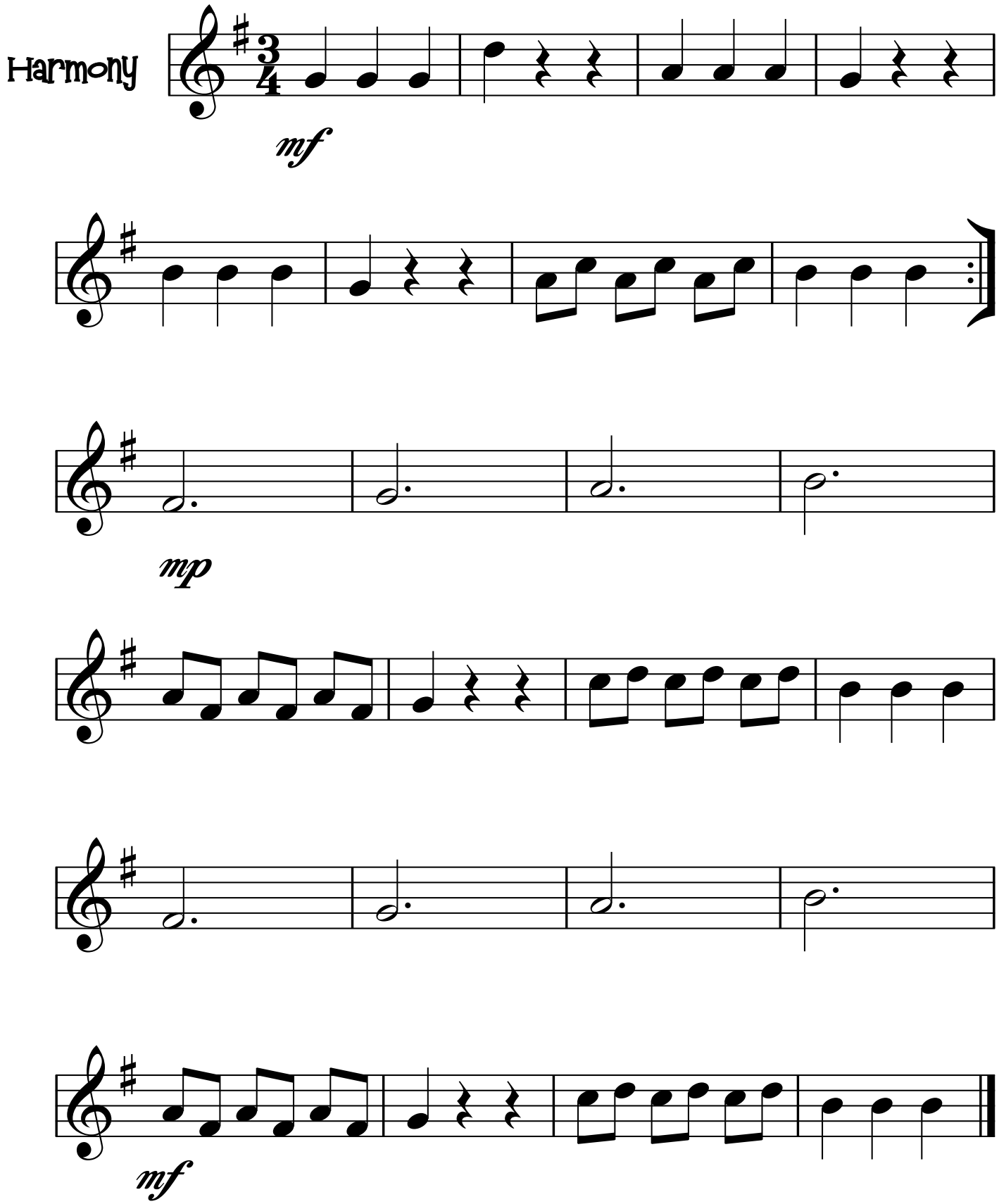


Chester
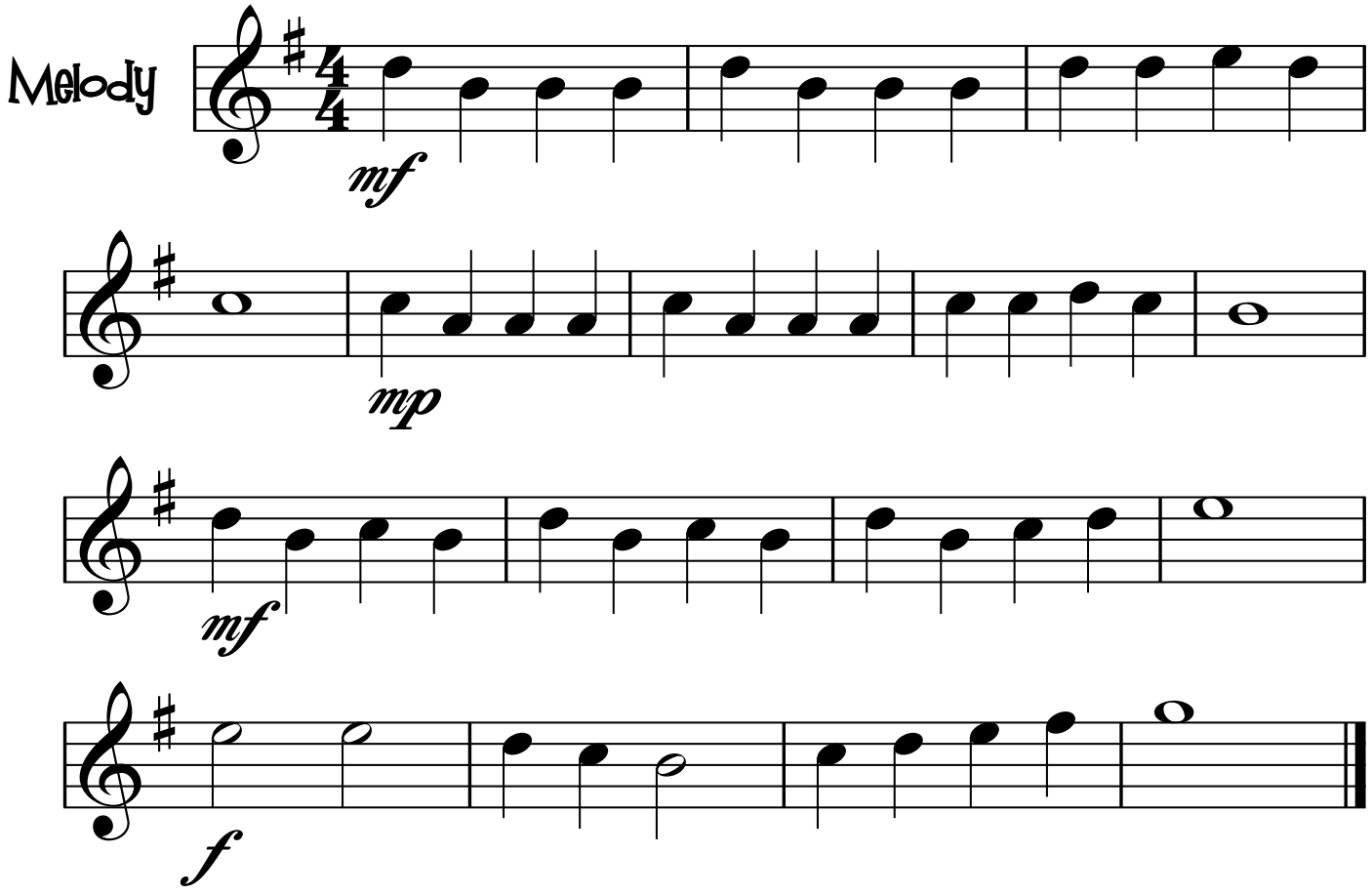


Haydn's Waltz
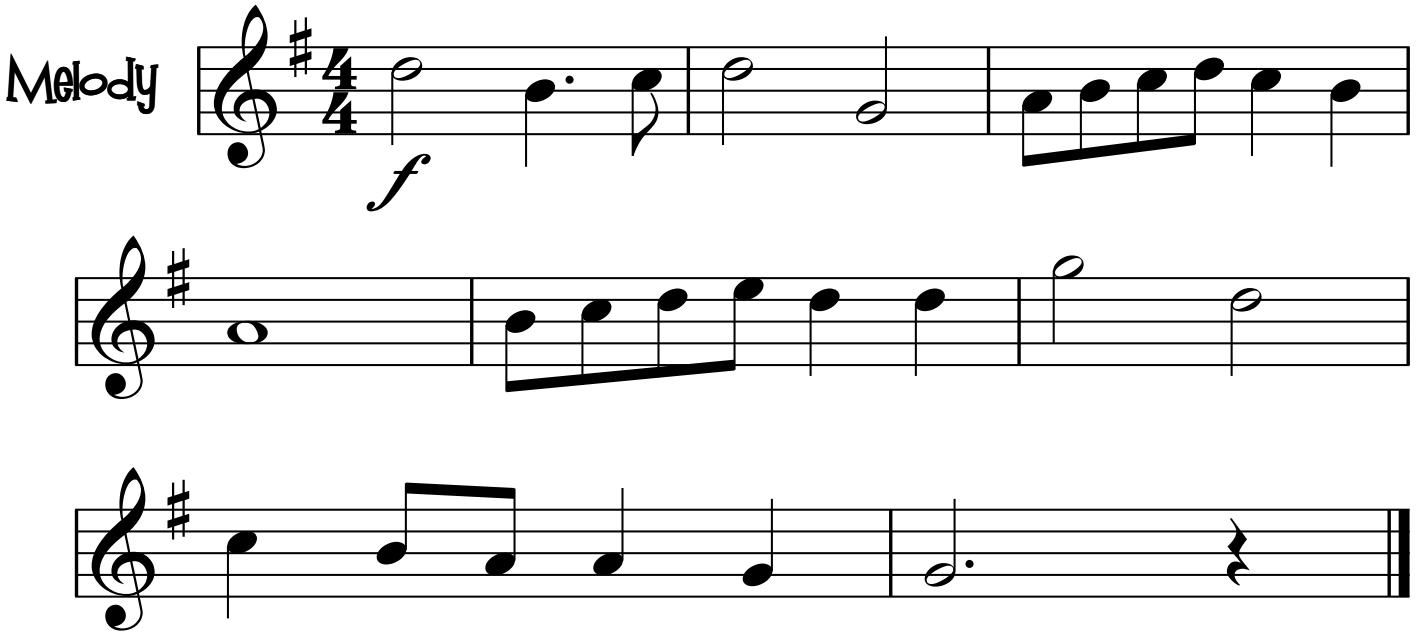


Haydn's Waltz
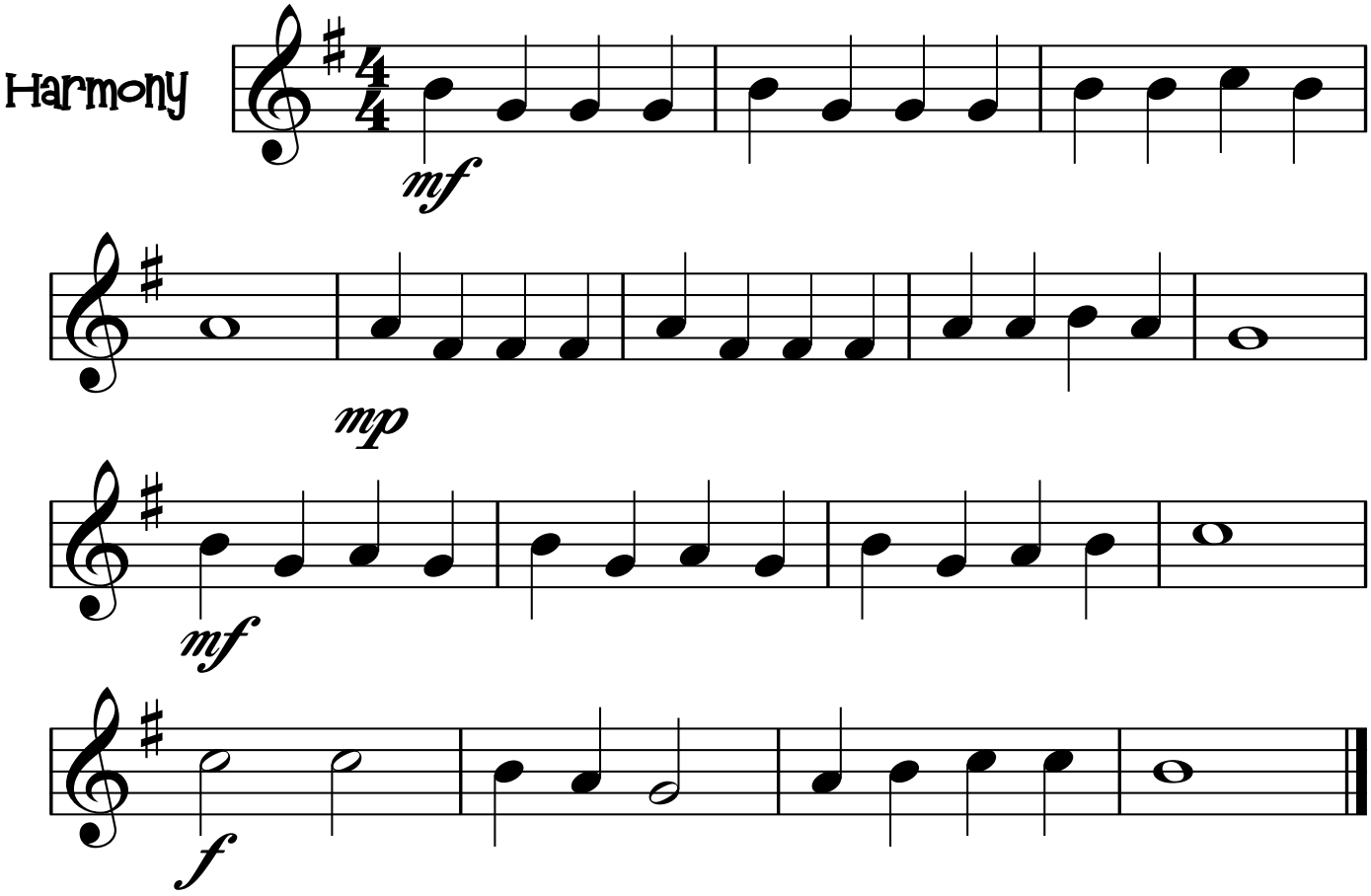


Latin Dancers
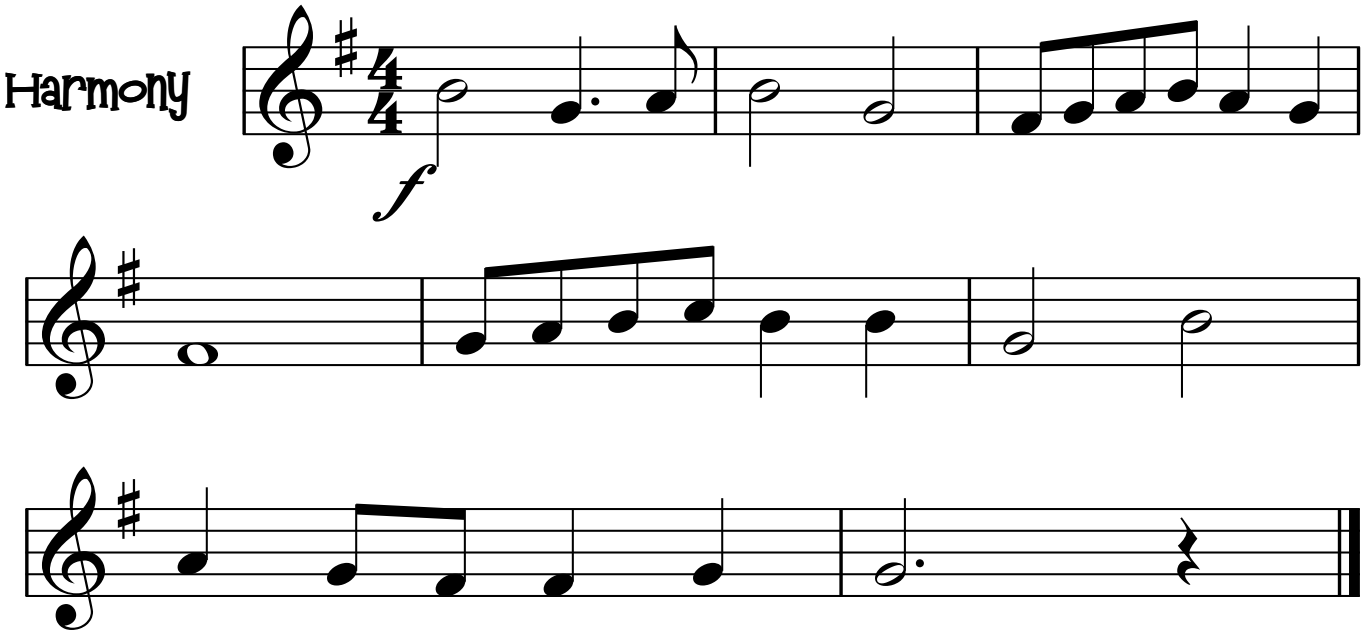


see, the Conquering Hero Comes
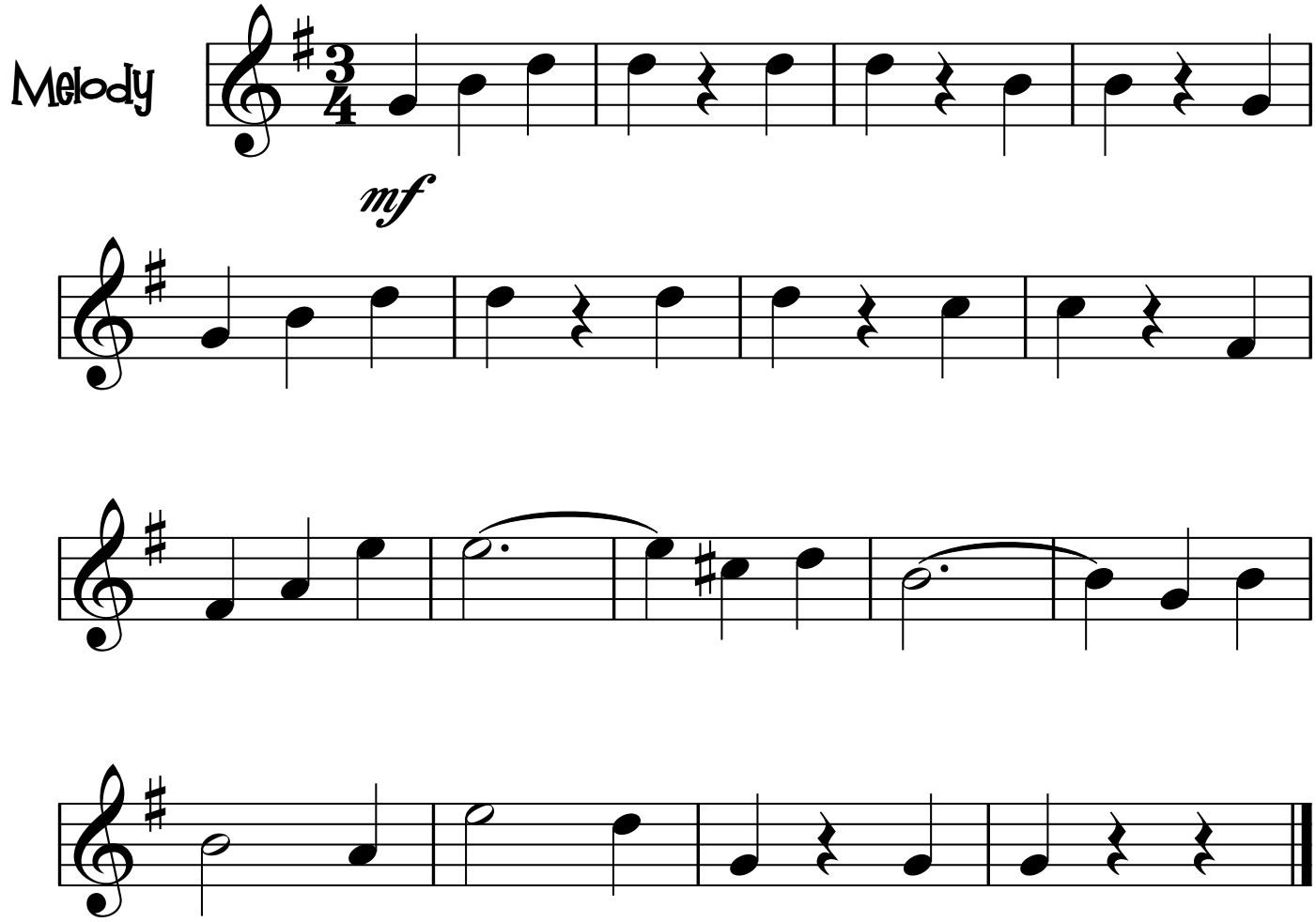


Latin Dancers



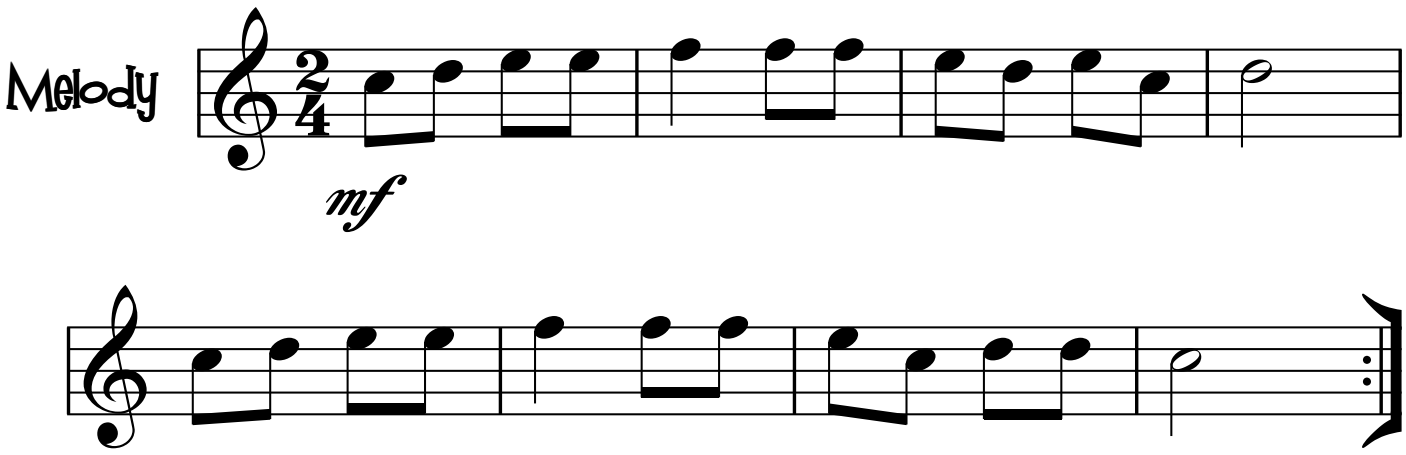
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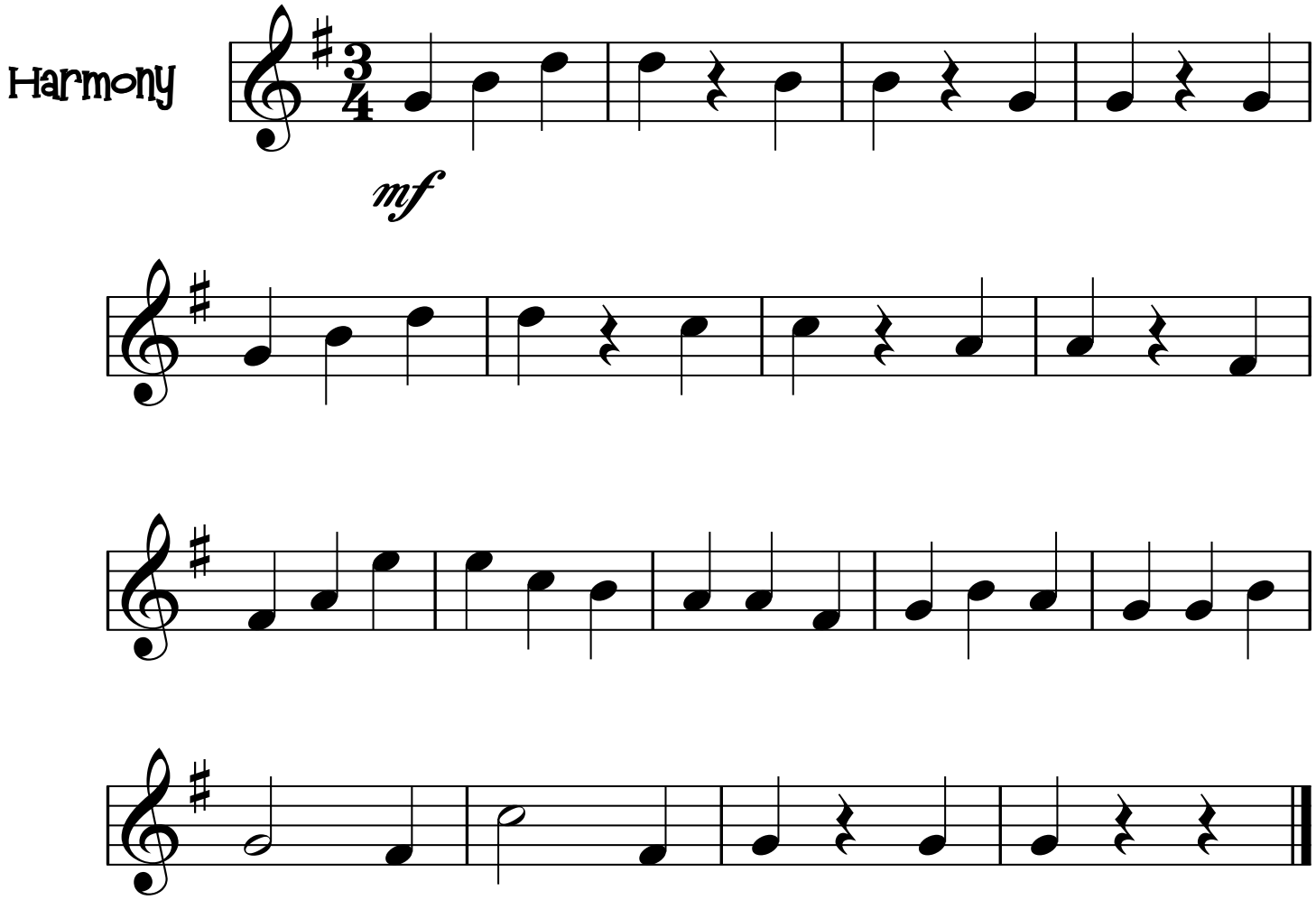


Skater's Waltz



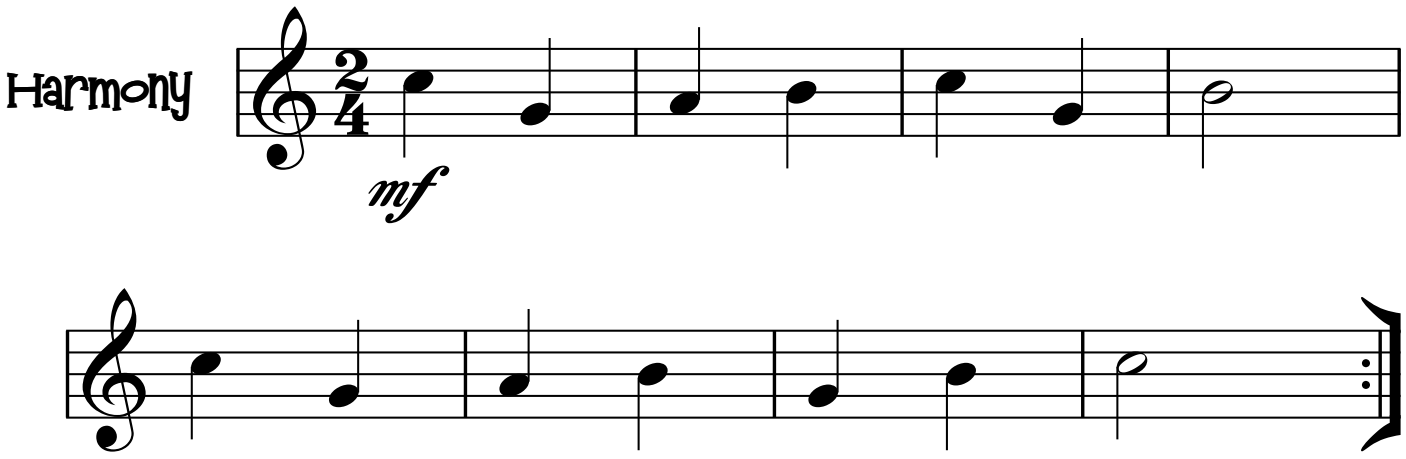
French Clowns
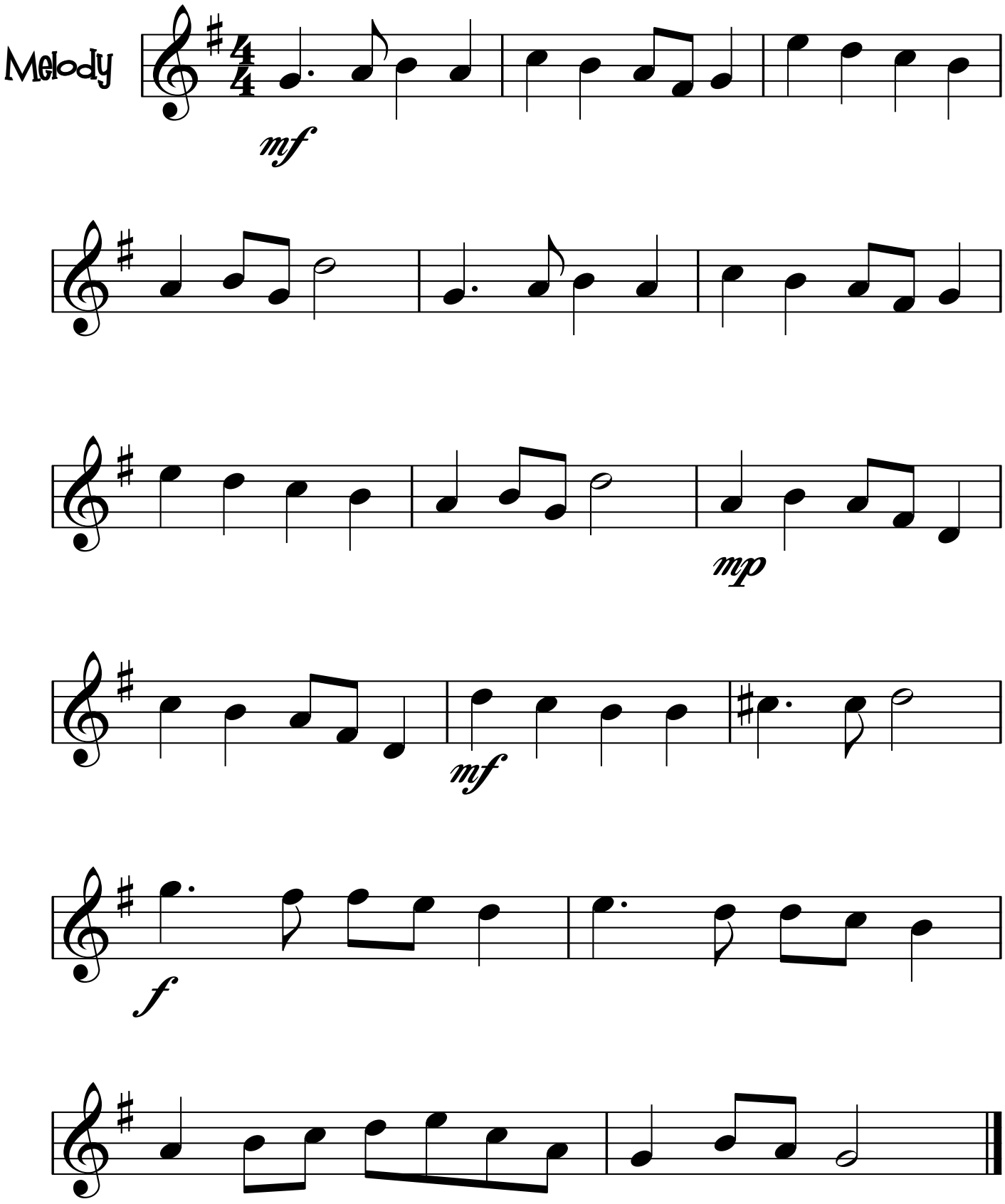


Skater's Waltz
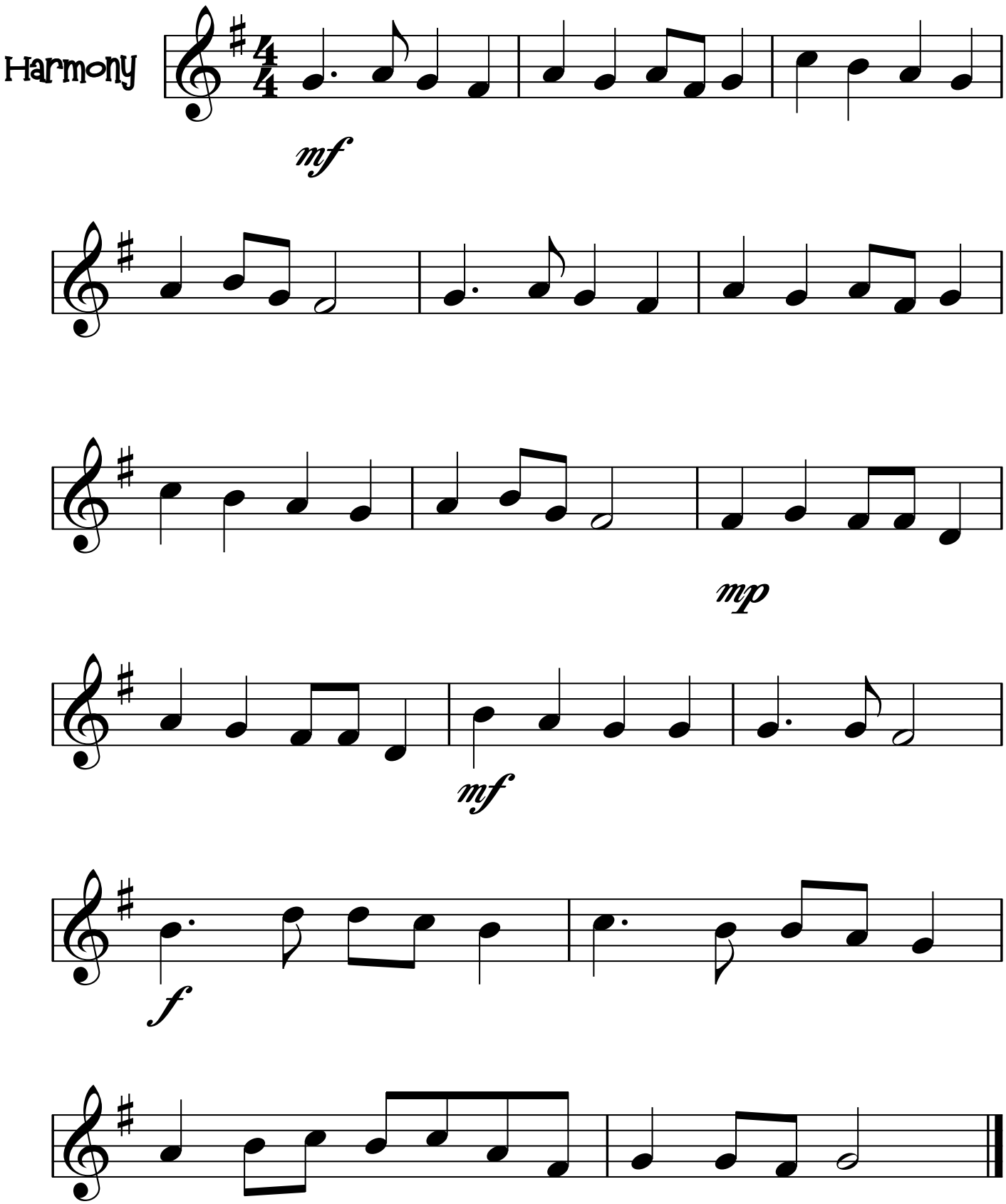


French Clowns
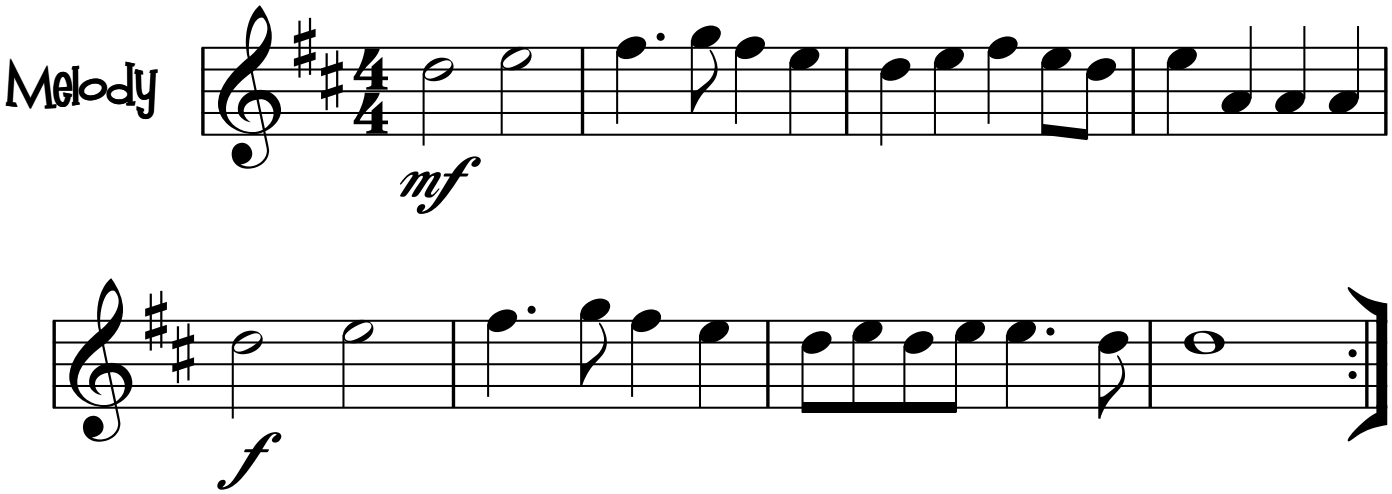


Haydn's Anthem
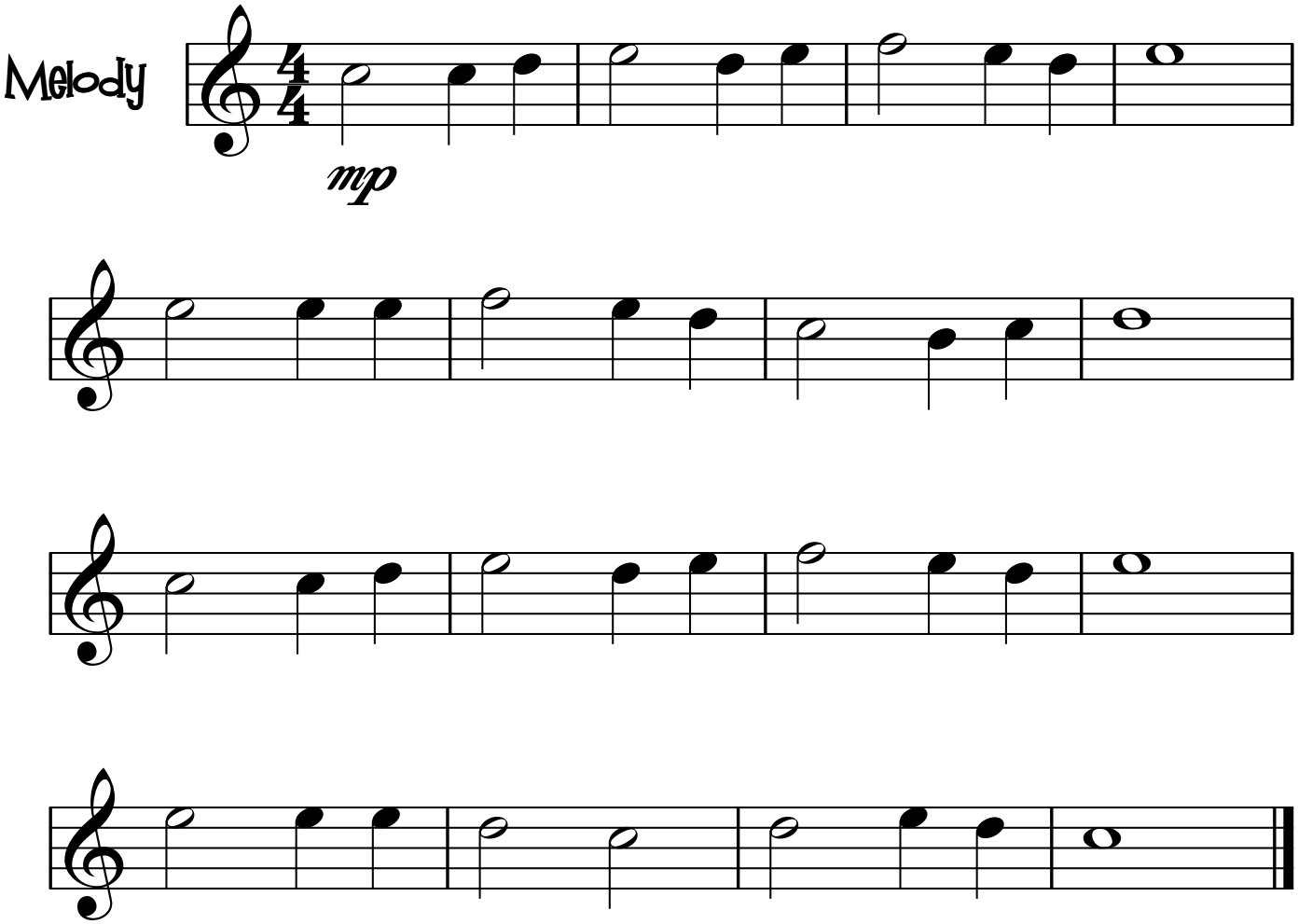


Haydn's Anthem
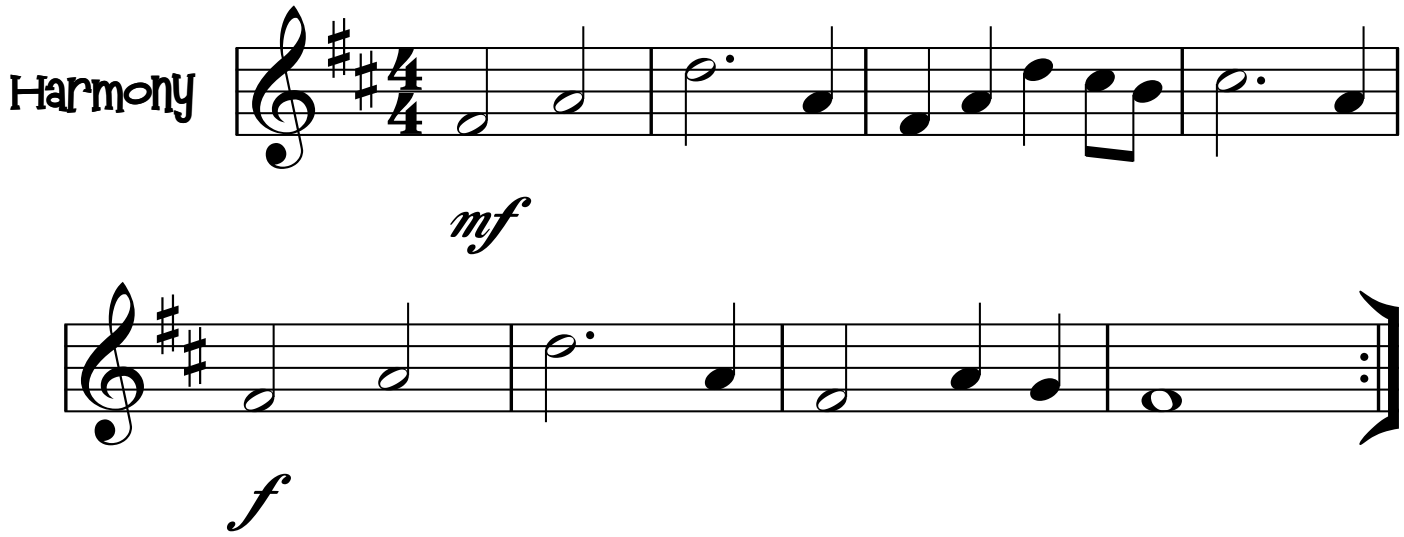


Trumpet Voluntary
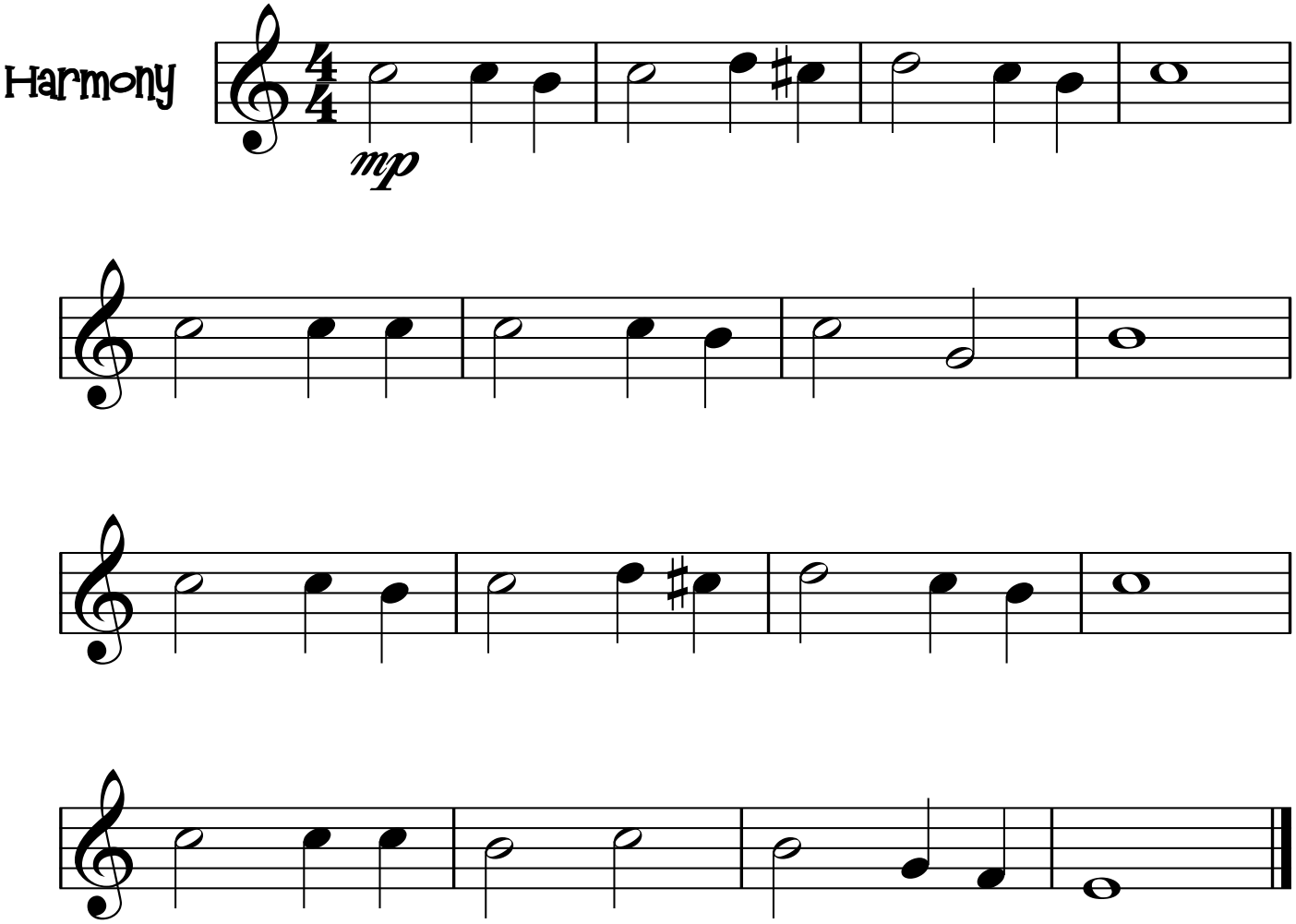


Chorale



Trumpet Voluntary



Chorale
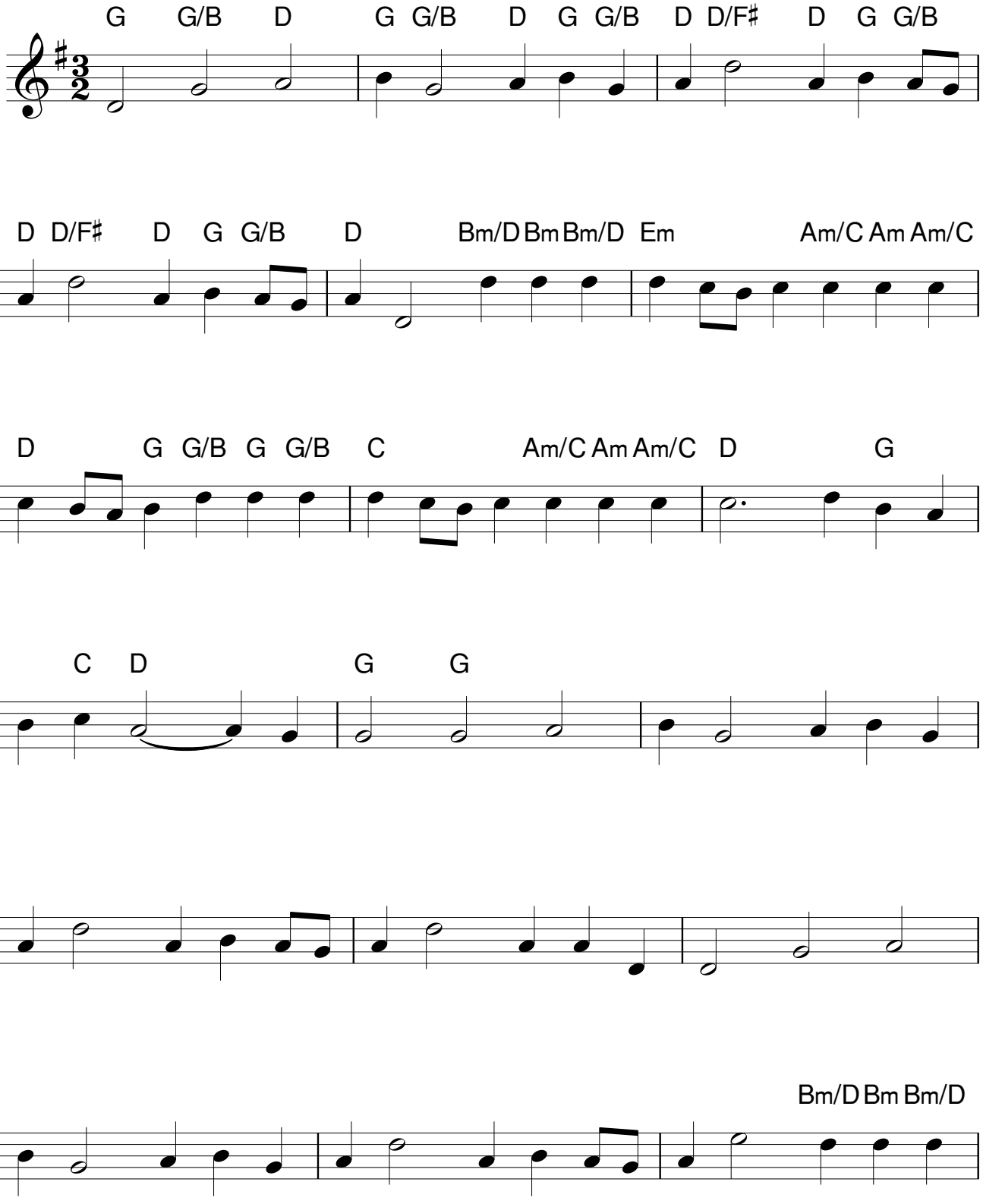


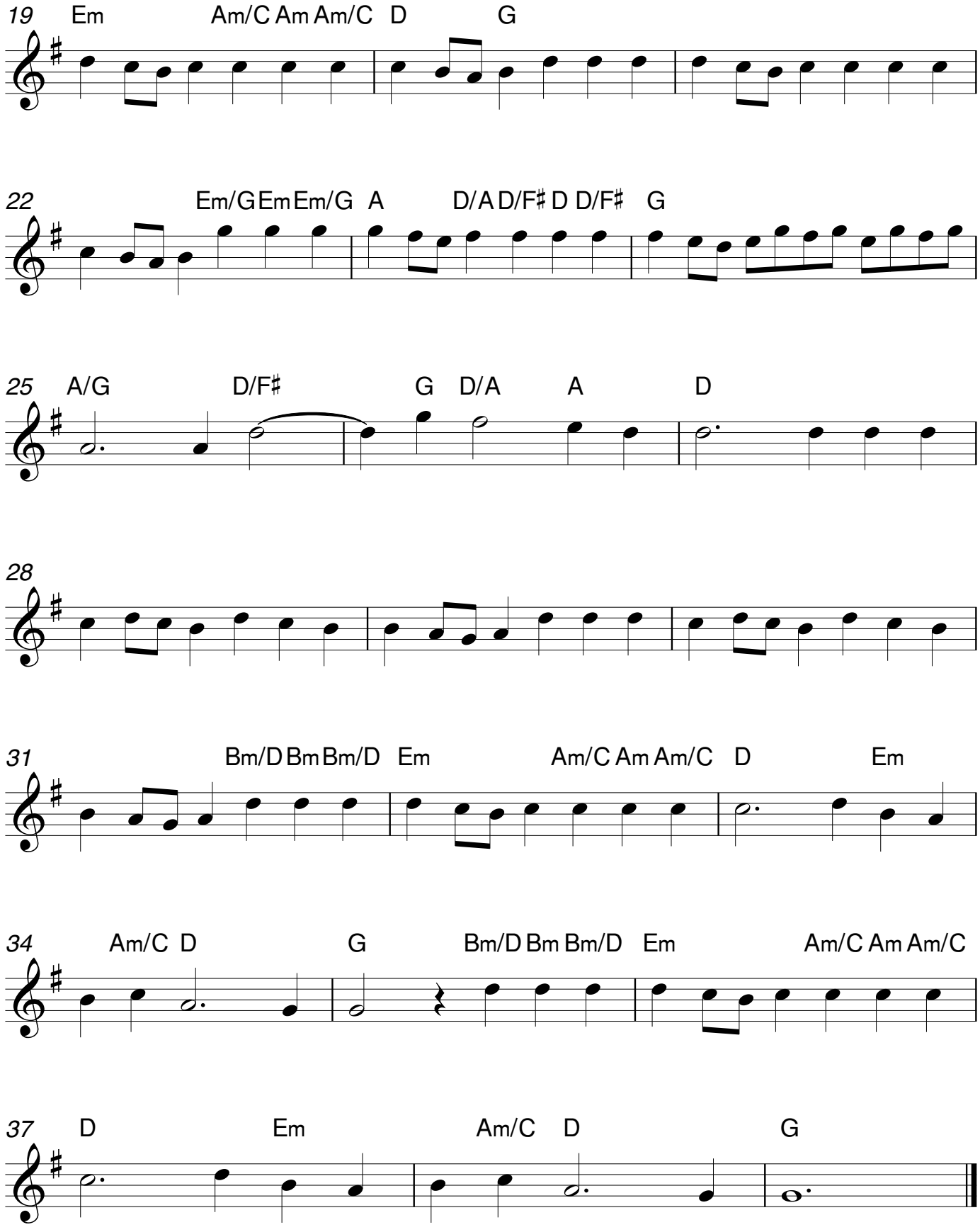
Allegro Maestoso

from *Water Music*

George Frederic Handel

Allegro maestoso
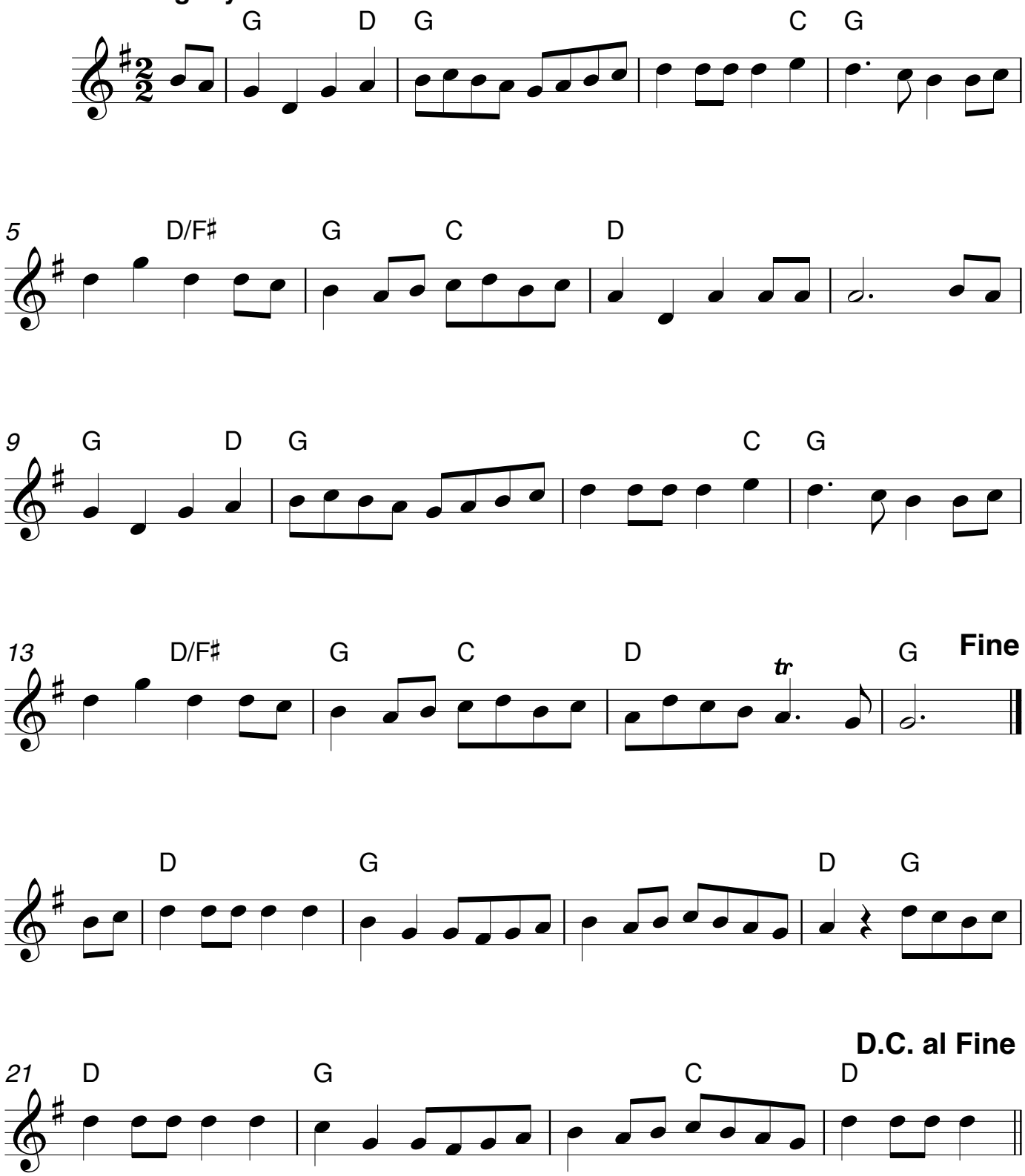



19
Em
Am/C Am Am/C
D
G
22
Em/G Em Em/G
A
D/A D/F♯ D D/F♯
G
25
A/G
D/F♯
G
D/A
A
D
28
31
Bm/D Bm Bm/D
Em
Am/C Am Am/C
D
Em
34
Am/C
D
G
Bm/D Bm Bm/D
Em
Am/C Am Am/C
37
D
Em
Am/C
D
G

Rondeau
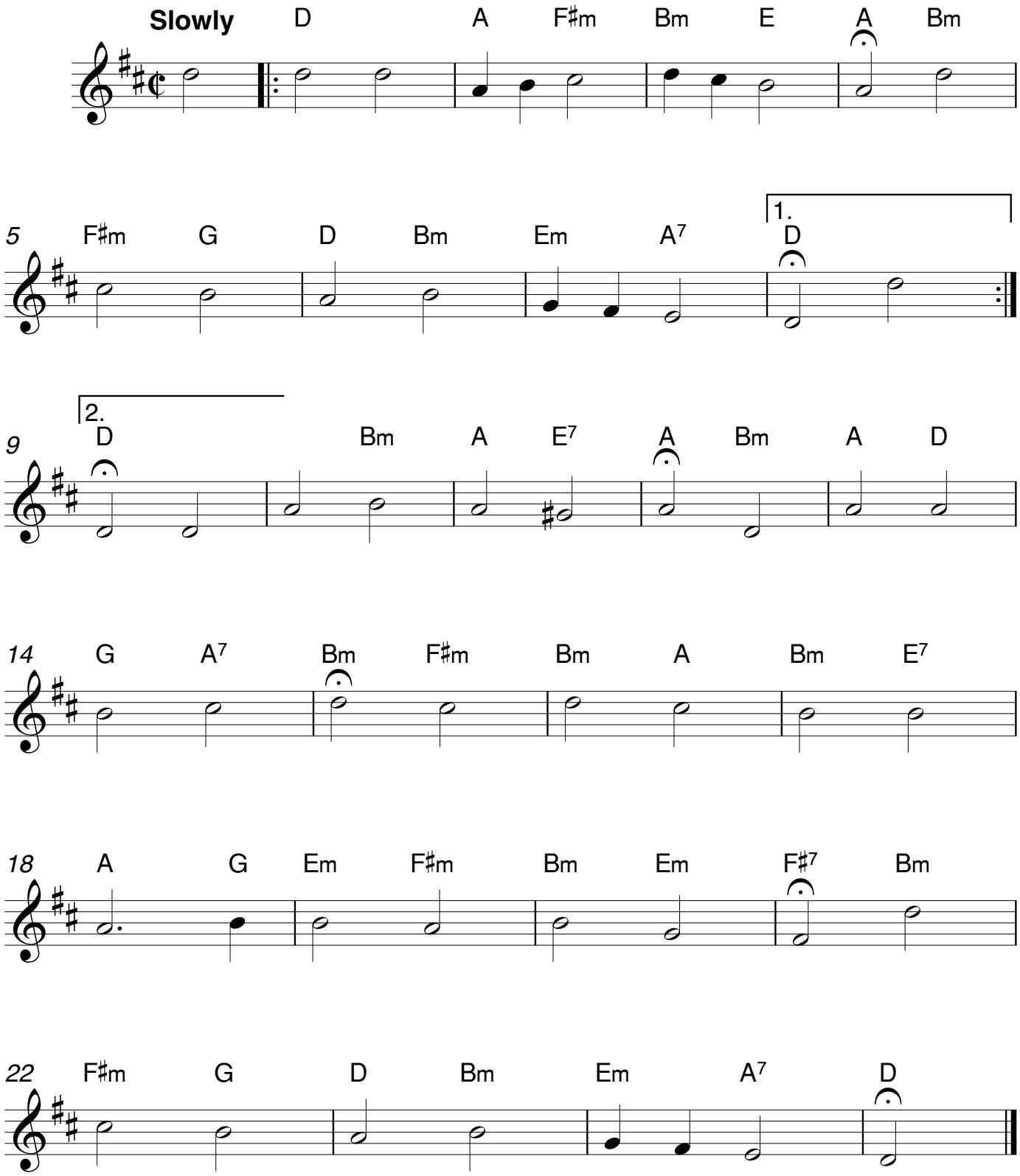
Jean-Joseph Mouret

Brightly



A Mighty Fortress Is Our God
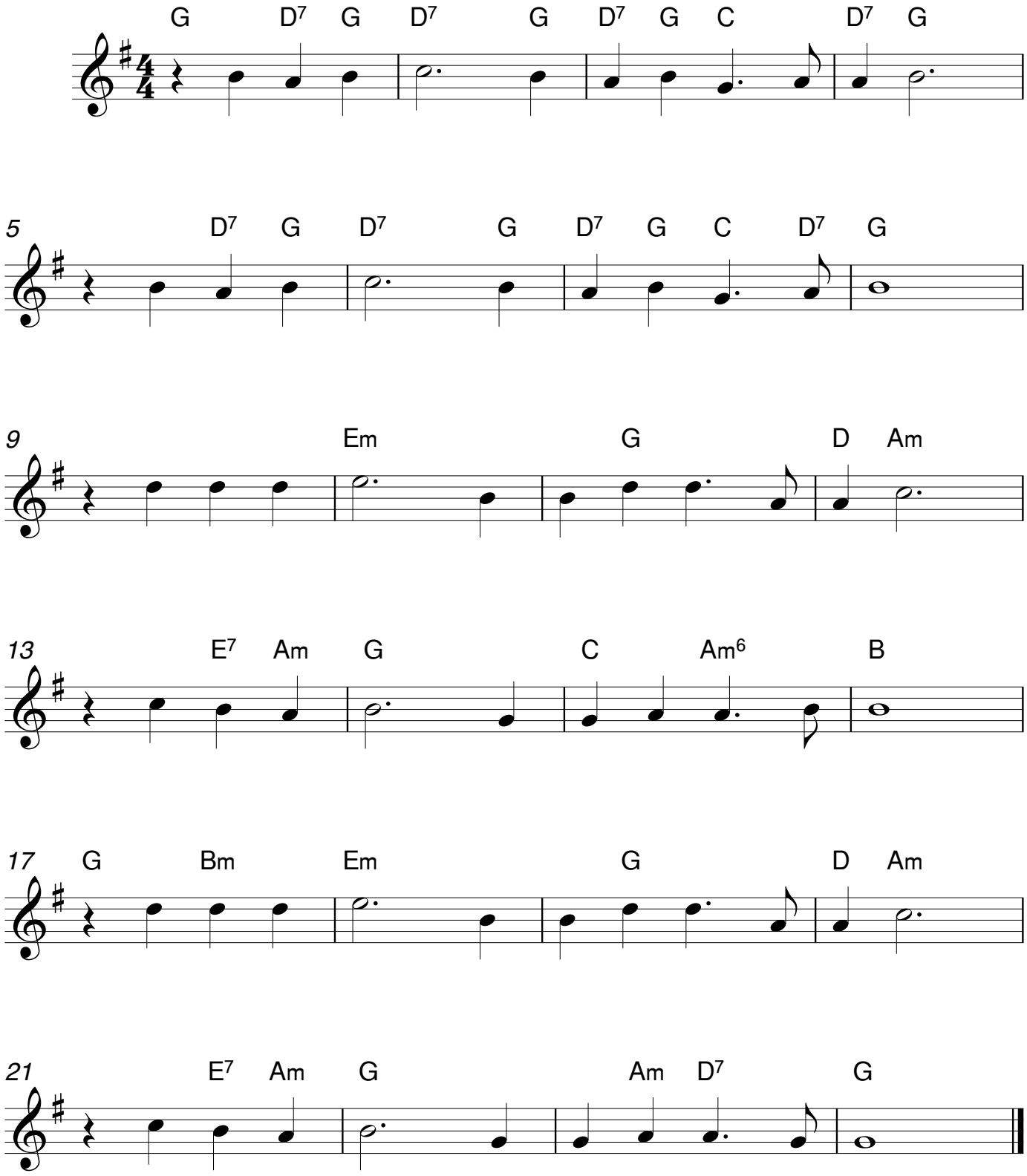
Martin Luther



Finlandia

Jean Sibelius

Moderately
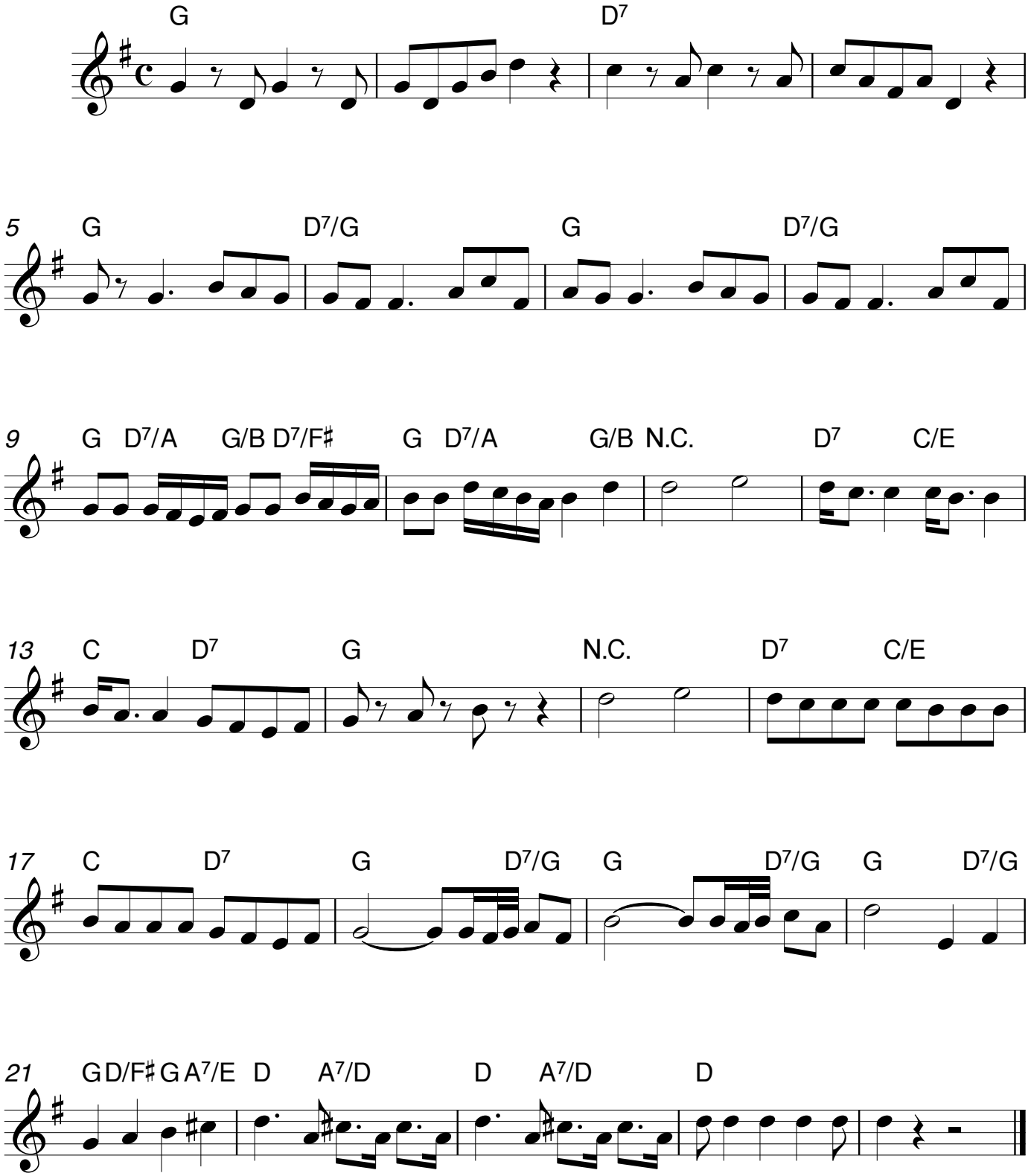


Eine Kleine Nachtmusik

K. 525, First Movement Theme
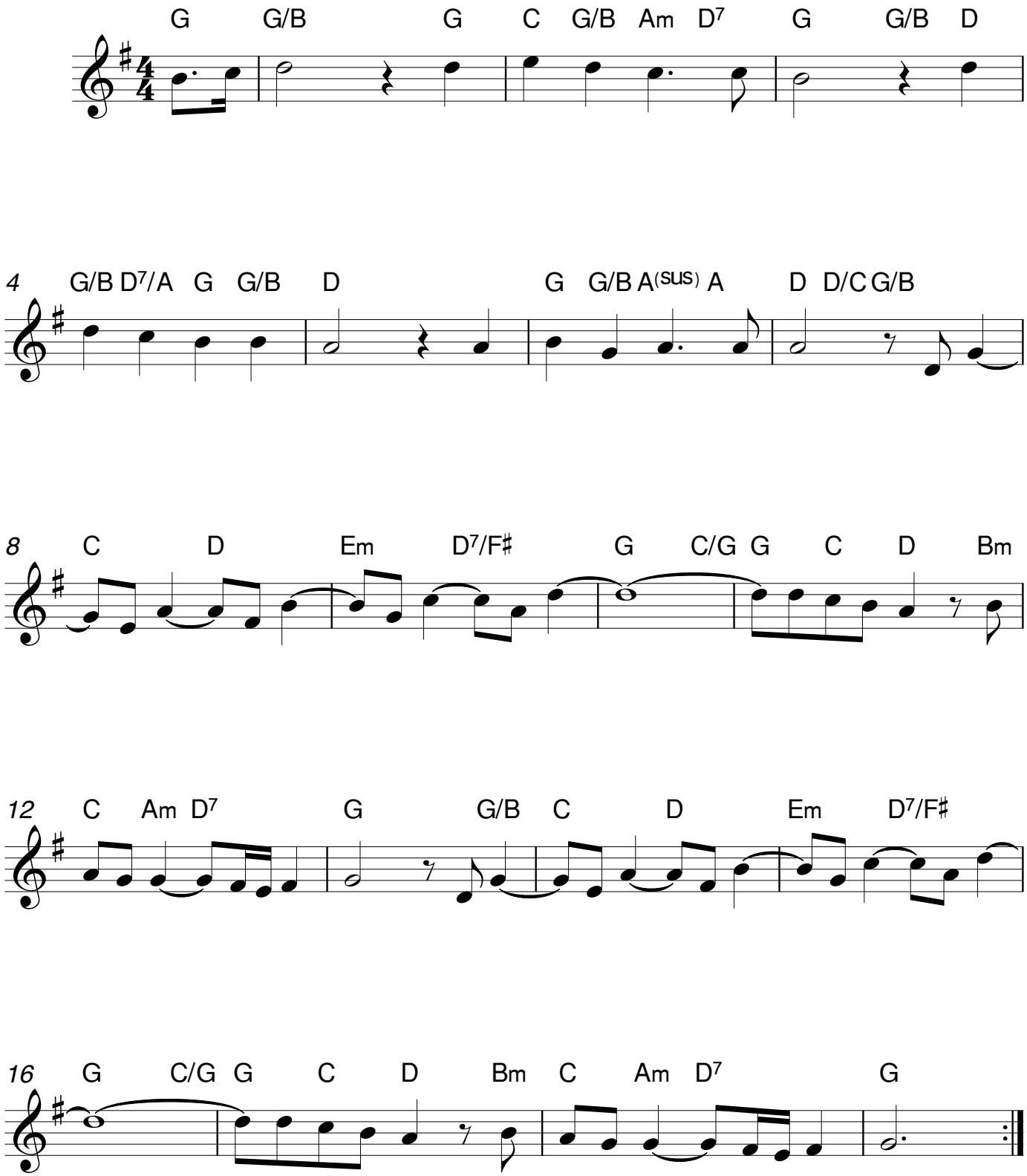
Wolfgang Amadeus Mozart

Allegro



Come Again, sweet Love

John Dowland



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